| EEEEEEEEEEEEE | DDDDDDDDDDDDDDDDDDDDDDDDDDDDDDDDDDDDDDD |     | FFFFFFFFFFFFFFF   |
|---------------|---|-----|-------------------|
| EEEEEEEEEEEEE |   | DDD | FFFFFFFFFFFFFFFFF |
| EEE           | DDD                                     | DDD | FFF               |
| EEE           |   | DDD | FFF               |
| EEE           | DDD                                     | DDD | FFF               |
| EEE           |   | DDD | FFF               |
| EEE           |   | DDD | FFF               |
| EEEEEEEEEE    |   | DDD | FFFFFFFFFF        |
| EEEZEEEEEEE   | DDD                                     | DDD | FFFFFFFFFF        |
| EEEEEEEEEE    | DDD                                     | DDD | FFFFFFFFFF        |
| EEE           | DDD                                     | DDD | FFF               |
| EEE           |   | DDD | FFF               |
| EEEEEEEEEEEE  | DDDDDDDDDDDD                            |     | FFF               |
| EEEEEEEEEEEE  | DDDDDDDDDDDD                            |     | FFF               |
| EEEEEEEEEEEE  | DDDDDDDDDDDD                            |     | FFF               |

Va 000 000 000 000 000 7F 7F 7F 7F 7F 7F 7F 7F

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|--|--|--|--|
|  |  | \$ |  |

\*\*FILE\*\*ID\*\*EDFDESIGN

Source Listing

3 16-Sep-1984 01:10:30 5-Sep-1984 13:36:36

VAX-11 Pascal V2.4-277
DISK\$VMSMASTER: [EDF.SRC]EDFDESIGN.PAS; 1 (1)

[ IDENT ('VO4-000').

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FACILITY:

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VAX/VMS EDF (EDIT/FDL) UTILITY

ABSTRACT:

This facility is used to create, modify, and optimize FDL specification files.

**ENVIRONMENT:** 

NATIVE/USER MODE

AUTHOR:

Ken F. Henderson Jr.

CREATION DATE: 27-Mar-1981

MODIFIED BY:

RRB0009 Rowland R. Bradley 22 Jan 1984 Enhancement for display of # of buckets in index. V03-011 RRB0009 # pages to cache index, and average # key exams.

V03-010 KFH0010 Ken Henderson 8 Aug 1983 Changes for seperate compilation.

V03-009 KFH0009 27 Jul 1983 Ken Henderson fix to CALC ALLOC to prevent div by 0. fixed record and bucket overhead calculations in prologue3 buckets and prologue3\_depth.

V03-008 KFH0008 27 May 1983 Ken Henderson fix insertion of DATA\_RECORD\_COMPRESSION into database to only do it for Key 0.

| EDFDESIGN<br>V04-000   |   | Source I | isting   | 8 4<br>16-Sep-1984<br>5-Sep-1984  | 01:10:30<br>13:36:36 | VAX-11 Pascal V2.4-277 Page 2<br>DISK\$VMSMASTER: LEDF.SRCJEDFDESIGN.PAS; 1 (1) |
|--|---|----------|--|---|----------------------|---|
| 0058<br>0059<br>0060<br>0061<br>0062<br>0063<br>0064<br>0065   |   | v03-007  | KFH0007 Ken Hen Fix location of breakpo Add reset of IDATALEDFS in SETUP GRAPH. Clean u ASK_KEY_SIZE, ASK_KEY_P Move call to ASK_GLOBAL to APPEND_DEF. | derson<br>int_right.<br>K_Y_LOW/HIGH/<br>ID calls to<br>OSITION.<br>_WANTED | 26 Apr               | 1983  |
| 0059<br>0060<br>0061<br>0062<br>0063<br>0064<br>0065<br>0066<br>0067<br>0068<br>0070<br>0071<br>0072<br>0073<br>0074<br>0075<br>0076<br>0077<br>0078<br>0079<br>0081<br>0082<br>0083<br>0084<br>0085<br>0086<br>0087<br>0086<br>0087<br>0088<br>0087<br>0088<br>0089<br>0090<br>0091<br>0092 |   | V03-006  |  | -lancon   | 14 Apr               | 1983  |
| 0075<br>0076<br>0077<br>0078   |   |          | KFH0005 Ken Hen<br>Added support for DEPTH<br>and removed references   | derson<br>POINTs  | 20 Jan               | 1983  |
| 0079<br>0080<br>0081<br>0082   |   | v03-004  | KFH0004 Ken Hen<br>Combined SURFACE_DESIGN<br>LINE_DESIGN into one ro  | and   | 22 Nov               | 1982  |
| 0084<br>0085<br>0086<br>0087   |   | v03-003  | KFH0003 Ken Hen<br>Modified most reference<br>variables to fit with d<br>reorganization.   | s to main   | 8 Sept               | 1982  |
| 0089<br>0090<br>0091   |   | v03-002  | KFH0002 Ken Hen<br>Modified several routin<br>QAR 746  | derson<br>es to fix FT2   | 23-Mar-              | 1982  |
| 0092<br>0093<br>0094<br>0095<br>0096<br>0097   | } | v03-001  | KFH0001 Ken Hen<br>Modified several routin<br>QARs 509,559,510,574   | derson<br>es to fix FT2   | 17-Mar-              | 1982  |

EI

```
EDFDESIGN V04-000

Source Listing

O099

ENVIRONMENT ('LIB$:EDFDESIGN'),

O100

O101

INHERIT (

O102

O103

'SYS$LIBRARY:STARLET',

O104

'SHRLIB$:FDLPARDEF',

'LIB$:EDFSDLMSG',

O106

'LIB$:EDFSTRUCT',

O107

'LIB$:EDFCONST',

O108

'LIB$:EDFTYPE',

O109

'LIB$:EDFFXTERN',

'LIB$:EDFCHF',

O111

'LIB$:EDFCHF',

ULIB$:EDFCHF',

ULIB$:EDFASK',

O114

O115

O116

O117

O118

MODULE EDFDESIGN (INPUT,OUTPUT);
```

16-Sep-1984 01:10:30 5-Sep-1984 13:36:36 VAX-11 Pascal V2.4-277
DISK\$VMSMASTER: [EDF. SRC]EDFDESIGN.PAS; 1 (2)

```
EDFDESIGN
V04-000
                                                                                            16-Sep-1984 01:10:30
5-Sep-1984 13:36:36
                                                                                                                             VAX-11 Pascal V2.4-277
DISKSVMSMASTER: [EDF. SRC]EDFDESIGN.PAS; 1 (4)
                      PROCEDURE PROLOGUE3_BUCKETS (
INIT_NUMBER_RECORDS
ADDED_NUMBER_RECORDS
INDEX_LEVEL
                                              Source Listing
: INTEGER:
: INTEGER:
: INTEGER
                             INIT RECORDS PER BUCKET ADDED RECORDS PER BUCKET
                            RECORD OVERHEAD
RECORD SIZE
INIT AVAILABLE BYTES
ADDED AVAILABLE BYTES
                            KEY SAVINGS
DATA SAVINGS
INDEX SAVINGS
BUCKET OVERHEAD
                             TEMP REC
                                                                     : INTEGER:
                             FOUND
                                                                     : BOOLEAN:
                       BEGIN
                             Level 0 is the data level, calculate the filling of the data buckets.
                             BUCKET_OVERHEAD
RECORD_OVERHEAD
                                                         := CALC_BUC_OVERHEAD(INDEX_LEVEL);
:= CALC_REC_OVERHEAD(INDEX_LEVEL);
                             IF INDEX_LEVEL = 0 THEN
                            BEGIN
                                  IF IDATA[EDF$K_ACTIVE_KEY] = 0 THEN
                                  BEGIN
                                        DATA BUCKET
                                        Combine the two compression factors to get one to weight the record
                                        KEY_SAVINGS TRUNC (IDATA[EDF$K_KEY_SIZE] * RDATA[EDF$K_DATA_KEY_COMP]);
                                       DATA_SAVINGS :=
TRUNC ((IDATA[EDF$K_MEAN_RECORD_SIZE] - IDATA[EDF$K_KEY_SIZE])
* RDATA[EDF$K_DATA_RECORD_COMP]);
                                        The 'actual' record size will have the compression subtracted from it.
                                        RECORD_SIZE := IDATA[EDF$K_MEAN_RECORD_SIZE] - (KEY_SAVINGS + DATA_SAVINGS);
                                  END
                                              { IF TRUE KEY = 0 }
```

```
ELSE
    BEGIN
        SIDR BUCKET
        INDEX_SAVINGS
             TRUNC (IDATACEDF$K_KEY_SIZE] * RDATACEDF$K_DATA_KEY_COMP]);
        TEMP_REC
                              := IDATA[EDF$K_KEY_SIZE] - INDEX_SAVINGS;
        TEMP_REC
                              := TEMP_REC +
                              (IDATATEDF$K_NUMBER_DUPS] * IRC$C_RRVOVHSZ3);
                              := TEMP_REC DIV (IDATACEDF$K_NUMBER_DUPS] + 1);
        RECORD_SIZE
        IF (TEMP_REC MOD (IDATA[EDF$K_NUMBER_DUPS] + 1) <> 0) THEN
             RECORD_SIZE
                              := RECORD_SIZE + 1;
    END:
             { IF FALSE KEY = 0 }
END
             { IF TRUE INDEX_LEVEL = 0 (DATA LEVEL) }
ELSE
for the index levels (L>0), the overheads are as follows.
BEGIN
    INDEX BUCKET
    INDEX_SAVINGS
             TRUNC (IDATACEDF$K_KEY_SIZE] + RDATACEDF$K_INDEX_RECORD_COMP]);
SIZE := IDATACEDF$K_KEY_SIZE] - INDEX_SAVINGS;
    RECORD_SIZE
END:
             { IF FALSE INDEX_LEVEL = 0 }
Now that we've figured out the overheads, how many records can we fit
in a bucket at this level?
First figure out how many bytes are available to use for records.
TRUNC ((BYTES PER BUCKET - BUCKET OVERHEAD) * RDATA[EDF$K_LOAD_FILL]);
ADDED_AVAILABLE_BYTES :=
    TRUNC ((BYTES_PER_BUCKET - BUCKET_OVERHEAD) . RDATACEDF$K_ADDED_FILL]);
```

```
The number of records that will fit is simply the space available
divided by the space for each record. (integer division)
INIT_RECORDS_PER_BUCKET := INIT_AVAILABLE_BYTES DIV (RECORD_SIZE + RECORD_OVERHEAD);
ADDED_RECORDS_PER_BUCKET :=
             ADDED_AVAILABLE_BYTES DIV (RECORD_SIZE + RECORD_OVERHEAD);
CONVERT or RMS will put at least one (1) record in a data level bucket. And it will put at least two (2) records in an index level bucket.
IF (INDEX_LEVEL = 0) AND (INIT_RECORDS_PER_BUCKET < 1) THEN
    INIT_RECORDS_PER_BUCKET
                                         := 1
ELSE IF (INDEX_LEVEL > 0) AND (INIT_RECORDS_PER_BUCKET < 2) THEN
    INIT_RECORDS_PER_BUCKET
                                         := 2:
IF (INDEX_LEVEL = 0) AND (ADDED_RECORDS_PER_BUCKET < 1) THEN
    ADDED_RECORDS_PER_BUCKET
                                         := 1
ELSE IF (INDEX_LEVEL > 0) AND (ADDED_RECORDS_PER_BUCKET < 2) THEN
    ADDED_RECORDS_PER_BUCKET
                                         := 2:
( + Record the number of buckets for later.
RECS_PER_BUCKET [INDEX_LEVEL] := INIT_RECORDS_PER_BUCKET + ADDED_RECORDS_PER_BUCKET;
Now record the number of buckets at this level.
If there was a remainder, we need just one more bucket at this level.
IF (INIT_NUMBER_RECORDS MOD INIT_RECORDS_PER_BUCKET) <> 0 THEN
    INIT_NUMBER_BUCKETS [INDEX_LEVEL] :=
INIT_NUMBER_BUCKETS [INDEX_LEVEL] + 1;
IF (ADDED_NUMBER_RECORDS MOD ADDED_RECORDS_PER_BUCKET) <> 0 THEN
    ADDED_NUMBER_BUCKETS [INDEX_LEVEL] := ADDED_NUMBER_BUCKETS [INDEX_LEVEL] + 1;
Save the number of buckets for later if this is key 0.
```

```
EDFDESIGN
V04-000
                                                                                                                                                                                                                                                             16-Sep-1984 01:10:30
5-Sep-1984 13:36:36
                                                                                                                                                                                                                                                                                                                                                           VAX-11 Pascal V2.4-277
DISK$VMSMASTER:[EDF.SRC]EDFDESIGN.PAS; 1 (4)
                                                                                                                              Source Listing
                                                                               They are used in global buffer count calculations.
                                                                              IF IDATACEDF$K_ACTIVE_KEY] = 0 THEN
                                                                              BEGIN
                                                                                             INIT_PRIMARY_BUCKETS [INDEX_LEVEL] :=
ADDED_PRIMARY_BUCKETS [INDEX_LEVEL]:

**ENDEX_LEVEL] :=

**ENDEX_LEVEL
                                                                                                                                                                                             ADDED_NUMBER_BUCKETS [INDEX_LEVEL];
                                                                              END:
                                                                              Bump the high-water marker.
                                                                              DEEPEST
                                                                                                                                                              := INDEX_LEVEL;
                                                                              [ +
If we're at the data level, or we had more than one bucket at this level,
If we're at the data level, or we had more than one bucket at this level,
                                                                                (INDEX_LEVEL = 0)
                                                                              (INIT_NUMBER_BUCKETS [INDEX_LEVEL] > 1)
                                                                               (ADDED_NUMBER_BUCKETS [INDEX_LEVEL] > 1)
                                                                              ) THEN
                                                                              BEGIN
                                                                                              In the index, the records merely point to buckets.
                                                                                              IF INDEX_LEVEL = 0 THEN
                                                                                              BEGIN
                                                                                                             FOUND
                                                                                                                                                             := FALSE:
                                                                                                              IF OPTIMIZING THEN
                                                                                                             BEGIN
                                                                                                                             POINT_AT_ANALYSIS;
                                                                                                                                                      := FIND_OBJECT (SEC, ANALYSIS_OF_KEY,
IDATACEDF$K_ACTIVE_KEY),
LEVEL1_RECORD_COUNT,0);
                                                                                                                             FOUND
                                                                                                                             POINT_AT_DEFINITION;
                                                                                                              END:
                                                                                                               IF FOUND THEN
```

```
EDFDESIGN
VO4-000
                                                                          16-Sep-1984 01:10:30
5-Sep-1984 13:36:36
                                     Source Listing
BEGIN
                                     INIT_NUMBER_RECORDS
                                                                 := DEF_CURRENT^.NUMBER;
                                END
                                ELSE
                                BEGIN
                                     INIT_NUMBER_RECORDS
                                                                 := INIT_NUMBER_BUCKETS [INDEX_LEVEL];
                                END:
                           END
                            ELSE
                           BEGIN
                                INIT_NUMBER_RECORDS := INIT_NUMBER_BUCKETS [INDEX_LEVEL];
                            END:
                            ADDED_NUMBER_RECORDS
                                                        := ADDED_NUMBER_BUCKETS [INDEX_LEVEL];
                            INDEX_LEVEL
                                                       := INDEX_LEVEL + 1;
                           Pathological file here - tell the user and pop him up.
                           IF INDEX_LEVEL > 31 THEN
                           BEGIN
                                WRITELN (SHIFT, ANSI_REVERSE,
'A File of Greater than 31 Index Levels has been specified. ',
                                ANSI_RESET);
                                LIB$WAIT (3.0);
                                LIB$SIGNAL (EDF$_CTRLZ,0,0,0);
                            END:
                            Recurse to the next level.
                            PROLOGUE3_BUCKETS (
                                                   INIT NUMBER RECORDS, ADDED_NUMBER_RECORDS, INDEX_LEVEL
                       END:
                            ( PROLOGUE3_BUCKETS )
                  END:
```

| EDFDESIGN<br>V04-000   | Source Listing   | 16-Sep-1984 01:10:30<br>5-Sep-1984 13:36:36                    | VAX-11 Pascal V2.4-277 Page 10<br>DISK\$VMSMASTER:[EDF.SRC]EDFDESIGN.PAS; T (5) |
|--|--|--|---|
| 0460   | <b>{ **</b>  |  |   |
| 0461<br>0462<br>0463   | PROLOGUE3_DEPTH Routine to calculate   | the depth of a prologue3 index                                 |   |
| 0464   | This routine combines the various file builds' and index from the data level | parameters of a prologue3 file up to the root - to find its de | and epth.   |
| 0466<br>0467   | CALLING SEQUENCE:  |  |   |
| 0469   | DEPTH := PROLOGUE3_DEPTH;  |  |   |
| 0470<br>0471   | INPUT PARAMETERS:  |  |   |
| 0472   | none   |  |   |
| 0474<br>0475   | IMPLICIT INPUTS:   |  |   |
| 0467<br>0468<br>0469<br>0470<br>0471<br>0472<br>0473<br>0474<br>0475<br>0476<br>0477<br>0478<br>0479<br>0480<br>0481<br>0482<br>0483 | TOTAL_RECORDS IDATATEDF\$K_BLOCKS_IN_BUCKET] DEEPEST                         |  |   |
| 0480<br>0481   | OUTPUT PARAMETERS:   |  |   |
| 0482<br>0483   | none   |  |   |
| 0484<br>0485   | IMPLICIT OUTPUTS:  |  |   |
| 0484<br>0485<br>0486<br>0487<br>0488   | BYTES PER BUCKET<br>NUMBER_BUCKETS   |  |   |
| 0489<br>0490   | ROUTINES CALLED:   |  |   |
| 0491<br>0492<br>0493   | PROLOGUE3_BUCKETS  |  |   |
| 0494<br>0494   | ROUTINE VALUE:   |  |   |
| 0495<br>0496   | Depth of the index   |  |   |
| 0497<br>0498   | SIGNALS:   |  |   |
| 0499<br>0500   | none   |  |   |
| 0494<br>0495<br>0496<br>0497<br>0498<br>0499<br>0500<br>0501<br>0502<br>0503<br>0504<br>0505   | SIDE EFFECTS:  |  |   |
| 0504   | none   |  |   |
| 0506   | )  |  |   |

```
EDFDESIGN
VO4-000
                                                                              16-Sep-1984 01:10:30
5-Sep-1984 13:36:36
                                                                                                           VAX-11 Pascal V2.4-277 Page 11
DISK$VMSMASTER: [EDF.SRC]EDFDESIGN.PAS; 1 (6)
                                       Source Listing
FUNCTION PROLOGUE3_DEPTH : INTEGER;
                        BUCKET_OVERHEAD
RECORD_OVERHEAD
RECORD_SIZE
                                                 : INTEGER:
                                                 : INTEGER:
                                                 : INTEGER:
                   BEGIN
                        Clear out the arrays that holds the number of buckets per level.
                        FOR I := 0 TO 31 DO
                        BEGIN
                             INIT NUMBER BUCKETS [1] ADDED NUMBER BUCKETS [1]
                                                                    := 0:
                             RECS_PER_BUCKET [1]
                                                                    := 0:
                        END:
                        Convert block/bucket to bytes/bucket.
                        BYTES_PER_BUCKET
                                                          := IDATACEDF$K_BLOCKS_IN_BUCKET] * 512;
                        Reset depth and calculate how deep the index will be.
                        DEEPEST
0540
0541
0542
0543
0544
0545
0546
0547
0548
                        Figure depth only if the record will fit in the bucket.
                        Otherwise flag it.
                        BUCKET_OVERHEAD
                                                 := CALC_BUC_OVERHEAD(0);
                        RECORD_OVERHEAD
                                                 := CALC_REC_OVERHEAD(0);
                        IF IDATACEDF$K_MAX_RECORD_SIZE] = 0 THEN
0550
                             RECORD_SIZE
                                                 := CUR_MAX_REC
0551
0552
0553
0554
0555
0556
0557
0558
                        ELSE
                             RECORD_SIZE
                                                 := IDATA[EDF$K_MAX_RECORD_SIZE];
                        Only do the depth calculation if the record will fit in the bucket,
                         and the key will fit in the record.
0560
0561
0562
0563
0564
                         ((BYTES_PER_BUCKET - (BUCKET_OVERHEAD + RECORD_OVERHEAD)) >=
                         IDATA[EDF$K_MEAN_RECORD_SIZE])
                         (RECORD_SIZE >= (IDATA[EDF$K_KEY_SIZE] + IDATA[EDF$K_KEY_POSITION]))
```

```
EDFDESIGN
VO4-000
                                                                                                 VAX-11 Pascal V2.4-277
DISK$VMSMASTER:[EDF.SRC]EDFDESIGN.PAS;1 (6)
                                   Source Listing
                      ) THEN
                      BEGIN
                          CASE IDATACEDFSK_LOAD_METHOD] OF
                               EDF$K_FAST_CONVERT :
                                   RDATACEDF$K_LOAD_FILL] := IDATACEDF$K_DESIRED_FILL] / 100.0;
                               EDF$K_NOFAST_CONVERT :
                                   IF BDATA[EDF$K_ASCENDING_LOAD] THEN
                                       RDATACEDF$K_LOAD_FILL] := 0.90 * (IDATACEDF$K_DESIRED_FILL] / 100.0)
                                   ELSE
                                       RDATA[EDF$K_LOAD_FILL] := 0.6667 * (IDATA[EDF$K_DESIRED_FILL] / 100.0);
                               EDF$K_RMS_PUTS :
                               BEGIN
                                   IF BDATA[EDF$K_ASCENDING_LOAD] THEN
                                       RDATA[EDF$K_LOAD_FILL] := 0.90 * (IDATA[EDF$K_DESIRED_FILL] / 100.0)
                                   ELSE
                                       RDATACEDF$K_LOAD_FILL] := 0.6667 * (IDATACEDF$K_DESIRED_FILL] / 100.0);
                                   IDATA[EDF$K_FDL_FILL] := 100;
                              END:
                          OTHERWISE
                               ( NULL-STATEMENT ) :
                          END: { CASE }
                          IF BDATACEDF$K_ASCENDING_ADDED] THEN
                              RDATACEDF$K_ADDED_FILL]
                                                              := 0.90
                          ELSE
                              RDATACEDF$K_ADDED_FILL]
                                                              := 0.6667;
                         PROLOGUE3_BUCKETS(IDATACEDF$K_INITIAL_COUNT], IDATACEDF$K_ADDED_COUNT], 0);
                          { +
```

EDFDESIGN V04-000 Source Listing 16-Sep-1984 01:10:30 VAX-11 Pascal V2.4-277 Page 13 V04-000 Source Listing 5-Sep-1984 13:36:36 DISK\$VMSMASTER:LEDF.SRCJEDFDESIGN.PAS;1 (6) 0622 The deepest we went is the function value.

0623 PROLOGUE3\_DEPTH := DEEPEST;
0625 END
0626 END
0627 0628 ELSE
0629 PROLOGUE3\_DEPTH := 0;
0630 PROLOGUE3\_DEPTH := 0;
0631 O632 END; ( PROLOGUE3\_DEPTH )

| EDFDESIGN<br>V04-000   | Source Listing  | N 4<br>16-Sep-1984 01:10:30<br>5-Sep-1984 13:36:36 | VAX-11 Pascal V2.4-277 Page 14<br>DISK\$VMSMASTER:[EDF.SRC]EDFDESIGN.PAS; 1 (7) |
|--|---|--|---|
| 0634   | <b>( ++</b>   |  |   |
| 0635<br>063 <u>6</u>   | NATURAL_DEPTH Find most typical depth                   | of file.   |   |
| 0634<br>0635<br>0636<br>0637<br>0638<br>0639<br>0640<br>0641<br>0642   | This routine does calculations to find of for an index. |  | size  |
| 0641   | CALLING SEQUENCE:                                       |  |   |
| 0643   | BUCKET_DEFAULT := NATURAL_DEPTH;                        |  |   |
| 0645   | INPUT PARAMETERS:                                       |  |   |
| 0644<br>0645<br>0646<br>0647<br>0648   | none  |  |   |
| 0648<br>0649   | IMPLICIT INPUTS:  |  |   |
| 0649<br>0650<br>0651<br>0651<br>0652<br>0653<br>0654<br>0655<br>0656<br>0657<br>0658<br>0665<br>0661<br>0662<br>0663<br>0664<br>0665 | none  |  |   |
| 0652<br>0653   | OUTPUT PARAMETERS:                                      |  |   |
| 0654<br>0655   | none  |  |   |
| 0656   |   |  |   |
| 0658   | IMPLICIT OUTPUTS:                                       |  |   |
| 0660   | COLOR_ROW   |  |   |
| 0661<br>0662   | ROUTINES CALLED:  |  |   |
| 0663   | none  |  |   |
| 0665   | ROUTINE VALUE:  |  |   |
| 0666<br>0667   | BUCKET_DEFAULT  |  |   |
| 0668<br>0669<br>0670<br>0671<br>0672<br>0673<br>0674<br>0675<br>0676   | SIGNALS:  |  |   |
| 0670<br>0671   | none  |  |   |
| 0672   |   | ·  |   |
| 0674   | SIDE EFFECTS:   |  |   |
| 0676   | none  |  |   |
| 0677   | )   |  |   |

```
B 5
16-Sep-1984 01:10:30
5-Sep-1984 13:36:36
EDFDESIGN
VO4-000
                                                                                                                                VAX-11 Pascal V2.4-277
DISK$VMSMASTER:[EDF.SRC]EDFDESIGN.PAS; 1 (8)
                                               Source Listing
0679
0680
0681
0682
0683
0684
0685
0686
0691
0692
0693
0694
0695
0696
0697
0698
0701
0702
0703
0704
0705
0706
0707
0708
                        [GLOBAL] FUNCTION NATURAL_DEPTH : INTEGER;
                                                           : ARRAY [1..BKT$C_MAXBKTSIZ] OF INTEGER; : ARRAY [1..BKT$C_MAXBKTSIZ] OF REAL;
                              DEPTH
                              TALLY
                             CURRENT_WEIGHT
CURRENT_TALLY
MAX_TALLY
TEMP_DIST
LEFT_ADJ_RANGE
CURRENT_DEPTH
RANGE
                                                             REAL:
                                                             REAL:
                                                             REAL:
                                                             INTEGER:
                                                             INTEGER:
                                                             INTEGER:
                              RANGE
                                                             INTEGER:
                              MAX_RANGE
MIN_BKS
                                                             INTEGER:
                                                           : INTEGER:
                                   PROCEDURE EXTEND_INDEX_INFO (VAR EXAMPOINT,
                                                                                   NUMPOINT,
PAGEPOINT
                                                                                   BREAKPOINT : INTEGER):
                                         Calculate and save more index information.
                                   VAR
                                                                      : INTEGER:
                                   BEGIN
                                         IDATA [EDF$K_BLOCKS_IN_BUCKET]
                                                                                             := BREAKPOINT:
                                                                                             := PROLOGUE3_DEPTH:
                                         TEMP_DIST
                                         EXAMPOINT
0709
                                                                                             := 0:
0710
0711
                                         NUMPOINT
0712
0713
0714
                                         FOR I := 1 TO 31 DO
                                         BEGIN
0715
0716
0717
                                               EXAMPOINT
                                                                      := EXAMPOINT + RECS_PER_BUCKET [1];
                                               NUMPOINT
                                               NUMPOINT + INIT_NUMBER_BUCKETS [1] + ADDED_NUMBER_BUCKETS [1];
0718
0719
                                         END: ( FOR )
0720
0721
0722
0723
0724
0725
0726
0727
0728
0730
0731
0732
0733
0734
                                                          := EXAMPOINT DIV 2;
                                         EXAMPOINT
                                         PAGEPOINT
                                                         := NUMPOINT * BREAKPOINT;
                                   END; { procedure EXTEND_INDEX_INFO }
                        Main function Begins Here
                        BEGIN
                             BREAKPOINT_RIGHT
                                                          := 0:
                             Fill the depth array with the depths at each bucketsize.
```

```
EDFDESIGN
VO4-000
                                                                                            16-Sep-1984 01:10:30
5-Sep-1984 13:36:36
                                              Source Listing
                             And zero out the tally array.
                             FOR RANGE := 1 TO BKT$C_MAXBKTSIZ DO
                             BEGIN
                                  IDATACEDF$K_BLOCKS_IN_BUCKET]
DEPTHCRANGEJ
TALLYCRANGEJ
                                                                                := RANGE:
                                                                                := PROLOGUE3_DEPTH:
                                                                                := 0:
0746
0747
0748
0749
0750
0751
0753
0755
0756
0757
0758
0759
0760
                             END:
                                              { FOR }
                             Add up the lengths of the ranges.
                            CURRENT WEIGHT
CURRENT DEPTH
CURRENT TALLY
                                                         := 1.0;
                                                         := 0;
:= 0;
                             FOR RANGE := BKT$C_MAXBKTSIZ DOWNTO 1 DO
                             BEGIN
                                  IF DEPTH[RANGE] = 0 THEN
0761
0762
0763
                                  BEGIN
                                        IF RANGE < BKT$C_MAXBKTSIZ THEN
0764
0765
0766
0767
0768
0769
0770
0771
0772
                                              IF DEPTH[RANGE+1] > 0 THEN
                                                   TALLY[RANGE+1]
                                                                               := CURRENT_TALLY;
                                        TALLY[RANGE]
                                                                    := 0:
                                  END
                                  ELSE IF DEPTH[RANGE] > CURRENT_DEPTH THEN
                                  BEGIN
                                        IF RANGE < BKT$C_MAXBKTSIZ THEN
0778
0779
0780
0781
0782
0783
0784
0785
0786
0787
0788
0789
0790
0791
                                              TALLY[RANGE+1] := CURRENT_TALLY;
                                        CURRENT_DEPTH
CURRENT_TALLY
                                                                     := DEPTH[RANGE]:
                                                                    := CURRENT_WEIGHT:
                                  END
                                  ELSE
                                  BEGIN
                                        Bucket sizes from 33 to 63 aren't added in.
```

VAX-11 Pascal V2.4-277
DISK\$VMSMASTER: LEDF. SRCJEDFDESIGN. PAS; 1 (8)

```
EDFDESIGN
VO4-000
                                                                      16-Sep-1984 01:10:30
5-Sep-1984 13:36:36
                                                                                                VAX-11 Pascal V2.4-277 Page 17 DISK$VMSMASTER:[EDF.SRC]EDFDESIGN.PAS;1 (8)
                                   Source Listing
IF RANGE < 33 THEN
                                   CURRENT_TALLY := CURRENT_TALLY + CURRENT_WEIGHT;
                          END:
                          IF IDATACEDF$K_BUCKET_WEIGHT] = EDF$K_SMALLER_BUFFERS THEN
                                                   := CURRENT_WEIGHT + BUCKET_LEFT_WEIGHT;
                              CURRENT_WEIGHT
                      END:
                                   ( FOR )
                                           := 0;
:= 0;
:= 1;
                      MAX_TALLY
                      MAX_RANGE
                      MIN_BKS
                      Minimum bucket size may be greater than one. Determine it here.
                      FOR RANGE := 1 TO BKT$C_MAXBKTSIZ DO
                          IF DEPTH[RANGE] < 1 THEN
                          BEGIN
                              MIN_BKS
                                                    := RANGE + 1:
                          END:
                      ( +
                      Now find the left end of the most common range (that's not 0).
                     FOR RANGE := BKT$C_MAXBKTS1Z DOWNTO MIN_BKS DO
                          IF TALLY[RANGE] > MAX_TALLY THEN
                          BEGIN
                              MAX_TALLY
                                           := TALLY[RANGE]:
                              MAX_RANGE
                                           := RANGE:
                          END:
                      Sometimes there aren't any values at all on a row...
                      IF MAX_RANGE < 1 THEN
                          MAX_RANGE
                                           := 1;
                      Now let's calculate what the colors are for this row.
                      Right part 1st...
                      FOR RANGE := MAX_RANGE TO BKT$C_MAXBKTS12 DO
                      BEGIN
                          TEMP_DIST
                                           := RANGE - MAX_RANGE;
```

```
E 5
16-Sep-1984 01:10:30
5-Sep-1984 13:36:36
EDFDESIGN
VO4-000
                                                                                                                                VAX-11 Pascal V2.4-277
DISK$VMSMASTER: LEDF. SRCJEDFDESIGN. PAS; T (8)
                                               Source Listing
0850
0851
0852
0853
0853
0855
0856
0857
0858
0863
0863
0864
0865
0866
0867
0868
0867
0873
0873
0873
0878
0879
0880
                                    IF TEMP_DIST < 9 THEN
                                   BEGIN
                                         COLOR_ROW[RANGE-1] := EDF$C_LIGHT_GREEN;
                                   END
                                   ELSE IF (
(TEMP_DIST > 8)
                                   (TEMP DIST < 21)
                                   BEGIN
                                         COLOR_ROWERANGE-13 := EDF$C_MEDIUM_YELLOW;
                                   END
                                   ELSE
                                   BEGIN
                                         COLOR_ROW[RANGE-1] := EDF$C_DARK_RED;
                                   END:
                                   Make sure the green region includes only one depth.
0881
0882
0883
0884
0885
0886
0887
0888
                                   (DEPTH[RANGE] <> DEPTH[MAX_RANGE])
                                   (COLOR_ROWERANGE-1] = EDFSC_LIGHT_GREEN)
                                   ) THEN
                                         COLOR_ROW[RANGE-1] := EDF$C_MEDIUM_YELLOW;
0889
0890
0891
0892
0893
0894
0895
0896
0897
0898
0900
0901
0902
0903
0904
0905
0906
                                   If there's a point where we can get even a flatter file,
                                   note that.
                                    (DEPTH[RANGE] < DEPTH[MAX_RANGE])
                                    (BREAKPOINT_RIGHT = 0)
                                   ) THEN
                                                                      := MAX_FACTOR (IDATA[EDF$K_CLUSTER_SIZE], RANGE, BKT$C_MAXBKT$[2);
                                         BREAKPOINT_RIGHT
                             END:
                                               ( FOR )
                             Now do to the left of natural.
```

```
EDFDESIGN
VO4-000
                                    Source Listing
IF MAX_RANGE = 1 THEN
                      BEGIN
                           COLOR ROWEO] := EDF$C LIGHT GREEN;
LEFT_ADJ_RANGE := DEPTHEMAX_RANGE];
                      END
                      ELSE
                      BEGIN
                           LEFT_ADJ_RANGE := DEPTH[MAX_RANGE-1];
                           FOR RANGE := (MAX_RANGE-1) DOWNTO 1 DO
                           BEGIN
                               IF DEPTHERANGES = LEFT_ADJ_RANGE THEN
                                   COLOR_ROW[RANGE-1]
                                                               := EDFSC_MEDIUM_YELLOW
                               ELSE
                                    COLOR_ROW[RANGE-1]
                                                               := EDF$C_DARK_RED;
                           END:
                      END:
                                   { IF FALSE MAX_RANGE = 1 }
                      Now blank out any illegal spots.
                      FOR RANGE := 1 TO BKT$C_MAXBKTSIZ DO
                           IF DEPTH[RANGE] < 1 THEN
                               COLOR_ROW[RANGE-1] := EDF$C_BACKGROUND_COLOR;
                      Now fill in the breakpoint variables.
                      Mid is easy.
                                            := MAX_FACTOR (IDATA[EDF$K_CLUSTER_SIZE], MAX_RANGE, BKT$C_MAXBKTSIZ);
                      BREAKPOINT_MID
                      IF BREAKPOINT_RIGHT = 0 THEN
                      BEGIN
                          Breakpoint_right.
                           RANGE
                                            := MAX_RANGE;
                           WHILE (
```

VAX-11 Pascal V2.4-277
DISK\$VMSMASTER:[EDF.SRC]EDFDESIGN.PAS; 1 (8)

```
EDFDESIGN
VO4-000
                                                                                                   16-Sep-1984 01:10:30
5-Sep-1984 13:36:36
                                                                                                                                       VAX-11 Pascal V2.4-277
DISK$VMSMASTER:[EDF.SRCJEDFDESIGN.PAS; 1 (8)
                                                 Source Listing
                                     (RANGE < BKTSC_MAXBKTS12)
0964
0965
0966
0967
0968
0969
0970
0971
0975
0976
0977
0978
0978
0981
0982
0983
                                     (COLOR_ROW[RANGE-1] = EDF$C_LIGHT_GREEN)
                                     ) DO
                                           RANGE
                                                                          := RANGE + 1:
                                     IF COLOR_ROW[RANGE-1] <> EDF$C_BACKGROUND_COLOR THEN
                                                                          := MAX_FACTOR (IDATA[EDF$K_CLUSTER_SIZE],
RANGE, BKT$C_MAXBKTSIZ)
                                           BREAKPOINT_RIGHT
                                     ELSE IF RANGE <> MAX_RANGE THEN
                                                                          := MAX_FACTOR (IDATA[EDF$K_CLUSTER_SIZE], (RANGE-1), BKT$C_MAXBKTSIZ)
                                           BREAKPOINT_RIGHT
                                     ELSE
                                                                          := MAX_FACTOR (IDATA[EDF$K_CLUSTER_SIZE],
MAX_RANGE, BKT$C_MAXBKTSIZ);
                                           BREAKPOINT_RIGHT
0985
0986
0987
0988
                               END:
                                                 ( IF BREAKPOINT_RIGHT = 0 )
0989
0990
0991
0992
0993
0994
0995
0996
0997
0998
0999
                               Breakpoint_left.
                               RANGE
                                                              := MAX_RANGE - 1;
                               IF RANGE > 0 THEN
                                     WHILE (RANGE > 1) AND (DEPTH[RANGE] = LEFT_ADJ_RANGE) DO
                                           RANGE
                                                                          := RANGE - 1;
                               (+
                               Backup
1001
1002
1003
1004
1005
1006
1007
1008
1009
1010
1011
1012
1013
1016
1017
                               - }
                               RANGE
                                                              := RANGE + 1:
                               IF RANGE >= MAX_RANGE THEN
                                     BREAKPOINT_LEFT := MAX_FACTOR (IDATA[EDF$K_CLUSTER_SIZE], MAX_RANGE, BKT$C_MAXBKTSIZ)
                               ELSE
                                     BREAKPOINT_LEFT := MAX_FACTOR (IDATA[FDF$K_CLUSTER_SIZE], RANGE.BKTSC_MAXBKTSIZ);
                               Now stuff the depthpoint variables.
                                                              := DEPTH[BREAKPOINT_LEFT];
:= DEPTH[BREAKPOINT_MID];
:= DEPTH[BREAKPOINT_RIGHT];
                               DEPTHPOINT_LEFT DEPTHPOINT_MID
1018
1019
                               DEPTHPOINT RIGHT
1020
```

VAX-11 Pascal V2.4-277 Page 21 DISK\$VMSMASTER: [EDF.SRC]EDFDESIGN.PAS; T (8)

| EDFDESIGN<br>VO4-000   | Source Listing  | 1 5<br>16-Sep-1984 01:10:30<br>5-Sep-1984 13:36:36 | VAX-11 Pascal V2.4-277 Page 22<br>DISK\$VMSMASTER:[EDF.SRC]EDFDESIGN.PAS;1 (9) |
|--|---|--|--|
| 1046   | ( ++  |  |  |
| 1047   | PLOT_GRAPH Calculate index depths an                                  | nd plot them.                                      |  |
| 1050<br>1051   | This routine figures out what the index and plots them on the screen. | depths will be for all buckets                     | sizes  |
| 1053   | CALLING SEQUENCE:   |  |  |
| 1055   | PLOT_GRAPH;   |  |  |
| 1056   | INPUT PARAMETERS:   |  |  |
| 1058   | none  |  |  |
| 1060   | IMPLICIT INPUTS:  |  |  |
| 1062<br>1063   | FIRST_PLOT  |  |  |
| 1064<br>1065   | OUTPUT PARAMETERS:  |  |  |
| 1066<br>1067   | none  |  |  |
| 1068<br>1069   | IMPLICIT OUTPUTS:   |  |  |
| 1046<br>1047<br>1048<br>1049<br>1050<br>1051<br>1052<br>1053<br>1054<br>1055<br>1056<br>1057<br>1058<br>1059<br>1060<br>1061<br>1062<br>1063<br>1064<br>1065<br>1066<br>1067<br>1068<br>1070<br>1071<br>1072<br>1073<br>1074<br>1075<br>1076<br>1077 | SYSSOUTPUT: IDATA[EDF\$K_BLOCKS_IN_BUCKET] XY_ARRAY                   |  |  |
| 1075   | ROUTINES CALLED:  |  |  |
| 1076<br>1077<br>1078   | PROLOGUE3_DEPTH EDF\$GRAPH  |  |  |
|  | ROUTINE VALUE:  |  |  |
| 1082   | none  |  |  |
| 1085   | SIGNALS:  |  |  |
| 1085   | none  |  |  |
| 1087   | SIDE EFFECTS:   |  |  |
| 1080<br>1081<br>1082<br>1083<br>1084<br>1085<br>1086<br>1087<br>1088<br>1089<br>1090<br>1091   | none  |  |  |
| 1091   | )   |  |  |

```
16-Sep-1984 01:10:30
5-Sep-1984 13:36:36
EDFDESIGN
VO4-000
                                                                                                                               VAX-11 Pascal V2.4-277 Page 23
DISK$VMSMASTER:[EDF.SRC]EDFDESIGN.PAS; T (10)
                                              Source Listing
1094
1095
1096
1097
1098
1099
1100
1101
1102
1103
1104
1106
1109
1110
                       PROCEDURE PLOT_GRAPH;
                             RANGE
                                                          : INTEGER;
                             GRAPH SWITCH
TEMP INTEGER
TEMP_INT2
                                                          : INTEGER:
                                                          : INTEGER:
                                                          : INTEGER:
                       BEGIN
                             IF IDATACEDFSK_SURFACE_OPTION] = EDFSK_LINE_SURFACE THEN
                             BEGIN
                                   Do the simple graph.
                                   - }
                                   GRAPH TYPE
                                                                     := EDF$C_LINE;
1112
1113
1114
1115
1116
1117
                                                                                                              ٠.
                                   Y_LABEL
                                                          := 'Index Depth
                                   Swap the graph_index (for double buffering)
                                  TEMP_INTEGER
CURRENT_GRAPH_INDEX
LAST_GRAPH_INDEX
                                                                     := CURRENT_GRAPH_INDEX;
:= LAST_GRAPH_INDEX;
:= TEMP_INTEGER;
1118
1119
1120
1121
1122
1123
1124
1125
1126
1127
1128
1129
1130
1131
1135
1136
1137
1140
1141
1143
1144
1145
1146
1147
                             END:
                             IF FIRST_PLOT THEN
                             BEGIN
                                   Hard set the graph index if this is the 1st time through.
                                   Plus set the graph switch to non-move-mode to plot the entire
                                   axis as well as the points.
                                   GRAPH_SWITCH
                                                                     := -1:
                                                                     := 0;
                                   CURRENT_GRAPH_INDEX
                                   LAST_GRAPH_INDEX
                                                                     := 1:
                             END ( IF TRUE FIRST_PLOT )
                             ELSE
                                   Not the 1st time through, just 'move' the points from their
                                   last position.
                                   IF IDATA[EDF$K_SURFACE_OPTION] = EDF$K_LINE_SURFACE THEN
                                         GRAPH_SWITCH
                                                                                 := LAST_GRAPH_INDEX
                                   ELSE
 1150
                                         GRAPH_SWITCH
                                                                                 := 1:
```

```
16-Sep-1984 01:10:30
5-Sep-1984 13:36:36
                                            VAX-11 Pascal V2.4-277 Page 24
DISK$VMSMASTER: LEDF. SRCJEDFDESIGN. PAS; 1 (10)
```

```
16-Sep-1984 01:10:30
5-Sep-1984 13:36:36
EDFDESIGN
VO4-000
                                                                                                                                                             VAX-11 Pascal V2.4-277 Page 25
DISK$VMSMASTER: [EDF.SRC]EDFDESIGN.PAS; T (10)
                                                         Source Listing
                                           END:
                                          { +
Plot that graph, tote that barge, lift that bale...
                                           EDFSGRAPH (
                                                               GRAPH TYPE,

XY PLOT,

CURRENT GRAPH INDEX,

GRAPH SWITCH,

IDATACEDFSK Y HIGH],

IDATACEDFSK Y LOW],

IDATACEDFSK Y INCR],

Y LABEL,

COLOR PLOT
                                   END:
                                                         { IF NOT AUTO_TUNE }
                                   Only DEC CRTs can scroll only at the bottom, so if we don't have one of those, always do a complete screen rewrite (in case of full screen scroll).
                                   IF DEC_CRT THEN
                                           FIRST_PLOT
                                                                       := FALSE:
                            END:
                                           { PLOT_GRAPH }
```

| EDFDESIGN<br>VO4-000   | Source Listing  | M 5<br>16-Sep-1984 01:10:30<br>5-Sep-1984 13:36:36 | VAX-11 Pascal V2.4-277 Page 26<br>DISK\$VMSMASTER:[EDF.SRC]EDFDESIGN.PAS; 1 (11) |
|--|---|--|--|
| 1238   | ( ++  |  |  |
| 1240   | WARN_OF_ERASE Tell user we're about                           | to clobber his definition.                         |  |
| 1238<br>1239<br>1240<br>1241<br>1242<br>1243<br>1244<br>1245<br>1245<br>1246<br>1247<br>1248<br>1251<br>1253<br>1254<br>1253<br>1254<br>1255<br>1264<br>1265<br>1264<br>1265<br>1266<br>1267<br>1268<br>1268<br>1270<br>1271<br>1272<br>1273<br>1274<br>1277<br>1278<br>1278<br>1279<br>1280<br>1281 | This routine warns the user that we're asks for confirmation. | about to erase the definition a                    | and  |
| 1245   | CALLING SEQUENCE:   |  |  |
| 1247   | WARN_OF_ERASE;  |  |  |
| 1249   | INPUT PARAMETERS:   |  |  |
| 1250   | none  |  |  |
| 1252   | IMPLICIT INPUTS:  |  |  |
| 1254   | SYS\$INPUT:   |  |  |
| 1256<br>1257   | OUTPUT PARAMETERS:  |  |  |
| 1258<br>1259   | none  |  |  |
| 1260<br>1261   | IMPLICIT OUTPUTS:   |  |  |
| 1262   | none  |  |  |
| 1265<br>1265   | ROUTINES CALLED:  |  |  |
| 1266<br>1267   | none  |  |  |
| 1268<br>1269   | ROUTINE VALUE:  |  |  |
| 1270<br>1271   | none  |  |  |
| 1272   | SIGNALS:  |  |  |
| 1274   | none  |  |  |
| 1276<br>1277   | SIDE EFFECTS:   |  |  |
| 1278<br>1279   | none  |  |  |
| 1280<br>1281   | )   |  |  |

```
EDFDESIGN
VO4-000
                                                                                    16-Sep-1984 01:10:30
5-Sep-1984 13:36:36
                                          Source Listing
                     PROCEDURE WARN_OF_ERASE:
                     BEGIN
                          IF NOT AUTO_TUNE THEN
                          BEGIN
                               If the list has more than the IDENT in it, query the user about replacing it.
                               (DEF_HEAD <> DEF_TAIL)
                               (DEF_HEAD*.PRIMARY <> IDENT)
) THEN
                               BEGIN
                                          ((IDATACEDFSK_SCRIPT_OPTION) = EDFSK_REDESIGN_FDL)
                                          (IDATACEDF$K_SCRIPT_OPTION] = EDF$K_OPTIMIZE_FDL))
                                    (ISAM ORG)
) THEN
                                         WRITE (SHIFT, ANSI_REVERSE, 'The Definition of Key', IDATA[EDF$K_ACTIVE_KEY]:3, will be replaced.', CRLF)
                                    ELSE
                                          WRITELN (SHIFT, ANSI REVERSE, 'The Current Definition will be replaced.',
                                          ANSI_RESET, CRLF);
                                    QUERY (EDF$K_RETURN);
                               END:
                                         ( IF TRUE DEF_HEAD <> DEF_TAIL }
                          END:
                                          { IF NOT AUTO_TUNE }
                               ( WARN_OF_ERASE )
                    END:
```

VAX-11 Pascal V2.4-277
DISK\$VMSMASTER: LEDF. SRCJEDFDESIGN. PAS; 1 (12)

EI

VAX-11 Pascal V2.4-277 Page 29 DISK\$VMSMASTER: LEDF. SRCJEDFDESIGN. PAS; T (14)

```
EDFDESIGN
VO4-000
                                                                                         16-Sep-1984 01:10:30
5-Sep-1984 13:36:36
                                            Source Listing
                      PROCEDURE NON_KEY_DEF;
                      BEGIN
1378
1378
1381
1382
1383
1384
1388
1388
1388
1388
1389
1399
1399
1401
1402
1403
1404
1406
1407
1408
1409
1411
                            Get the rest of the non-key data.
                           QUERY (EDFSK_FDL_TITLE);
QUERY (EDFSK_DATA_FILE_NAME);
QUERY (EDFSK_CARR_CTRL);
                            Now make up the rest of the definition.
                            IF BDATACEDFSK_FDL_TITLEJ THEN
                            BEGIN
                                 MAKE_SCRATCH;
                                 WITH DEF_SCRATCH* DO
                                 BEGIN
                                       TITLE primary.
                                      LIBSSCOPY_DXDX (SDATA[EDF$K_FDL_TITLE],STRING);
STR$FREE1_DX (SDATA[EDF$K_FDL_TITLE]);
                                       PRIMARY
                                                                              := TITLE;
:= PRI;
                                      OBJECT_TYPE
                                      INSERT_IN_ORDER (REPLACE_OBJ);
                                           { WITH DEF_SCRATCH* DO }
                                 END:
                                            ( IF TRUE BDATA[EDF$K_FDL_TITLE] }
                            END
                            ELSE
                            BEGIN
                                IF FIND_OBJECT (PRI,TITLE, O, DUMMY_SECONDARY$, O) THEN
                                      DELETE_CURRENT:
                                           { IF FALSE BDATA[EDF$K_FDL_TITLE] }
                            END:
                            MAKE_SCRATCH;
                            WITH DEF_SCRATCH* DO
                            BEGIN
                                 SYSTEM primary.
```

WITH DEF\_SCRATCH\* DO

LIBSSCOPY\_DXDX (SDATA[EDFSR\_DATA\_FILE\_NAME],STRING); STRSFREE1\_DX (SDATA[EDFSK\_DATA\_FILE\_NAME]);

BEGIN

```
EDFDESIGN
VO4-000
                                                                                           16-Sep-1984 01:10:30
5-Sep-1984 13:36:36
                                                                                                                             VAX-11 Pascal V2.4-277 Page 31 DISK$VMSMASTER: [EDF.SRC]EDFDESIGN.PAS; T (14)
                                             Source Listing
                                        PRIMARY
SECONDARY
:= FILES:
                                                                                := NAME:
                                        INSERT_IN_ORDER (REPLACE_OBJ);
                                  END:
                                             { WITH DEF_SCRATCH* }
                            END
                                             { IF TRUE BDATA[EDF$K_DATA_FILE_NAME] }
                            ELSE
                            BEGIN
                                  IF FIND_OBJECT (SEC,FILE$,O,NAME,O) THEN
                                        DELETE_CURRENT;
                            END: { IF FALSE BDATA[EDF$K_DATA_FILE_NAME] }
                            MAKE_SCRATCH;
                            WITH DEF_SCRATCH* DO
                            BEGIN
                                  ORGANIZATION secondary.
1516
1517
1518
                                  PRIMARY
                                                                    := FILE$:
:= ORGANIZATION;
                                  SECONDARY
                                  CASE IDATACEDFSK_SCRIPT_OPTION] OF
1519
1520
1521
1522
1523
1524
1526
1526
1527
1526
1531
1533
1533
1533
1533
1536
1541
1543
1544
                                       EDF$K_OPTIMIZE_FDL,
EDF$K_REDESIGN_FDL,
EDF$K_IDX_DESIGN_FDL:
EDF$K_SEQ_DESIGN_FDL:
EDF$K_REL_DESIGN_FDL:
                                                                               QUALIFIER := FDL$C_IDX;
QUALIFIER := FDL$C_SEQ;
QUALIFIER := FDL$C_REL;
                                  OTHERWISE
                                       { NULL-STATEMENT } :
                                  END: { CASE }
                                  INSERT_IN_ORDER (REPLACE_OBJ);
                            END: ( WITH DEF_SCRATCH* DO )
                            MAKE_SCRATCH;
                            WITH DEF_SCRATCH* DO
                            BEGIN
                                  RECORD primary.
```

```
EDFDESIGN
VO4-000
                                    Source Listing
OBJECT TYPE PRIMARY
                                                       := PRI;
:= RECORDS;
                           INSERT_IN_ORDER (REPLACE_OBJ):
                       END:
                                   { WITH DEF_SCRATCH* DO }
                      IF IDATALEDFSK_SCRIPT_OPTION] = EDFSK_SEQ_DESIGN_FOL THEN
                      BEGIN
                           BLOCK_SPAN secondary.
                           MAKE_SCRATCH;
                           WITH DEF_SCRATCH* DO
                           BEGIN
                                                                := RECORD$;
:= BLOCK_SPAN;
:= BDATATEDF$K_BLOCK_SPAN];
                                PRIMARY
                                SECONDARY
SWITCH
                                INSERT_IN_ORDER (REPLACE_OBJ);
                                  ( WITH DEF_SCRATCH* DO )
                           END:
                       END:
                                    { IF TRUE DESIGN_ORG = SEQUENTIAL }
                      CARRIAGE_CONTROL secondary.
                      MAKE_SCRATCH;
                      WITH DEF_SCRATCH* DO
                      BEGIN
                                                       := RECORDS;
:= CARRIAGE_CONTROL;
:= IDATACEDFSK_CARR_CTRL];
                           PRIMARY
                           SECONDARY
                           QUALIFIER
                           INSERT_IN_ORDER (REPLACE_OBJ);
                       END:
                       ((IDATACEDFSK_SCRIPT_OPTION) = EDFSK_SEQ_DESIGN_FDL)
                       (IDATACEDF$K_SCRIPT_OPTION] = EDF$K_REL_DESIGN_FDL))
                       (IDATA[EDF$K_RECORD_FORMAT] = FDL$C_VFC)
) THEN
                       BEGIN
```

VAX-11 Pascal V2.4-277
DISK\$VMSMASTER:[EDF.SRC]EDFDESIGN.PAS;1 (14)

```
EDFDESIGN
VO4-000
                                     Source Listing
CONTROL_FIELD_SIZE secondary.
                            MAKE_SCRATCH;
                            WITH DEF_SCRATCH* DO
                            BEGIN
                                                                 := RECORD$;
:= CONTROL FIELD SIZE;
:= IDATALEDF$K_CONTROL_SIZE];
                                 PRIMARY
                                SECONDARY
NUMBER
                                INSERT_IN_ORDER (REPLACE_OBJ);
                            END:
                                     ( IF DESIGN_ORG = SEQ OR REL AND RECORD_FORMAT = VFC )
                       END:
                       MAKE_SCRATCH;
                       WITH DEF_SCRATCH* DO
                       BEGIN
                            FORMAT secondary.
                            PRIMARY
                                                        := RECORD$;
:= FORMAT;
                            SECONDARY
                                                        := IDATALEDF$K_RECORD_FORMAT];
                            QUALIFIER
                            INSERT_IN_ORDER (REPLACE_OBJ);
                                     { WITH DEF_SCRATCH* DO }
                       END:
                       SIZE secondary.
                       MAKE_SCRATCH;
                       WITH DEF_SCRATCH" DO
                       BEGIN
                                                       := RECORD$;
:= SIZE;
:= IDATACEDF$k_MAX_RECORD_SIZE];
                            PRIMARY
                            SECONDARY
                            INSERT_IN_ORDER (REPLACE_OBJ);
                       END:
                            ( NON_KEY_DEF )
                   END:
```

VAX-11 Pascal V2.4-277 Page 33 DISK\$VMSMASTER:[EDF.SRC]EDFDESIGN.PAS; T (14)

| EDFDESIGN<br>VO4-000   | Source Listing                        | H 6<br>16-Sep-1984 01:10:30<br>5-Sep-1984 13:36:36 | VAX-11 Pascal V2.4-277 Page 34<br>DISK\$VMSMASTER:[EDF.SRC]EDFDESIGN.PAS; 1 (15) |
|--|---------------------------------------|--|--|
| 1658   | ( ++                                  |  |  |
| 1660   | CALC_ALLOC Calculate the allocation   | for seq and rel files.                             |  |
| 1662   | This routine handles the calculations | for allocation for seg and rel                     | files.   |
| 1664   | CALLING SEQUENCE:                     |  |  |
| 1665<br>1666   | ALLOC := CALC_ALLOC (RECORD_TOT);     |  |  |
| 1667<br>1668   | INPUT PARAMETERS:                     |  |  |
| 1669<br>1670   | RECORD_TOT                            |  |  |
| 1671<br>1672   | IMPLICIT INPUTS:                      |  |  |
| 1673   | none                                  |  |  |
| 1675   | OUTPUT PARAMETERS:                    |  |  |
| 1677   |                                       |  |  |
| 1679   | none                                  |  |  |
| 1681   | IMPLICIT OUTPUTS:                     |  |  |
| 1683   | ROUTINES CALLED:                      |  |  |
| 1684<br>1685   | none                                  |  |  |
| 1686<br>1687   | ROUTINE VALUE:                        |  |  |
| 1688<br>1689   | ALLOCATION CALCULATED                 |  |  |
| 1690<br>1691   | SIGNALS:                              |  |  |
| 1692   | none                                  |  |  |
| 1694   |                                       |  |  |
| 1658<br>1659<br>1660<br>1661<br>1662<br>1663<br>1664<br>1665<br>1666<br>1667<br>1668<br>1669<br>1671<br>1673<br>1674<br>1673<br>1674<br>1675<br>1676<br>1677<br>1678<br>1679<br>1680<br>1681<br>1682<br>1683<br>1684<br>1685<br>1686<br>1687<br>1688<br>1690<br>1691<br>1692<br>1693<br>1694<br>1695<br>1696<br>1697<br>1698<br>1699 | SIDE EFFECTS:                         |  |  |
| 1698   | none                                  |  |  |
| 1699   | )                                     |  |  |

```
16-Sep-1984 01:10:30
5-Sep-1984 13:36:36
EDFDESIGN
V04-000
                                                 Source Listing
1701
1702
1703
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1705
1706
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1710
1711
1712
1713
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1730
                        FUNCTION CALC_ALLOC (RECORD_TOT : INTEGER) : INTEGER;
                              ALLOC : INTEGER
RATIO : REAL;
BYTES REAL : REAL;
NUMRECS_REAL : REAL;
                                                 : INTEGER:
                         BEGIN
                               Now let's figure out the allocation needed.
                               BYTES REAL
NUMRETS REAL
                                                             := RECORD TOT;
:= IDATACEDFSK_INITIAL_COUNT];
                               IF NUMRECS_REAL < 1.0 THEN
                                     NUMRECS_REAL
                                                              := 1.0:
                               RATIO
                                                             := BYTES_REAL / 512.0;
                               IF (RATIO > (EDFSC_1GIGA / NUMRECS_REAL)) THEN
                                     CALC_ALLOC
                                                             := EDF$C_1GIGA
                               ELSE
                                     CALC_ALLOC
                                                             := ROUND (RATIO * NUMRECS_REAL);
                                     { CALC_ALLOC }
                         END:
```

VAX-11 Pascal V2.4-277 Page 35 DISK\$VMSMASTER:[EDF.SRC]EDFDESIGN.PAS; 1 (16)

| EDFDESIGN<br>V04-000 | Source Listing                           | J 6<br>16-Sep-1984 01:10:30<br>5-Sep-1984 13:36:36 |
|----------------------|--|--|
| 1738<br>1734         | ( ++                                     |  |
| 1735                 | SEQ_DEF Handle seq file stuff.           |  |
| 1736<br>1737<br>1738 | This routine handles the addition of the | sequential file attributes.                        |
| 1738<br>1739         | CALLING SEQUENCE:                        |  |
| 1740                 |  |  |
| 741                  | SEQ_DEF;                                 |  |
| 1743<br>1744         | INPUT PARAMETERS:                        |  |
| 1745                 | none                                     |  |
| 1746<br>1747         | IMPLICIT INPUTS:                         |  |
| 1748                 |  |  |
| 1749<br>1750         | none                                     |  |
| 751                  | OUTPUT PARAMETERS:                       |  |
| 752<br>1753          | none                                     |  |
| 1754                 | IMPLICIT OUTPUTS:                        |  |
| 755<br>756           | IMPLICIT OUTPUTS:                        |  |
| 757<br>758           | DEF_CURRENT<br>DEF_HEAD                  |  |
| 759<br>760           | ROUTINES CALLED:                         |  |
| 761<br>762           | none                                     |  |
| 763                  |  |  |
| 764<br>765           | ROUTINE VALUE:                           |  |
| 766                  | none                                     |  |
| 767<br>768<br>769    | SIGNALS:                                 |  |
| 770                  | none                                     |  |
| 1771<br>1772         | SIDE EFFECTS:                            |  |
| 772<br>1773<br>1774  | none                                     |  |
| 1775<br>1776         | }  |  |

VAX-11 Pascal V2.4-277 Page 36 DISK\$VMSMASTER:[EDF.SRC]EDFDESIGN.PAS; T (17)

```
K 6
16-Sep-1984 01:10:30
5-Sep-1984 13:36:36
EDFDESIGN
V04-000
                                                                                                                     VAX-11 Pascal V2.4-277
DISKSVMSMASTER: [EDF. SRC]EDFDESIGN.PAS; 1 (18)
                                          Source Listing
                     PROCEDURE SEQ_DEF:
                          ALLOC : INTEGER;
RECORD_TOT : INTEGER;
RECORD_INT : INTEGER;
RECORD_REAL : REAL;
BEGIN
                          Figure out how big each record is.
                           RECORD_TOT
                                                     := IDATA[EDF$K_MEAN_RECORD_SIZE];
                           IF VARIABLE_RECORDS THEN
                                                     := RECORD_TOT + 2;
                                RECORD_TOT
                           Assumes record size is less than 512 if BDATA[EDF$K_BLOCK_SPAN] is false.
                           IF NOT BDATA[EDF$K_BLOCK_SPAN] THEN
                          BEGIN
                                Increase the virtual size of each record so that it looks like an integer number of them fit in a block.
                               RECORD_REAL
RECORD_INT
RECORD_TOT
                                                     := 512.0 / RECORD TOT;
:= TRUNC (RECORD REAL);
:= 512 DIV RECORD_INT;
                          END:
                          ALLOC
                                                     := CALC_ALLOC (RECORD_TOT);
                          Now actually stuff the secondary from the above calculations.
                          MAKE_SCRATCH;
                          WITH DEF_SCRATCH* DO
                          BEGIN
                                ALLOCATION secondary.
                                PRIMARY
                                                                := FILES:
:= ALLOCATION;
                                SECONDARY
                                NUMBER
                                                                := ALLOC:
                                INSERT_IN_ORDER (REPLACE_OBJ);
                           END:
                                          ( WITH DEF_SCRATCH* DO )
```

```
EDFDESIGN
V04-000
                                  Source Listing
                     MAKE_SCRATCH;
                     WITH DEF_SCRATCH* DO
                     BEGIN
                         BEST_TRY_CONTIGUOUS secondary.
PRIMARY
SECONDARY
                                                   := FILES;
:= BEST_TRY_CONTIGUOUS;
                         INSERT_IN_ORDER (REPLACE_OBJ);
                     END; { WITH DEF_SCRATCH* DO }
                     MAKE_SCRATCH;
                     WITH DEF_SCRATCH* DO
                     BEGIN
                         EXTENSION secondary.
                         PRIMARY
                                                   := FILES;
:= EXTENSION;
:= ALLOC DIV 10;
                          SECONDARY
                         NUMBER
                         INSERT_IN_ORDER (REPLACE_OBJ);
                     END; { WITH DEF_SCRATCH* DO }
                         { SEQ_DEF }
                 END:
```

VAX-11 Pascal V2.4-277 Page 38 DISK\$VMSMASTER:[EDF.SRC]EDFDESIGN.PAS;1 (18)

| EDFDESIGN<br>V04-000   | Source Listing                           | M 6<br>16-Sep-1984 01:10:30<br>5-Sep-1984 13:36:36 |
|--|--|--|
| 1871<br>1872<br>1873<br>1874<br>1875<br>1876<br>1877<br>1878<br>1879<br>1880<br>1881<br>1882<br>1883<br>1884<br>1885<br>1886<br>1887<br>1888<br>1889<br>1890<br>1891<br>1892 | ( **                                     |  |
|  | REL_DEF Handle relative file stuff.      |  |
|  | This routine handles the addition of the | relative file attributes.                          |
|  | CALLING SEQUENCE:                        |  |
|  | REL_DEF;                                 |  |
|  | INPUT PARAMETERS:                        |  |
|  | none                                     |  |
|  | IMPLICIT INPUTS:                         |  |
|  | none                                     |  |
|  | OUTPUT PARAMETERS:                       |  |
|  | none                                     |  |
| 1892<br>1893   | IMPLICIT OUTPUTS:                        |  |
| 1894<br>1895<br>1896<br>1897<br>1898<br>1899<br>1900<br>1901<br>1902<br>1903   | DEF_CURRENT<br>DEF_HEAD                  |  |
| 1898   | ROUTINES CALLED:                         |  |
| 1900   | none                                     |  |
| 1901<br>1902   | ROUTINE VALUE:                           |  |
| 1903<br>1904   | none                                     |  |
| 1905<br>1906<br>1907<br>1908<br>1909   | SIGNALS:                                 |  |
| 1907<br>1908   | none                                     |  |
| 11910  | SIDE EFFECTS:                            |  |
| 1911<br>1912   | none                                     |  |
| 1913<br>1914   | }  |  |

VAX-11 Pascal V2.4-277
DISKSVMSMASTER: [EDF.SRC]EDFDESIGN.PAS; T (19)

```
EDFDESIGN
VO4-000
                                                                                                                   VAX-11 Pascal V2.4-277 Page 40 DISK$VMSMASTER: [EDF.SRC]EDFDESIGN.PAS; T (20)
                                          Source Listing
                     PROCEDURE REL_DEF:
                          ALLOC
                          RECORD TOT
BUCKET TOT
                          BUCKET
                          RECS PER BUCKET
NUM_BUCKETS
                     BEGIN
                          See what the disk clustersize is.
                          QUERY (EDF$K_CLUSTER_SIZE);
                          Calculate how large the bucketsize should be. Make them big enough for 16 records.
1935
1936
1937
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1968
1968
                                                    := IDATA[EDF$K_MAX_RECORD_SIZE] + 1;
                          RECORD_TOT
                          IF VARIABLE_RECORDS THEN
                               RECORD_TOT
                                                    := RECORD_TOT + 2:
                          BUCKET_TOT
                                                    := 16 * RECORD_TOT;
                          BUCKET
                                                    := BUCKET_TOT DIV 512:
                          IF BUCKET < 1 THEN
                               BUCKET
                                                    := 1:
                          IF (BUCKET_TOT MOD 512) <> 0 THEN
                               BUCKET
                                                    := BUCKET + 1;
                                                   := MAX_FACTOR (IDATA[EDF$K_CLUSTER_SIZE],
BUCKET,BKT$C_MAXBKTSIZ);
                          BUCKET
                          RECS_PER_BUCKET := (BUCKET * 512) DIV RECORD_TOT;
                          IF RECS_PER_BUCKET < 1 THEN
                               RECS_PER_BUCKET := 1:
                          NUM_BUCKETS
                                                   := IDATA[EDF$K_INITIAL_COUNT] DIV RECS_PER_BUCKET;
                          IF NUM_BUCKETS < 1 THEN
                              NUM_BUCKETS
                                                   := 1:
                          IF (IDATACEDFSK_INITIAL_COUNT) MOD RECS_PER_BUCKET) <> 0 THEN
1971
                               NUM_BUCKETS
                                                   := NUM_BUCKETS + 1;
```

```
EDFDESIGN
V04-000
                                                                          16-Sep-1984 01:10:30 VAX-11 Pascal V2.4-277 Page 41 5-Sep-1984 13:36:36 DISK$VMSMASTER:[EDF.SRC]EDFDESIGN.PAS; 1 (20)
                                    Source Listing
                      Add one more disk cluster into the allocation for the prolog.
                                             := (BUCKET * NUM_BUCKETS) + IDATA[EDF$K_CLUSTER_SIZE];
                       ALLOC
                      Now actually stuff the secondary from the above calculations.
                      MAKE_SCRATCH;
                      WITH DEF_SCRATCH DO
                       BEGIN
                           ALLOCATION secondary.
                           PRIMARY
SECONDARY
                                                       := FILES;
:= ALLOCATION;
:= ALLOC;
                           NUMBER
                           INSERT_IN_ORDER (REPLACE_OBJ);
                      END; { WITH DEF_SCRATCH* DO }
                       MAKE_SCRATCH;
                      WITH DEF_SCRATCH* DO
                      BEGIN
                           BEST_TRY_CONTIGUOUS secondary.
                                                     := files;
:= BEST_TRY_CONTIGUOUS;
                           SECONDARY
                           INSERT_IN_ORDER (REPLACE_OBJ);
                                  { WITH DEF_SCRATCH* DO }
                       END:
                       MAKE_SCRATCH;
                       WITH DEF_SCRATCH* DO
                       BEGIN
                           BUCKET_SIZE secondary.
                                                       := fILE$;
:= BUCKET_SIZE;
:= BUCKET;
                           PRIMARY
                           SECONDARY
                           NUMBER
                           INSERT_IN_ORDER (REPLACE_OBJ);
```

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```
EDFDESIGN
V04-000
                                                                                             16-Sep-1984 01:10:30
5-Sep-1984 13:36:36
                                                                                                                                VAX-11 Pascal V2.4-277 Page 44
DISK$VMSMASTER:[EDF.SRC]EDFDESIGN.PAS;1 (22)
                                               Source Listing
                       PROCEDURE APPEND_DEF:
VAR
                            DATA AREA NUMBER
INDEX AREX NUMBER
INIT DATA ALLOC
INIT INDEX ALLOC
ADDED DATA ALLOC
ADDED INDEX ALLOC
DATA ALLOC
INDEX ALLOC
DATA EXT
INDEX EXT
USED DATA BUCKETS
UNUSED INDEX BUCKETS
UNUSED INDEX BUCKETS
UNUSED INDEX BUCKETS
                                                                         INTEGER:
                                                                         INTEGER:
                                                                         INTEGER:
                                                                         INTEGER:
                                                                         INTEGER:
                                                                         INTEGER:
                                                                         INTEGER;
                                                                         INTEGER
INTEGER
INTEGER
                                                                         INTEGER:
                             UNUSED_INDEX_BUCKETS
CHOSEN_DEPTH
CHOSEN_DEPTH2
.TEMP_ACLOC
                                                                         INTEGER:
                                                                         INTEGER:
                                                                         INTEGER:
                                                                         INTEGER:
                                                                        INTEGER:
                       BEGIN
                             Get the user's decision on the value of the plotted file parameter.
                             IF IDATACEDF$K_SURFACE_OPTION] <> EDF$K_LINE_SURFACE THEN
                                   CASE IDATA[EDF$K_SURFACE_OPTION] OF
                                                                                 QUERY (EDF$K_DESIRED_FILL);
                                         EDF$K_FILL_SURFACE :
                                        EDF$K_INIT_SURFACE :
                                                                                 QUERY (EDF$K_INITIAL_COUNT);
                                        EDF$K_ADDED_SURFACE :
                                                                                 QUERY (EDF$K_ADDED_COUNT);
                                        EDF$K_KEY_SURFACE :
                                                                                 ASK_KEY_SIZE;
                                        EDF$K_SIZE_SURFACE :
                                        BEGIN
                                               ASK_MEAN_RECORD_SIZE:
                                               Redo the SIZE secondary if this was a Record Size Surface.
                                              MAKE_SCRATCH;
                                              WITH DEF_SCRATCH DO
                                               BEGIN
                                                                                            := RECORD$;
:= SIZE;
:= IDATALEDF$K_MAX_RECORD_SIZE];
                                                    PRIMARY
SECONDARY
                                                    NUMBER
```

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```
EDFDESIGN
VO4-000
                                                                                 16-Sep-1984 01:10:30
5-Sep-1984 13:36:36
                                                                                                               VAX-11 Pascal V2.4-277 Page 45
DISK$VMSMASTER: [EDF.SRC]EDFDESIGN.PAS; T (22)
                                        Source Listing
INSERT_IN_ORDER (REPLACE_OBJ);
                                        END:
                                                   ( WITH DEF_SCRATCH* DO )
                                   END:
                                                   ( SIZE_SURFACE )
                              OTHERWISE
                                   ( NULL-STATEMENT ) :
                              END:
                                        ( CASE )
                         See what bucketsize the user chose and recalculate the depth based on that bucketsize alone. Find out the most reasonable
                         bucketsize default by looking for the left end of the 'natural depth'.
                         The primary_buckets arrays are reset to zero now as well.
                         BUCKET_DEFAULT
                                                  := NATURAL_DEPTH:
                         QUERY (EDF$K_BLOCKS_IN_BUCKET);
                         FOR I := 0 TO 31 DO
                         BEGIN
                              INIT_PRIMARY_BUCKETS[1]
ADDED_PRIMARY_BUCKETS[1]
                                                                       := 0:
                         END:
                         CHOSEN_DEPTH
                                                  := PROLOGUE3_DEPTH;
                         Now finish getting the info to flesh out the FDL definition.
                         QUERY (EDF$K_KEY_CHANGES);
QUERY (EDF$K_KEY_NAME);
                         figure the index allocation at the same time, though.
                         INIT DATA ALLOC ADDED_DATA_ALLOC
                                                  := INIT NUMBER BUCKETS[0];
:= ADDED_NUMBER_BUCKETS[0];
                         find total number of buckets in index.
                         INIT INDEX ALLOC := 0:
ADDED_INDEX_ALLOC := 0:
                         FOR I := 1 TO CHOSEN_DEPTH DO
                         BEGIN
                              INIT_INDEX_ALLOC
                                                             := INIT_INDEX_ALLOC + INIT_NUMBER_BUCKETS[1];
```

G 7 16-Sep-1984 01:10:30 VAX-11 Pascal V2.4-277 Page 46 5-Sep-1984 13:36:36 DISK\$VMSMASTER:LEDF.SRCJEDFDESIGN.PAS;1 (22)

Source Listing ADDED\_INDEX\_ALLOC := ADDED\_INDEX\_ALLOC + ADDED\_NUMBER\_BUCKETS[1]; END: Now merge any additional records into the existing ones. IF IDATALEDFSK\_ADDED\_COUNT] <> 0 THEN BEGIN USED\_DATA\_BUCKETS := TRUNC (RDATA[EDF\$K\_LOAD\_FILL] \* INIT\_DATA\_ALLOC) + 1; USED\_INDEX\_BUCKETS TRUNC (RDATA[EDF\$K\_LOAD\_FILL] \* INIT\_INDEX\_ALLOC) + 1;
UNUSED\_DATA\_BUCKETS := INIT\_DATA\_ALLOC - USED\_DATA\_BUCKETS;
UNUSED\_INDEX\_BUCKETS := INIT\_INDEX\_ALLOC - USED\_INDEX\_BUCKETS; IF ADDED\_DATA\_ALLOC > UNUSED\_DATA\_BUCKETS THEN ADDED\_DATA\_ALLOC := ADDED\_DATA\_ALLOC - UNUSED\_DATA\_BUCKETS ELSE := 0: ADDED\_DATA\_ALLOC IF ADDED\_INDEX\_ALLOC > UNUSED\_INDEX\_BUCKETS THEN ADDED\_INDEX\_ALLOC := ADDED\_INDEX\_ALLOC - UNUSED\_INDEX\_BUCKETS ELSE ADDED\_INDEX\_ALLOC := 0: IF ADDED\_DATA\_ALLOC > 0 THEN INIT\_DATA\_ALLOC := INIT\_DATA\_ALLOC + ADDED\_DATA\_ALLOC; IF ADDED\_INDEX\_ALLOC > 0 THEN INIT\_INDEX\_ALLOC := INIT\_INDEX\_ALLOC + ADDED\_INDEX\_ALLOC; END: { IF TRUE IDATA[EDF\$K\_ADDED\_COUNT] <> 0 } Calc to get total number of blocks for that many buckets. And also round the allocations 'slightly' up. Double check boundaries to prevent integer overflows. Enforce max of 1Giga. IF INIT\_DATA\_ALLOC > (EDFSC\_1GIGA DIV IDATA[EDFSK\_BLOCKS\_IN\_BUCKET]) THEN DATA\_ALLOC := EDF\$C\_1GIGA

ELSE

DATA\_ALLOC := INIT\_DATA\_ALLOC \* IDATA[EDF\$K\_BLOCKS\_IN\_BUCKET];

```
EDFDESIGN
VO4-000
                                                                                             VAX-11 Pascal V2.4-277 Page 47
DISK$VMSMASTER:[EDF.SRC]EDFDESIGN.PAS;1 (22)
                                 Source Listing
                     IF INIT_INDEX_ALLOC > (EDF$C_1GIGA DIV IDATA[EDF$K_BLOCKS_IN_BUCKET]) THEN
                         INDEX_ALLOC
                                          := EDFSC_1GIGA
                     ELSE
                                          := INIT_INDEX_ALLOC * IDATA[EDF$K_BLOCKS_IN_BUCKET];
                         INDEX_ALLOC
                     Since we're just about to allocate the user's file based on multiple
                     areas, get rid of any existing secondaries that would be confusing.
                     POINT_AT_DEFINITION;
                     IF FIND_OBJECT (PRI,FILE$,0,DUMMY_SECONDARY$,0) THEN
                     BEGIN
                         REPEAT
                             (DEF_CURRENT*.PRIMARY = FILES)
                             (DEF_CURRENT*.SECONDARY IN [ ALLOCATION, EXTENSION,
                              BUCKET_SIZE, BEST_TRY_CONTIGUOUS, CLUSTER_SIZE ])
                             ) THEN
                                 DELETE_CURRENT
                             ELSE
                                 INCR_CURRENT;
                         UNTIL (DEF_CURRENT = NIL) OR (DEF_CURRENT^.PRIMARY <> FILE$);
                     END:
                                 ( IF TRUE FIND_OBJECT (FILES) }
                     Compute the correct area numbers.
                     IF IDATA[EDF$K_ACTIVE_KEY] < 127 THEN
                         DATA_AREA_NUMBER
                                                  := (2*IDATA[EDF$K_ACTIVE_KEY])
                     ELSE
                         DATA_AREA_NUMBER
                                                  := 254;
                     INDEX_AREA_NUMBER
                                                  := DATA_AREA_NUMBER + 1;
                     Make the area primary.
                     MAKE_SCRATCH;
                     WITH DEF_SCRATCH* DO
```

VAX-11 Pascal V2.4-277 Page 48 DISK\$VMSMASTER:[EDF.SRC]EDFDESIGN.PAS; 1 (22)

```
Source Listing
BEGIN
    AREA m primary (for data).
    OBJECT TYPE PRIMARY PRINUM
                               := AREA;
:= DATA_AREA_NUMBER;
    INSERT_IN_ORDER (REPLACE_OBJ);
             ( WITH DEF_SCRATCH* DO )
END:
Now actually stuff the secondary from the above calculations.
IF IDATACEDFSK_ACTIVE_KEY3 < 127 THEN
    TEMP_ALLOC
                      := 0
ELSE IF FIND_OBJECT (SEC, AREA, 254, ALLOCATION$, 0) THEN
    TEMP_ALLOC
                      := DEF_CURRENT^.NUMBER
ELSE
    TEMP_ALLOC
                      := 0:
MAKE_SCRATCH;
WITH DEF_SCRATCH* DO
BEGIN
    ALLOCATION secondary (for data area).
    PRIMARY
                               := AREA;
:= DATA_AREA_NUMBER;
:= ALLOCATIONS;
    PRINUM
    SECONDARY
                               := DATA_ALLUE + TEMP_ALLOC;
    NUMBER
    INSERT_IN_ORDER (REPLACE_OBJ);
             { WITH DEF_SCRATCH* DO }
END:
MAKE_SCRATCH;
WITH DEF_SCRATCH* DO
BEGIN
```

BEST\_TRY\_CONTIGUOUS secondary (for data area).

AREA n primary (for index).

:= PRI:

OBJECT\_TYPE

VAX-11 Pascal V2.4-277 Page 50 DISK\$VMSMASTER: [EDF.SRC]EDFDESIGN.PAS; 1 (22)

```
EDFDESIGN
VO4-000
                                  Source Listing
                          PRIMARY
PRINUM
                                                    := AREA;
:= INDEX_AREA_NUMBER;
                          INSERT_IN_ORDER (REPLACE_OBJ);
                     END: ( WITH DEF_SCRATCH* DO )
                     MAKE_SCRATCH;
                     IF IDATACEDFSK_ACTIVE_KEY3 < 127 THEN
                         TEMP_ALLOC
                                           := 0
                     ELSE IF FIND_OBJECT (SEC, AREA, 255, ALLOCATION$, 0) THEN
                          TEMP_ALLOC
                                           := DEF_CURRENT*.NUMBER
                     ELSE
                          TEMP_ALLOC
                                           := 0:
                     WITH DEF_SCRATCH* DO
                     BEGIN
                          ALLOCATION secondary (for index area).
                          PRIMARY
                                                   := AREA;
:= INDEX AREA NUMBER;
:= ALLOCATIONS;
                          PRINUM
                          SECONDARY
                                                   := INDEX_ALLOC + TEMP_ALLOC;
                          NUMBER
                         INSERT_IN_ORDER (REPLACE_OBJ);
                     END; ( WITH DEF_SCRATCH* DO )
                     MAKE_SCRATCH;
                     WITH DEF_SCRATCH* DO
                     BEGIN
                         BEST_TRY_CONTIGUOUS secondary (for index area).
                         PRIMARY
                                                   := AREA;
:= INDEX_AREA_NUMBER;
:= BEST_TRY_CONTIGUOUSS;
                         PRINUM
                          INSERT_IN_ORDER (REPLACE_OBJ);
                     END; { WITH DEF_SCRATCH* DO }
                     MAKE_SCRATCH;
                     WITH DEF_SCRATCH DO
```

VAX-11 Pascal V2.4-277 Page 51 DISK\$VMSMASTER: [EDF.SRC]EDFDESIGN.PAS; 1 (22)

PRINUM SECONDARY := IDATACEDFSK ACTIVE KEY]; := DATA\_KEY\_COMPRESSION; VAX-11 Pascal V2.4-277 Page 52 DISK\$VMSMASTER:[EDF.SRC]EDFDESIGN.PAS; T (22)

```
EDFDESIGN
V04-000
                                                                                                           VAX-11 Pascal V2.4-277 Page 53
DISK$VMSMASTER:[EDF.SRC]EDFDESIGN.PAS; T (22)
                                       Source Listing
                             SWITCH
                                                          := BDATACEDF$K_KEY_COMP_WANTED];
                            INSERT_IN_ORDER (REPLACE_OBJ);
                        END; { WITH DEF_SCRATCH* DO }
                        MAKE_SCRATCH;
                        IF IDATACEDFSK_ACTIVE_KEY] = 0 THEN
                        BEGIN
                            WITH DEF_SCRATCH* DO
                             BEGIN
                                  DATA_RECORD_COMPRESSION secondary.
                                  PRINUM
                                                          := IDATACEDF$K_ACTIVE_KEY];
:= DATA_RECORD_COMPRESSION;
:= BDATACEDF$K_REC_COMP_WANTED];
                                  SECONDARY
SWITCH
                                  INSERT_IN_ORDER (REPLACE_OBJ);
                             END; { WITH DEF_SCRATCH* DO }
                             MAKE_SCRATCH;
                       END; { IDATACEDF$K_ACTIVE_KEY] = 0 }
                       WITH DEF_SCRATCH* DO
                       BEGIN
                             DUPLICATES secondary.
                             PRINUM
                                                          := IDATA[EDF$K_ACTIVE_KEY];
:= DUPLICATES;
:= BDATA[EDF$K_KEY_DUPS];
                             SECONDARY
SWITCH
                            INSERT_IN_ORDER (REPLACE_OBJ);
                                    { WITH DEF_SCRATCH* DO }
                        END:
                       MAKE_SCRATCH;
                       WITH DEF_SCRATCH* DO
                        BEGIN
                             INDEX_AREA secondary.
                             PRINUM
                                                          := IDATA[EDF$K_ACTIVE_KEY];
:= INDEX_AREA;
2686
                             SECONDARY
```

```
ED
VO
```

VAX-11 Pascal V2.4-277 Page 54 DISK\$VMSMASTER: LEDF. SRCJEDFDESIGN. PAS; 1 (22)

```
EDFDESIGN
V04-000
                                                                            16-Sep-1984 01:10:30
5-Sep-1984 13:36:36
                                      Source Listing
                            NUMBER
                                                         := INDEX_AREA_NUMBER:
                            INSERT_IN_ORDER (REPLACE_OBJ):
                       END; { WITH DEF_SCRATCH DO }
                       MAKE_SCRATCH;
                       WITH DEF_SCRATCH DO
                       BEGIN
                            INDEX_FILL secondary.
                            PRINUM
                                                         := IDATACEDF$K_ACTIVE_KEY];
:= INDEX_FILL;
                            SECONDARY
                                                         := IDATATEDF$K_FDL_FILL];
                            NUMBER
                            INSERT_IN_ORDER (REPLACE_OBJ);
                       END; { WITH DEF_SCRATCH* DO }
                       MAKE_SCRATCH;
                       WITH DEF_SCRATCH DO
                       BEGIN
                            INDEX_COMPRESSION secondary.
                                                         := IDATACEDF$K_ACTIVE_KEY];
:= INDEX_COMPRESSION;
:= BDATACEDF$K_IDX_COMP_WANTED];
                            PRINUM
                            SECONDARY
SWITCH
                            INSERT_IN_ORDER (REPLACE_OBJ);
                                    { WITH DEF_SCRATCH* DO }
                       END:
                       IF NOT BDATACEDF$K_SEGMENTED] THEN
                       BEGIN
                            MAKE_SCRATCH;
                            WITH DEF_SCRATCH DO
                            BEGIN
                                 LENGTH secondary.
                                                        := IDATA[EDF$K_ACTIVE_KEY];
:= SEG_LENGTH;
:= IDATA[EDF$K_KEY_SIZE];
                                 PRINUM
                                 SECONDARY
```

```
EDFDESIGN
V04-000
                                                                                                              VAX-11 Pascal V2.4-277 Page 55
DISK$VMSMASTER:[EDF.SRC]EDFDESIGN.PAS;1 (22)
                                        Source Listing
                                   INSERT_IN_ORDER (REPLACE_OBJ);
                              END:
                         END
                                        { IF TRUE NOT SEGMENTED }
                         ELSE
                         FOR SEGMENT_NUMBER := 0 TO 7 DO
                         BEGIN
                              IF SEGMENT_WANTED[SEGMENT_NUMBER] THEN
                              BEGIN
                                   MAKE_SCRATCH;
                                   WITH DEF_SCRATCH* DO
                                   BEGIN
                                        LENGTH secondary.
                                                                      := IDATACEDF$K_ACTIVE_KEY];
:= SEG_LENGTH;
:= SEGMENT_LENGTHESEGMENT_NUMBER];
:= SEGMENT_NUMBER;
                                        PRINUM
                                        SECONDARY
                                        NUMBER
                                        SECNUM
                                        INSERT_IN_ORDER (REPLACE_OBJ);
                                  END:
                              END:
                         END:
                                        { IF TRUE BDATA[EDF$K_SEGMENTED] }
                         MAKE_SCRATCH;
                         WITH DEF_SCRATCH* DO
                         BEGIN
                              LEVEL1_INDEX_AREA secondary.
                                                            := IDATA[EDF$K_ACTIVE_KEY];
:= LEVEL1 INDEX AREA;
:= INDEX_AREA_NOMBER;
                              PRINUM
                              SECONDARY
                              NUMBER
                              INSERT_IN_ORDER (REPLACE_OBJ);
                                      ( WITH DEF_SCRATCH DO )
                         END:
2798
2799
2800
                         NAME secondary.
```

```
VAX-11 Pascal V2.4-277 Page 56
DISK$VMSMASTER: [EDF.SRC]EDFDESIGN.PAS; 1 (22)
EDFDESIGN
V04-000
                                      Source Listing
                        - }
IF BDATA[EDF$K_KEY_NAME] THEN
                        BEGIN
                             MAKE_SCRATCH;
                             WITH DEF_SCRATCH DO
                             BEGIN
                                  LIB$SCOPY_DXDX (SDATA[EDF$K_KEY_NAME],STRING);
STR$FREE1_DX (SDATA[EDF$K_KEY_NAME]);
                                 PRINUM
SECONDARY
                                                                    := IDATA[EDF$K_ACTIVE_KEY];
                                  INSERT_IN_ORDER (REPLACE_OBJ);
                                      { WITH DEF_SCRATCH* }
                             END:
                                      { IF TRUE BDATA[EDF$K_KEY_NAME] }
                        END
                        ELSE
                        BEGIN
                             IF FIND_OBJECT (SEC, KEY, IDATA[EDF$K_ACTIVE_KEY], NAME$, 0) THEN
                                  DELETE_CURRENT:
                                      ( IF FALSE BDATA[EDF$K_KEY_NAME] )
                        END:
                        IF (
(IDATACEDF$K_ACTIVE_KEY] = 0)
                        (VDATACEDF$K_PROLOGUE_VERSION])
                        ) THEN
                        BEGIN
                            MAKE_SCRATCH;
                             WITH DEF_SCRATCH* DO
                             BEGIN
                                  PROLOGUE secondary.
                                 PRINUM
                                                                    := IDATA[EDf$K_ACTIVE_KEY]; ( = 0 )
:= PROLOGUE;
:= IDATA[EDf$K_PROLOGUE_VERSION];
                                  SECONDARY
                                  NUMBER
                                  INSERT_IN_ORDER (REPLACE_OBJ);
                                      ( WITH DEF_SCRATCH* DO )
                             END:
```

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```
EDFDESIGN
VO4-000
                                                                                         16-Sep-1984 01:10:30
5-Sep-1984 13:36:36
                                                                                                                           VAX-11 Pascal V2.4-277 Page 57 DISK$VMSMASTER: [EDF.SRC]EDFDESIGN.PAS; 1 (22)
                                            Source Listing
                           END; { IF (IDATACEDF$K_ACTIVE_KEY] = 0) AND (VDATACEDF$K_PROLOGUE_VERSION]) }
                            IF NOT BDATA[EDF$K_SEGMENTED] THEN
                            BEGIN
                                 MAKE_SCRATCH;
                                 WITH DEF_SCRATCH* DO
                                 BEGIN
                                       POSITION secondary.
                                                                   := IDATACEDF$K ACTIVE_KEY];
:= SEG_POSITION;
:= IDATACEDF$K_KEY_POSITION];
                                       PRINUM
                                       SECONDARY
                                       NUMBER
                                       INSERT_IN_ORDER (REPLACE_OBJ);
                                 END:
                                            ( IF TRUE NOT SEGMENTED )
                            END
                           ELSE
                           FOR SEGMENT_NUMBER := 0 TO 7 DO
                           BEGIN
                                 IF SEGMENT_WANTED[SEGMENT_NUMBER] THEN
                                 BEGIN
2894
2895
2896
2897
2898
2900
2901
2902
2903
2904
2905
2906
2907
2908
2910
2911
2912
2913
2914
                                       MAKE_SCRATCH;
                                       WITH DEF_SCRATCH* DO
                                       BEGIN
                                            POSITION secondary.
                                                                              := IDATACEDF$K_ACTIVE_KEY];
:= SEG_POSITION;
:= SEGMENT_POSITION(SEGMENT_NUMBER];
:= SEGMENT_NUMBER;
                                            PRINUM
                                             SECONDARY
                                             NUMBER
                                             SECNUM
                                            INSERT_IN_ORDER (REPLACE_OBJ);
                                       END:
                                 END:
                            END:
                                            ( IF TRUE BDATA[EDF$K_SEGMENTED] }
```

VAX-11 Pascal V2.4-277 Page 58 DISK\$VMSMASTER:[EDF.SRC]EDFDESIGN.PAS;1 (22)

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VAX-11 Pascal V2.4-277 Page 59 DISK\$VMSMASTER: [EDF.SRC]EDFDESIGN.PAS; T (22)

none

-- }

```
EDFDESIGN
VO4-000
                                                                              16-Sep-1984 01:10:30
5-Sep-1984 13:36:36
                                                                                                           VAX-11 Pascal V2.4-277
                                       Source Listing
                                                                                                           DISKSVMSMASTER: [EDF.SRC]EDFDESIGN.PAS: 1 (26)
PROCEDURE MERGE_AREA (CURKEY, MAXKEY, SRCDATA, DSTDATA, SRCIDX, DSTIDX : INTEGER);
                         KEYNUM
                        SOURCE DATA BUCKET
SOURCE DATA ALLOC
SOURCE DATA EXT
SOURCE INDEX BUCKET
SOURCE INDEX ALLOC
SOURCE INDEX EXT
                                                   INTEGER:
                                                   INTEGER:
                                                   INTEGER;
                                                   INTEGER:
                                                 1
                                                 : INTEGER:
                   BEGIN
                        Set up the defaults in case some line_objects are not found.
                        SOURCE DATA BUCKET
SOURCE DATA ALLOC
SOURCE DATA EXT
SOURCE INDEX BUCKET
SOURCE INDEX ALLOC
                                                          :=
                                                          :=
                                                          :=
                                                          ;=
                                                          :=
                        SOURCE_INDEX_EXT
                                                          :=
                        Get the bucket sizes, allocations, and extensions of the areas that
                        are going away.
                        THESE COULD ALL BE OPTIMIZED BY REALIZING THAT THEY'RE ALL
                        ADJACENT LINE_OBJECTS!!!
                        IF FIND_OBJECT (SEC, AREA, SRCDATA, BUCKET_SIZE$, 0) THEN
                             SOURCE_DATA_BUCKET
                                                          := DEF_CURRENT*.NUMBER;
                        IF FIND_OBJECT (SEC, AREA, SRCDATA, ALLOCATION$, 0) THEN
                             SOURCE_DATA_ALLOC
                                                          := DEF_CURRENT^.NUMBER;
                        IF FIND_OBJECT (SEC, AREA, SRCDATA, EXTENSION$, 0) THEN
                             SOURCE_DATA_EXT
                                                          := DEF_CURRENT^.NUMBER;
                        IF FIND_OBJECT (SEC, AREA, SRCIDX, BUCKET_SIZE$, 0) THEN
                             SOURCE_INDEX_BUCKET
                                                         := DEF_CURRENT^.NUMBER;
                        IF FIND_OBJECT (SEC, AREA, SRCIDX, ALLOCATION$, 0) THEN
                              SOURCE_INDEX_ALLOC
                                                          := DEF_CURRENT^.NUMBER;
                        IF FIND_OBJECT (SEC, AREA, SRCIDX, EXTENSION$, 0) THEN
                              SOURCE_INDEX_EXT
                                                          := DEF_CURRENT*.NUMBER;
                        { +
```

BEGIN

VAX-11 Pascal V2.4-277
DISK\$VMSMASTER: [EDF. SRC]EDFDESIGN.PAS; 1 (26)

EDFDESIGN VO4-000 Source Listing Now point the key section(s) to the right areas. IF FIND\_OBJECT (SEC, KEY, KEYNUM, DATA\_AREA, O) THEN DEF\_CURRENT\*.NUMBER := DSTDATA; IF FIND\_OBJECT (SEC, KEY, KEYNUM, INDEX\_AREA, O) THEN DEF\_CURRENT\*.NUMBER := DSTIDX; IF FIND\_OBJECT (SEC, KEY, KEYNUM, LEVEL1\_INDEX\_AREA, 0) THEN DEF\_CURRENT^.NUMBER := DSTIDX; { FOR } END: Now get rid of the old area sections. IF SRCDATA <> DSTDATA THEN DELETE\_PRIMARY\_SECTION (AREA, SRCDATA); IF SRCIDX <> DSTIDX THEN DELETE\_PRIMARY\_SECTION (AREA, SRCIDX); { MERGE\_AREA } END;

```
EDFDESIGN
V04-000
                                                                       16-Sep-1984 01:10:30
5-Sep-1984 13:36:36
                                   Source Listing
                 ( ++
                 SHUFFLE_AREAS -- Implement Granularity.
                 This routine puts the area primary sections into their final state.
                 CALLING SEQUENCE:
                 SHUFFLE_AREAS;
                 INPUT PARAMETERS:
                 none
                 IMPLICIT INPUTS:
                 DEF_CURRENT
DEF_HEAD
                 OUTPUT PARAMETERS:
                 none
                 IMPLICIT DUTPUTS:
                 DEF_CURRENT
                 DEF_HEAD
                 ROUTINES CALLED:
                 none
                 ROUTINE VALUE:
                 none
                 SIGNALS:
                 none
                 SIDE EFFECTS:
                 none
                 -- }
```

```
EDFDESIGN
V04-000
                                                                                                    VAX-11 Pascal V2.4-277 Page 67
DISK$VMSMASTER:[EDF.SRC]EDFDESIGN.PAS; 1 (28)
                                    Source Listing
                  PROCEDURE SHUFFLE_AREAS;
                      TEMP_KEY
TEMP_AREA
PROLOG_FOR_KEYS
PROLOG_FOR_AREAS
                                             : INTEGER;
: INTEGER;
: INTEGER;
                  BEGIN
                       First, see what we have.
                       SCAN_DEFINITION (TRUE);
                       You need at least 2 keys to support 3 or 4 areas.
                       (HIGH_KEY < 1)
                       (IDATA[EDF$K_GRANULARITY] IN [ EDF$K_THREE, EDF$K_FOUR ])
                           IDATA[EDF$K_GRANULARITY]
                                                                := EDF$K_TWO;
                      Now merge the areas according to whatever granularity was chosen.
                      IF (
(HIGH_KEY > 1)
                       (IDATA[EDF$K_GRANULARITY] <> EDF$K_DOUBLE)
                      BEGIN
                           TEMP_KEY
                                             := HIGH_KEY;
                           Put all the alternate keys into areas 2 and 3.
                           REPEAT
                               TEMP_AREA := TEMP_KEY + 2;
                               MERGE_AREA (TEMP_KEY,TEMP_KEY,TEMP_AREA,2,(TEMP_AREA+1),3);
                                TEMP_KEY := TEMP_KEY - 1;
                           UNTIL TEMP_KEY < 2;
                       END:
                       CASE IDATA[EDF$K_GRANULARITY] OF
                           EDF$K_ONE :
```

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END:

( SHUFFLE\_AREAS )

-- }

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```
EDFDESIGN
VO4-000
                                                                                                VAX-11 Pascal V2.4-277 Page 71
DISK$VMSMASTER:[EDF.SRC]EDFDESIGN.PAS; T (30)
                                   Source Listing
                 PROCEDURE CALC_ARRAY;
                 VAR
                 BEGIN
                     WRITELN (SHIFT, 'Working ...');
                     IF IDATACEDF$K_SURFACE_OPTION] = EDF$K_FILL_SURFACE THEN
                                         := EDF$C_SRF_DECREASING
                          GRAPH_TYPE
                     ELSE
                          GRAPH_TYPE
                                         := EDF$C_SRF_INCREASING;
                     CASE IDATACEDFSK_SURFACE_OPTION] OF
                          EDF$K_FILL_SURFACE :
                          BEGIN
                              Y_LABEL := 'Initial Load Fill Percent IDATACEDF$K_DESIRED_FILL] := IDATACEDF$K_Y_LOW];
                          END:
                          EDF$K_SIZE_SURFACE :
                          BEGIN
                              IF VARIABLE_RECORDS THEN
                                   Y_LABEL := 'Mean Record Size
                              ELSE
                                  Y_LABEL := 'Record Size
                              IDATA[EDF$K_MEAN_RECORD_SIZE]
                                                                    := IDATA[EDF$K_Y_LOW];
                          END:
                          EDF$K_KEY_SURFACE :
                          BEGIN
                              Y_LABEL := 'Key Length := IDATA[EDF$K_Y_LOW];
                          END:
                          EDF$K_INIT_SURFACE :
```

```
BEGIN
```

Y\_LABEL := 'Initial Load Record Count :: IDATA[EDF\$K\_INITIAL\_COUNT] := IDATA[EDF\$K\_Y\_LOW];

END:

EDF\$K\_ADDED\_SURFACE :

BEGIN

Y\_LABEL := 'Additional Record Count IDATACEDF\$K\_ADDED\_COUNT] := IDATACEDF\$K\_Y\_LOW];

END:

OTHERWISE

{ NULL-STATEMENT } :

END: { CASE }

FOR I := 0 TO MAX\_ARRAY\_ROW DO

BEGIN

FOR J := 0 TO 31 DO

BEGIN

Bump the bucketsize and recalculate. IDATACEDF\$K\_BLOCKS\_IN\_BUCKET]
XY\_PLOT(1,J] := J + 1; := PROLOGUE3\_DEPTH;

( FOR J ) END:

Fill the color\_row, and copy that into the array.

TEMP\_INTEGER := NATURAL\_DEPTH;

FOR TEMP\_INT2 := 0 TO 31 DO

:= COLOR\_ROW[TEMP\_INT2]; COLOR\_PLOT[1,TEMP\_INT2]

CASE IDATA[EDF\$K\_SURFACE\_OPTION] OF

IDATA[EDF\$K\_DESIRED\_FILL] :=
IDATA[EDF\$K\_DESIRED\_FILL] + IDATA[EDF\$K\_Y\_INCR]; EDFSK\_FILL\_SURFACE :

EDF\$K\_KEY\_SURFACE :

IDATACEDF\$K\_KEY\_SIZE]

-- }

1 9 16-Sep-1984 01:10:30 VAX-11 Pascal V2.4-277 Page 74 5-Sep-1984 13:36:36 DISK\$VMSMASTER:[EDF.SRC]EDFDESIGN.PAS;1 (31)

```
16-Sep-1984 01:10:30
5-Sep-1984 13:36:36
```

VAX-11 Pascal V2.4-277
DISK\$VMSMASTER:[EDF.SRC]EDFDESIGN.PAS;1 (32)

```
Source Listing
PROCEDURE SETUP_GRAPH;
BEGIN
     Reset the boundary markers.
     IDATA[EDF$K_Y_LOW] := 0;
IDATA[EDF$K_Y_HIGH] := 0;
IDATA[EDF$K_Y_INCR] := 0;
     IF NOT AUTO_TUNE THEN
          WRITELN;
     Now fill up the xy_array (if needed).
     IF IDATACEDF$K_SURFACE_OPTION] = EDF$K_INIT_SURFACE THEN
     BEGIN
          QUERY (EDFSK_INITIAL_COUNT_LOW);
QUERY (EDFSK_INITIAL_COUNT_HIGH);
AUTO_SCALE (0,EDFSC_TGIGA);
     END
     ELSE
          QUERY (EDF$K_INITIAL_COUNT);
     QUERY (EDF$K_LOAD_METHOD);
     QUERY (EDF$K_ASCENDING_LOAD);
     IF IDATACEDF$K_SURFACE_OPTION] = EDF$K_ADDED_SURFACE THEN
     BEGIN
          QUERY (EDF$K_ADDED_COUNT_LOW);
QUERY (EDF$K_ADDED_COUNT_HIGH);
AUTO_SCALE (0,EDF$C_1GIGA);
     END
     ELSE
          QUERY (EDF$K_ADDED_COUNT);
     QUERY (EDF$K_ASCENDING_ADDED);
QUERY (EDF$K_KEY_DIST);
     IF IDATA[EDF$K_SURFACE_OPTION] = EDF$K_FILL_SURFACE THEN
     BEGIN
```

QUERY (EDF\$K\_FILL\_LOW);

```
16-Sep-1984 01:10:30
5-Sep-1984 13:36:36
EDFDESIGN
VO4-000
                                                                                                                                                           Source Listing
                                                                                                                    QUERY (EDF$K_FILL_HIGH);
AUTO_SCALE (31,100);
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3
                                                                                                END
                                                                                                ELSE
                                                                                                                   QUERY (EDF$K_DESIRED_FILL);
                                                                                                QUERY (EDF$K_RECORD_FORMAT);
                                                                                                IF IDATA[EDF$K_SURFACE_OPTION] = EDF$K_SIZE_SURFACE THEN
                                                                                                BEGIN
                                                                                                                   QUERY (EDF$K_SIZE_LOW);
QUERY (EDF$K_SIZE_HIGH);
AUTO_SCALE (T,CUR_MAX_REC);
IDATACEDF$K_MAX_RECORD_SIZE]
                                                                                                                                                                                                                                                                               := IDATA[EDF$K_Y_HIGH];
                                                                                                END
                                                                                                ELSE
                                                                                                                    ASK_MEAN_RECORD_SIZE;
                                                                                               QUERY (EDFSK_KEY TYPE);
QUERY (EDFSK_SEGMENTED);
SEGMENT_NUMBER := 0
                                                                                                                                                                                             := 0:
                                                                                                IF IDATACEDFSK_SURFACE_OPTION] = EDFSK_KEY_SURFACE THEN
                                                                                               BEGIN
                                                                                                                  QUERY (EDFSK_KEY_LOW);
QUERY (EDFSK_KEY_HIGH);
AUTO_SCALE (T,MAX_KEY_SIZE);
                                                                                                END
                                                                                                ELSE
                                                                                                                   ASK_KEY_SIZE;
                                                                                                ASK KEY POSITION;
ASK KEY DUPS;
                                                                                                QUERY (EDFSK PROLOGUE VERSION);
                                                                                                ASK KEY COMP.
ASK REC COMP.
                                                                                                ASK_IDX_COMP.
                                                                                                IF NOT AUTO_TUNE THEN
                                                                                                                    WRITELN;
                                                                                                Since calc_array is called only if it's not a line plot, we don't
```

VAX-11 Pascal V2.4-277 Page 76 DISK\$VMSMASTER:[EDF.SRC]EDFDESIGN.PAS; T (32) EDFDESIGN V04-000 VAX-11 Pascal V2.4-277
DISK\$VMSMASTER: [EDF.SRC]EDFDESIGN.PAS; T (32) Source Listing have to conditionalize its writes for not auto\_tune. (nointeractive uses only line plots)

If IDATA[EDF\$K\_SURFACE\_OPTION] <> EDF\$K\_LINE\_SURFACE THEN { +
Now fill the xy\_array (if needed). CALC\_ARRAY; END: { SETUP\_GRAPH }

VAX-11 Pascal V2.4-277
DISK\$VMSMASTER: LEDF.SRCJEDFDESIGN.PAS; 1 (33)

```
EDFDESIGN
VO4-000
                                                                                                                                                                                                                                                        16-Sep-1984 01:10:30
5-Sep-1984 13:36:36
                                                                                                                                                                                                                                                                                                                                                   VAX-11 Pascal V2.4-277 Page 79
DISK$VMSMASTER:[EDF.SRC]EDFDESIGN.PAS:1 (34)
                                                                                                                            Source Listing
                                                              PROCEDURE PLOT_AND_DESIGN:
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3
                                                              BEGIN
                                                                              See what kind of graph he wants.
                                                                              QUERY (EDF$K_SURFACE_OPTION);
                                                                             find out what the user's parameters are, and fill the xy array (if needed). Indicate that questions should be visible now - even if optimizing.
                                                                             SETUP GRAPH:
VISIBLE QUESTION
TAKE DEFAULTS
                                                                                                                                                           := TRUE;
:= AUTO_TUNE;
                                                                             Make bottom lines of screen scroll.
                                                                             LIBSSET_SCROLL (PROMPT_LINE.LINES_PER_PAGE);
SCROLLING_SET := TRUE;
WAIT_HELP := TRUE;
                                                                              Init to do non-move on 1st time thru
                                                                             FIRST_PLOT
                                                                                                                                                           := TRUE:
                                                                              Show the user the calculated depths.
                                                                             PLOT_GRAPH;
                                                                              This will loop until the user types control/Z or
                                                                             LINK_RESULTS makes LINKED true.
                                                                             LINKED
                                                                                                          := FALSE:
                                                                             WHILE NOT LINKED DO
                                                                             BEGIN
                                                                                             See what the user wants to vary.
                                                                                             QUERY (EDF$K_DESIGN_CYCLE):
                                                                                             CASE IDATA[EDF$K_DESIGN_CYCLE] OF
                                                                                                            EDF$K_RF :
                                                                                                                                                                                         QUERY (EDF$K_RECORD_FORMAT);
                                                                                                            EDF$K_RS :
                                                                                                                                                                                         ASK_MEAN_RECORD_SIZE;
                                                                                                            EDF$K_KL :
                                                                                                                                                                                         ASK_KEY_SIZE;
```

```
EDFDESIGN
VO4-000
                                                                                                VAX-11 Pascal V2.4-277 Page 80 DISK$VMSMASTER: [EDF.SRC]EDFDESIGN.PAS; 1 (34)
                                                                      16-Sep-1984 01:10:30
5-Sep-1984 13:36:36
                                  Source Listing
                              EDF$K_BF :
                                                    QUERY (EDF$K_DESIRED_FILL);
                              EDF$K_EM :
                                                    QUERY (EDF$K_BUCKET_WEIGHT);
                              EDF$K_IL :
                                                    QUERY (EDF$K_INITIAL_COUNT);
                              EDF$K_KP :
                                                    ASK_KEY_POSITION;
                                                    QUERY (EDF$K_LOAD_METHOD);
                              EDF$K_LM :
                                                    QUERY (EDF$K_ADDED_COUNT);
                              EDF$K_AR :
                                                    ASK_KEY_DUPS;
                              EDF$K_DK :
                              EDF$K_RC :
                                                    ASK_REC_COMP;
                              EDF$K_KC :
                                                    ASK_KEY_COMP;
                              EDF$K_IC :
                                                    ASK_IDX_COMP;
                              EDF$K_PV :
                                                    QUERY (EDF$K_PROLOGUE_VERSION);
                              EDF$K_KT :
                                                    QUERY (EDF$K_KEY_TYPE);
                              EDF$K_FINIS :
                                                    LINK_RESULTS;
                              EDF$K_WP :
                              BEGIN
                                  This is the write fresh plot function.
                                  FIRST PLOT
                                                    := TRUE:
                                  PLOT GRAPH;
                              END:
                          OTHERWISE
                              ( NULL-STATEMENT ) :
                          END:
                                  ( CASE )
                          If we just finished putting up a new plot, or we're done,
                          don't do it again.
                          IF NOT ((IDATA[EDF$K_DESIGN_CYCLE] = EDF$K_WP) OR LINKED) THEN
                          BEGIN
                              IF IDATACEDF$K_SURFACE_OPTION3 <> EDF$K_LINE_SURFACE THEN
                                  CALC_ARRAY;
```

PLOT\_GRAPH;

V(

EI

VAX-11 Pascal V2.4-277 Page 82 DISK\$VMSMASTER: [EDF.SRC]EDFDESIGN.PAS; 1 (35)

| EDFDESIGN<br>VO4-000   | Source Listing   | F 10<br>16-Sep-1984 01:10:30<br>5-Sep-1984 13:36:36 | VAX-11 Pascal V2.4-277 Page 84<br>DISK\$VMSMASTER:[EDF.SRC]EDFDESIGN.PAS; T (37) |
|--|--|---|--|
| 4063   | <b>(</b> ++  |   |  |
| 4064<br>4065<br>4066   | INDEXED_DESIGN Do the dirty work to d  | esign an indexed file.                              |  |
| 4066<br>4067<br>4068<br>4069<br>4070<br>4071<br>4072<br>4073<br>4074<br>4075         | This routine does all the calculations n<br>It also serves the redesign and optimize | eeded to design an indexed file functions.          | le.  |
| 4070   | CALLING SEQUENCE:  |   |  |
| 4072   | INDEXED_DESIGN (REDESIGN_FLAG,ADD_KEY_FL   | AG);  |  |
| 4074   | INPUT PARAMETERS:  |   |  |
| 4075<br>4076<br>4077   | REDESIGN_FLAG<br>ADD_KEY_FLAG  |   |  |
| 4079   | IMPLICIT INPUTS:   |   |  |
| 4077<br>4078<br>4079<br>4080<br>4081<br>4082<br>4083<br>4084<br>4085<br>4086<br>4087 | OPTIMIZING CONTROL ZEE_TYPED SYS\$INPUT:   |   |  |
| 4084   | OUTPUT PARAMETERS:   |   |  |
| 4086<br>4087   | none   |   |  |
| 4088<br>4089   | IMPLICIT OUTPUTS:  |   |  |
| 4090<br>4091<br>4092   | CONTROL_ZEE_TYPED SYSSOUTPUT:  |   |  |
| 4093<br>4094<br>4095   | ROUTINES CALLED:   |   |  |
| 4096   | PLOT_AND_DESIGN  |   |  |
| 4097<br>4098   | ROUTINE VALUE:   |   |  |
| 4099<br>4100   | none   |   |  |
| 4101<br>4102   | SIGNALS:   |   |  |
| 4103<br>4104   | none   |   |  |
| 4100<br>4101<br>4102<br>4103<br>4104<br>4105<br>4106<br>4107                         | SIDE EFFECTS:  |   |  |
| 4105   | none   |   |  |
| 4109<br>4110   | )  |   |  |

```
6 10
16-Sep-1984 01:10:30
5-Sep-1984 13:36:36
EDFDESIGN
V04-000
                                           Source Listing
                     PROCEDURE INDEXED_DESIGN (REDESIGN_FLAG, ADD_KEY_FLAG : BOOLEAN);
                          BEGINING KEY
ENDING KEY
ACTIVE KEY INDEX
                                                     : INTEGER;
: INTEGER;
: INTEGER;
                     BEGIN
                          Find out the cluster factor of the target disk.
                           QUERY (EDF$K_CLUSTER_SIZE);
                           Initialize the script.
                          IF NOT OPTIMIZING THEN
                          BEGIN
                                IF REDESIGN_FLAG THEN
                                BEGIN
                                      The add_key script has already setup [active_key].
                                     IF NOT ADD_KEY_FLAG THEN
QUERY (EDF$K_ACTIVE_KEY);
                                     BEGINING KEY ENDING KEY
                                                                := IDATA[EDF$K_ACTIVE_KEY];
:= BEGINING_KEY;
                                END
                               ELSE
                               BEGIN
                                     QUERY (EDF$K_NUMBER_KEYS);
BEGINING_KEY := 0;
ENDING_KEY := IDA
                                                                := 0;
:= IDATACEDF$K_NUMBER_KEYS] - 1;
                                END:
                          END
                                           ( IF TRUE NOT OPTIMIZING )
                          ELSE
                           BEGIN
                                SCAN_DEFINITION (TRUE);
IDATACEDFSK_NUMBER_KEYS]
BEGINING_KEY
ENDING_KEY
                                                                           := HIGH_KEY + 1;
                                                                           = 0;
= HIGH_KEY;
```

VAX-11 Pascal V2.4-277 Page 85 DISK\$VMSMASTER:[EDF.SRC]EDFDESIGN.PAS; 1 (38)

```
H 10
EDFDESIGN
VO4-000
                                                                        16-Sep-1984 01:10:30
5-Sep-1984 13:36:36
                                                                                                   VAX-11 Pascal V2.4-277 Page 86
DISK#VMSMASTER: CEDF. SRCJEDFDESIGN. PAS; 1 (38)
                                    Source Listing
END:
                                    ( IF FALSE NOT OPTIMIZING )
                      Now loop until all his keys are (re)defined.
                      FOR ACTIVE_KEY_INDEX := BEGINING_KEY TO ENDING_KEY DO
                      BEGIN
                           IDATACEDF$K_ACTIVE_KEY] := ACTIVE_KEY_INDEX;
                           IF (
(REDESIGN_FLAG)
                           AND
                           (NOT ADD_KEY_FLAG)
) THEN
                               WARN_OF_ERASE;
                           PLOT_AND_DESIGN;
                                   ( FOR ... )
                      END:
                      Now that we're done with the hard part, set the function default
                      to succeed.
                      IF AUTO_TUNE THEN
                           QTAB[EDF$K_CURRENT_FUNCTION].DEFAULT
                                                                        := EDF$K_EXIT;
                          ( INDEXED_DESIGN )
                  END:
                 END. { End of file: SRC$:EDFDESIGN.PAS }
```

| EDFD<br>VO4-         | ES16                 | iN                   |                |                |                      |                      |                      | Gene                       | rate                             | d Co                       | ie                                      |  | 16   | 10<br>-Sep-1984<br>-Sep-1984 | 01:10:       | :30 VAX-11 Pascal V2.4-277 Page 8:<br>:36 DISK\$VMSMASTER:[EDF.SRC]EDFDESIGN.PAS; 1 (38) |
|----------------------|----------------------|----------------------|----------------|----------------|----------------------|----------------------|----------------------|----------------------------|----------------------------------|----------------------------|---|--|--|------------------------------|--------------|--|
|                      |                      |                      |                |                |                      |                      |                      |                            |                                  |                            |   |  |  |                              | TITLE        | EDFDESIGN \V04-000\  |
|                      |                      |                      |                |                |                      |                      |                      |                            |                                  |                            |   |  | 00000  |                              | .PSECT       | \$CODE, PIC, CON, REL, LCL, SHR, EXE, RD, NOWRT, 2                                       |
| 65<br>49<br>61<br>69 | 72<br>20<br>68<br>66 | 47<br>31<br>20<br>69 | 20<br>73<br>63 | 66<br>60<br>65 | 6F<br>6E<br>65<br>70 | 20<br>61<br>76<br>73 | 65<br>68<br>65<br>20 | 6C<br>74<br>4C<br>6E       | 69<br>20<br>65                   | 46<br>72<br>78<br>65<br>20 | 266000000000000000000000000000000000000 | 41<br>74<br>64<br>620<br>64<br>65<br>20<br>58  | 20 00000<br>51 0000E<br>5E 0001C<br>73 0002A<br>55 00038<br>49 0003C<br>20 0004A<br>20 00058                         | C.AAA:                       | .ASCII       | \ A File of Greater than 31 Index Levels \-\has been specified. \                        |
| <b>20</b>            | <b>50</b>            | <b>50</b>            | 68<br>20       | 74<br>20       | 70<br>20             | 65                   | 20                   | <b>20</b>                  | 78<br>20                         | 20<br>20<br>20             | 2E<br>64<br>20                          | 64<br>6E<br>20   | 55 00038<br>69 0003C<br>20 0004A<br>20 00058   | C.AAB:                       | .ASCII       | \Index Depth \   |
|                      | 0                    | 0000                 | 0000           | 000            | 0068                 | 00                   | 00000                | 0000                       | 6C<br>000<br>000                 | 35<br>00000<br>00020       | 8                                       | 000000   | 04 00064<br>0D 00078   | C.AAC:                       | .ASCII       | <27>\[?5\\<0><0><0><br>^x4080004,0,^x2C00000,^x680,0,^xD,^x20,0,-<br>^xC,0,^x1f          |
|                      | 0                    | 0000                 | 000            | 000            | 0068                 | 00 0                 | 0000                 | 0000                       | 000                              | 00000                      |   | )000001<br>)40800(<br>)00000(  | 00090<br>00 000A4  | C.AAE:                       | .LONG        | ^x4080004,0,^x2C00000,^x680,0,^xD,^x20,0,-<br>^xC,0,^x1f                                 |
| 6E                   | 6F                   | 69                   | 74             | 69<br>00<br>72 | 6E                   | 69                   | 66                   | 65                         | 44                               | 20                         | 4 5                                     | 000001   | 54 000BC   | C.AAF:                       | .ASCII       | \The Definition of Key\<0><0><0>   |
| 61                   | 60                   | 70                   | 65             | 72             | 90<br>90<br>9E       | 69<br>00<br>65       | 66<br>79<br>62       | 20                         | 60                               | 6C                         | 69                                      | 77<br>45   | 20 000CA<br>20 000D4   | C.AAG:                       | .ASCII       | \ will be replaced.\<0><0>   |
| 44<br>60<br>20       | SE<br>90             | 74<br>69<br>64       | 6E<br>77<br>65 | 65<br>20<br>63 | 72<br>6E<br>61       | 72<br>6F<br>6C       | 75<br>69<br>70       | 65<br>20<br>00<br>43<br>74 | 48<br>60<br>00<br>20<br>69<br>72 | 20<br>62<br>65<br>6E<br>6E | 66<br>69<br>64<br>68<br>69              | 68<br>6F<br>77<br>65<br>54<br>66<br>62   | 20 000CA<br>20 000D4<br>53 000E2<br>20 000E8<br>55 000F6<br>20 00104   | C.AAH:                       | .ASCII       | <pre>\ The Current Definition will be replaced\- \. \&lt;0&gt;&lt;0&gt;</pre>            |
|                      |                      |                      |                | 000            | 0000                 | 0 0                  | 0100                 | )F 00                      | 000                              | 00000                      | 00                                      | 000000   | 00 00114<br>00 00124   | C.AAI:                       | LONG<br>BYTE | 0.0.0x100F00.0   |
| 48                   | 20                   | 66                   | 6F             | 20             | 68                   | 74                   | 70                   | 65                         | 44                               | 20                         | 65                                      | 68 5   | 00127<br>00128   | C.AAJ:                       | .ASCII       | \The Depth of Key\   |
| 20<br>74             | 64                   | 65<br>65             | 74<br>72       | 61             | 6D<br>20             | 69<br>6F             | 74<br>4E             | 73<br>20                   | 45<br>65                         | 20                         | 73<br>20                                |  | 55 00136<br>20 00138<br>74 00146   | C.AAK:                       | .ASCII       | \ is Estimated to be No Greater\<0><0>   |
| 20                   | 73                   | 60                   | 65             | 76             | 65                   | 00<br>60<br>69<br>60 | 50<br>50<br>00       | 00<br>78<br>68<br>60       | 20<br>65<br>63<br>61             | 00<br>6E<br>64<br>69<br>74 | 00<br>61<br>6E<br>68                    | 68 7   | 55 0C154<br>74 00158<br>20 00160   | C.AAL:                       | ASCII        | \than \<0><0><0><br>\ Index levels, which is \   |
| <b>2E</b>            | 73                   | 60                   | 65             | 76             | 65                   | 60                   | 20                   | 60                         | 61                               | 74                         | 6F                                      | 54   | 0016E<br>00178   | C.AAN:                       | .ASCII       | \ Total levels.\<0><0>   |
| 46                   | 50                   | 00<br>64<br>20       | 2E<br>61<br>74 | 2E<br>6F<br>6E | 2E<br>4C<br>65       | 20<br>63             | 67<br>60<br>72       | 6E<br>61<br>65             | 69<br>69<br>50                   | 68<br>74<br>20             | 72<br>69<br>60                          | 6F 6E 4  | 00 00186<br>57 00188<br>49 00194<br>59 001A2<br>20 001B0   | C.AAD:                       | .ASCII       | \Working\<0> \Initial Load Fill Percent \  |
| 69                   | 53<br>20             | 20                   | 64             | 72<br>20       | 6F<br>20             | 63                   | 65                   | 52<br>20                   | 20                               | 50<br>6E<br>50             | 20<br>61<br>20                          | 20 8<br>65 4<br>65 7   | 001B4<br>001C2   | C.AAQ:                       | .ASCII       | \Mean Record Size \  |
| 20                   | <b>50</b>            | 20                   | 65<br>20       | 7A<br>20       | 69                   | 53<br>20             | 20                   | 64                         | 72<br>20                         | 6F                         | 63                                      | 20<br>65<br>20   | 20 001D0<br>52 001D4<br>20 001E2<br>20 001F0   | C.AAR:                       | .ASCII       | \Record Size   |
| <b>50</b>            | 20                   | <b>20</b>            | <b>50</b>      | 68             | 74<br>20             | 67                   | 6E<br>20             | 65                         | 4 C<br>20                        | 50<br>50                   | 20<br>79<br>20                          | 20<br>65<br>20   | 20 001F0<br>4B 001F4<br>20 00202   | C.AAS:                       | .ASCII       | \Key Length \  |
| 52<br>20             | 50<br>50             | 64 20                | 61<br>74       | 6F<br>6E       | 4C<br>75             | 20<br>6F             | 6C<br>43             | 61                         | 69<br>64                         | 2000004720                 | 6262 622722662                          | 728<br>477<br>506<br>602<br>650<br>650<br>650<br>650<br>650<br>650<br>650<br>650<br>650<br>650 | 20 001D0<br>52 001D4<br>20 001E2<br>20 001F0<br>4B 001F4<br>20 00202<br>20 00210<br>49 00214<br>55 00222<br>20 00230 | C.AAT:                       | .ASCII       | \Initial Load Record Count \   |

| 63 65 52 20 66 61 6E 6F 69 74 69 64 64 41 00234 C.AAU: .ASCII \Additional Record Count  076 0025 0025 0025 0025 0025 0025 0025 002  | Page 88<br>DFDESIGN.PAS; 1 (38) |
|---|---------------------------------|
| SE  | \                               |
| FC AD   | > 0174                          |
| FC AD   | : 0199                          |
| 000000006   | : 0200                          |
| 55  | ; 0202                          |
| 57 57 4A 00067 CVTFL R7,DATA_SAVINGS<br>57 56 C0 0006A ADDL2 KEY_SAVINGS,DATA_SAVINGS<br>57 000000E8G EF 57 C3 0006D SUBL3 DATA_SAVINGS,IDATA+232,RECORD_S<br>56 000000D8G EF 55 C3 00077 3\$: SUBL3 INDEX_SAVINGS,IDATA+216,TEMP_RI<br>58 000000ECG EF 09 C5 0007F MULL3 #9,IDATA+236,R8<br>56 58 C0 00087 ADDL2 R8,TEMP_REC | ; 0200                          |
| 57 56 CO 0006A ADDL2 KEY_SAVINGS_DATA_SAVINGS<br>57 000000E8G EF 57 C3 0006D SUBL3 DATA_SAVINGS,IDATA+232,RECORD_<br>56 000000D8G EF 55 C3 00077 38: SUBL3 INDEX_SAVINGS,IDATA+216,TEMP_RI<br>58 000000ECG EF 09 C5 0007F MULL3 #9,IDATA+236,R8<br>56 58 CO 00087 ADDL2 R8,TEMP_REC   | ; 021<br>; 022                  |
| 56 000000D8G EF 55 C3 00077 3\$: SUBL3 INDEX_SAVINGS.IDATA+216.TEMP_RI<br>58 000000ECG EF 09 C5 0007F MULL3 #9.IDATA+236.R8<br>56 58 C0 00087 ADDL2 R8.TEMP_REC   | \$17E : 022                     |
| 58 000000FCG FF 01 C1 0008A ADDL3 #1.IDATA+236.R8   | EC : 024                        |
| 58 000000ECG  | : 0246                          |
| 59 58 CO 000A4 ADDL2 R8.R9 59 D5 000A7 48: TSTL R9 00V 13 000A9 BEQL 95   |                                 |
| 00V 13 000A9 BEQL 9\$ 57 D6 000AB INCL RECORD_SIZE 00V 11 000AD BRB 9\$   | : 0257                          |
| EE E1 44 00004 CUTEL D1 INDEV CAVINGS   | \$17E<br>\$1,84 : 0271          |
| \$7 000000086   | , 000                           |
| \$4 00000000G EF 44 000D7 MULF2 RDATA,R4 54 54 4A 000DE CVTFL R4,ADDED AVAILABLE_BYTES 50 57 CO 000E1 ADDL2 RECORD_STZE,RECORD_OVERHEAD 55 50 C6 000E4 DIVL2 RECORD_OVERHEAD,INIT_AVAILABLE   | : 0289                          |

| EDFDESIGN<br>VO4-000 |          |          | Generated                                   | Code        |  |                      | 16:<br>5:   | 10<br>-Sep-198<br>-Sep-198 | 34 01:10:30<br>34 13:36:36                                   | VAX-11 Pascal V2.4-277 DISK\$VMSMASTER: [EDF.SRC]EDFDESIGN.PA   | Page 89<br>(S; 1 (38)        |
|----------------------|----------|----------|---|-------------|--|----------------------|---|----------------------------|--|---|------------------------------|
|                      |          |          | 54  |             | 0<br>C<br>0<br>0<br>0<br>0<br>0<br>0<br>0<br>0<br>0  | C6<br>D5<br>12       | 000E7   |                            | DIVL2  | RO, ADDED AVAILABLE_BYTES INDEX_LEVEL 128   | : 0294<br>: 0301             |
|                      |          |          | 01  |             | )0V<br>55  | 01                   | DOOEC   |                            | BNEQ<br>CMPL   | 125<br>INIT_RECORDS_PER_BUCKET,#1<br>128  |                              |
|                      |          |          | 55  | (           | 71   | D0                   | 000F3   |                            | CMPL<br>BGEQ<br>MOVL<br>BRB<br>TSTL                          | 123<br>11, INIT_RECORDS_PER_BUCKET  | ; 0303                       |
|                      |          |          |   |             | SC .   |                      | 000F 8<br>000F A  | 128:                       | TSTL   | INDEX_LEVEL   | ; 0305                       |
|                      |          |          | 02  |             | 5<br>00 v  | D1<br>18             | 000FC<br>000FF  |                            | BLEQ<br>CMPL<br>BGEO   | NIT_RECORDS_PER_BUCKET,#2   |                              |
|                      |          |          | 55  |             | 00V<br>00V<br>02<br>00V<br>00V   | DO                   | 00101<br>00104<br>00106   | 16\$:                      | MOVL<br>TSTL   | VŽ, INIT_RECORDS_PER_BUCKET<br>INDEX_LEVEL<br>198   | : 0307<br>: 0309             |
|                      |          |          | 01  |             | 14<br>10 v   | D1<br>18             | 00108<br>0010B  |                            | CMPL   | ADDED_RECORDS_PER_BUCKET,#1   |                              |
|                      |          |          | 54  |             | )1<br>)0v  | DÖ                   | 0010D<br>00110  |                            | MOVL   | 11.ADDED_RECORDS_PER_BUCKET   | ; 0311                       |
|                      |          |          |   |             | C  | DS<br>15             | 00112   | 198:                       | TSTL   | INDEX_LEVEL   | : 0313                       |
|                      |          |          | 02  |             | 00V  | D1                   | 00116   |                            | CMPL   | ADDED_RECORDS_PER_BUCKET,#2   |                              |
|                      | 0000000  | OGEF4C   | 54  |             | )2   | D0                   | 0011B<br>0011E<br>00127   | 23\$:                      | ADDL3  | #2,ADDED_RECORDS_PER_BUCKET ADDED_RECORDS_PER_BUCKET,- INIT_RECORDS_PER_BUCKET,-                                      | 0315                         |
|                      |          | 67       | 57<br>52                                    | 00000000GEF | 5  | DE<br>C7             | 00127<br>00127<br>0012F<br>00133  |                            | DIVL3  | RECS PER BUCKET[INDEX LEVEL] INIT NUMBER BUCKETS[INDEX_LEVEL],R7 INIT RECORDS PER BUCKET, - INIT NUMBER RECORDS, (R7) | : 0325                       |
|                      |          | 69       | 59<br>53                                    | 0000000GEF  | 4  |                      | 00133<br>0013B  |                            | DIVL3  | ADDED_NUMBER_BUCKETS[INDEX_LEVEL],R9 ADDED_RECORDS_PER_BUCKET,-   | : 0327                       |
|                      | 50<br>50 | 52<br>50 | 00<br>50                                    |             | 00   | 7A<br>7B<br>D5       | 0013F<br>0013F<br>00144<br>00149<br>0014B<br>0014D  |                            | E 801 11 A   | ADDED_NUMBER_RECORDS,(R9) NO.NO.INIT_NUMBER_RECORDS,R0 INIT_RECORDS_PER_BUCKET,R0,R0,R0 R0 24\$                       | ; 0333                       |
|                      |          |          | 50  |             | 00V<br>55<br>00V   | 18<br>00<br>05<br>13 | 0014B<br>0014D<br>00150<br>00152  | 245:                       | ADDL2  | 248<br>INIT_RECORDS_PER_BUCKET,RO<br>RO<br>26\$<br>(R7)   |                              |
|                      | 50<br>50 | 53<br>50 | 00<br>50                                    |             | 00<br>50<br>00<br>50<br>00<br>70<br>60<br>60<br>60<br>60<br>60<br>60<br>60<br>60<br>60<br>60<br>60<br>60<br>60 | D6<br>7A<br>7B<br>D5 | 00152<br>00154<br>00156<br>0015B<br>00160<br>00162<br>00164<br>00167<br>0016B<br>0016B<br>00173 | 26\$:                      | INCL<br>EMUL<br>EDIV<br>TSTL                                 | VO,MO,ADDED_NUMBER_RECORDS,RO<br>ADDED_RECORDS_PER_BUCKET,RO,RO,RO  | : 0335<br>: 0338             |
|                      |          |          | 50  |             | 0<br>0   | 18<br>CO<br>D5       | 00162<br>00164<br>00167   | 278:                       | ADDLZ  | RO<br>27\$<br>ADDED_RECORDS_PER_BUCKET,RO<br>RO   |                              |
|                      |          |          |   | 000000846   | 9<br>F   | 13<br>D6<br>D5<br>12 | 0016B<br>0016D  | 298:                       | INCL   | 29\$<br>(R9)<br>[DATA+132   | 0340                         |
|                      |          | 0        | 0000000GEF4C<br>0000000GEF4C<br>0000000G EF |             | 00V<br>7<br>59<br>60<br>00V  | DO                   | 00170   | 315:                       | BEQL<br>INCL<br>ISTL<br>BNEQ<br>MOVL<br>MOVL<br>MOVL<br>CMPL | (R7), INIT PRIMARY BUCKETS[INDEX_LEVEL] (R9), ADDED PRIMART BUCKETS[INDEX_LEVEL] INDEX_LEVE[, DEEPEST (R9), #1        | 0351<br>0353<br>0361<br>0367 |
|                      |          |          |   |             | 00V<br>00V   | 05<br>13             | 00185<br>0018C<br>0018F<br>00191<br>00193   |                            | BGIR :   | NDEX_LEVEL  |                              |

| Genera    | ted            | Code  |                      | 16-Sep-19<br>5-Sep-19                 | 984 01:10:<br>984 13:36: | 30 VAX-11 Pascal V2.4-277<br>36 DISK\$VMSMASTER:[EDF.SRC]EDFD                        | Page 90<br>ESIGN.PAS; T (38) |
|-----------|----------------|---|----------------------|---------------------------------------|--------------------------|--|------------------------------|
|           | 01             | 67  | 01                   | 00195                                 | CMPL                     | (R <u>7</u> ),#1   |                              |
|           |                | 0000  | v 31                 | 00198<br>0019A                        | BGTR<br>BRW              | 45\$   |                              |
|           |                | 2.0   | 0.6                  | 0019D 348:                            | TSTL                     | INDEX_LEVEL  | ; 0380                       |
|           |                | 00<br>54                                      |                      | 0019F<br>001A1                        | BNEQ                     | 418<br>FOUND   | : 0384                       |
| 00000000G | EF<br>EF       | 00  | E1<br>FB             | 001A3<br>001AB                        | BBC                      | #0,0PTIMIZING,37\$ #0,POINT_AT_ANALYSIS  | : 0386                       |
| 00000000  | 21             | 00000000 8F                                   | DF<br>9F             | 001B2                                 | PUSHAL                   | #0   | 0390                         |
|           |                | 00<br>00000000<br>00<br>000000846<br>04<br>8F | 9F<br>9F             | 001B8<br>001BB                        | PUSHAB                   | #21<br>IDATA+132   |                              |
|           |                | 04 8F<br>01 8F                                | 9F                   | 00101                                 | PUSHAB                   | #4   |                              |
| 000000006 | EF             | 05  | 9F                   | 00107                                 | PUSHAB                   | #1<br>#5.FIND OBJECT   |                              |
| 000000006 | EF<br>54<br>EF | 05<br>50                                      | 90<br>FB             | 001CE                                 | MOVB                     | #5,FIND OBJECT RO,FOUND  | : 0396                       |
| 00000000  | 001            | 000000000 EF                                  | E9                   | 001D8 37%:                            | BLBC                     | #0, POINT AT DEFINITION FOUND, 395   | : 0400                       |
|           | 54             | 00000000G EF                                  | DO                   | 001DB<br>001E2                        | MOVL                     | DEF_CURRENT,R4<br>39(R4),INIT_NUMBER_RECORDS   | : 0404                       |
|           |                | 00  | V 11                 | 001E6                                 | BRB                      | 42\$   | 2/42                         |
|           | 52             | 67  | v 11                 | 001E8 39\$:<br>001EB                  | MOVL<br>BRB              | (R7), INIT_NUMBER_RECORDS  | ; 0412                       |
|           | 52<br>53       | 67  | DQ                   | 001ED 415:                            | MOVL                     | 428 (R7), INIT_NUMBER_RECORDS (R9), ADDED_NUMBER_RECORDS INDEX_LEVEL INDEX_LEVEL,#31 | : 0422                       |
|           |                | 69<br>50<br>50                                | D0                   |                                       | MOVL                     | INDEX_FEREE  | : 0428<br>: 0433             |
|           | 1F             | 5 C<br>0 3                                    | D1                   | 001F5<br>001F8                        | CMPL<br>BGTR             | INDEX_LEVEL,#31  | : 0433                       |
|           |                | 0000  |                      | 001FA                                 | BRW                      | 448  |                              |
|           |                | 00000000G EF                                  | 9F<br>DD             |                                       | PUSHAB                   | SHIFT<br>#4  | : 0437                       |
| 00000000  |                | 00000000 EF                                   | 9F                   | 00205                                 | PUSHAB                   | PAS\$FV_OUTPUT   |                              |
| 000000006 | EF             | 000000006 EF                                  | FB<br>9F             | 0020B<br>00212                        | PUSHAB                   | #3, PASSWRITE_STRING<br>ANSI_REVERSE   |                              |
|           |                | 04  | DD                   | 00218                                 | PUSHL                    | #4   |                              |
| 000000006 | EF             | 00000000 EF                                   | 9F<br>F B            | 00220                                 | PUSHAB                   | PASSFV OUTPUT<br>#3,PASSWRITE_STRING   |                              |
|           |                | FFFFFB7F EF                                   | 9F<br>DD             | 00227                                 | PUSHAB                   | C.AAA<br>#60   |                              |
|           |                | 00000000G EF                                  | 9F                   | 0022F                                 | PUSHAB                   | PASSFY OUTPUT<br>#3 PASSWRITE_STRING   |                              |
| 00000000  | EF             | 000000006 EF                                  | FB<br>9F             | 0022F<br>00235<br>0023C<br>00242      | CALLS<br>PUSHAB          | #3,PAS\$WRITE_STRING<br>ANSI_RESET   |                              |
|           |                | 04  | DD                   | 00242                                 | PUSHL                    | 14   |                              |
| 000000006 | EF             | 00000000G EF                                  | 9F                   |                                       | PUSHAB                   | PASSFY OUTPUT<br>#3.PASSWRITE STRING<br>PASSFY OUTPUT                                |                              |
| 00000006  | EF             |   | FB<br>9F             | 00251                                 | PUSHAB                   | PASSFY OUTPUT  |                              |
|           |                | 000000006 EF<br>01<br>00004140 8F<br>01       | DF                   | 0025E                                 | CALLS<br>PUSHAF          | #1, PASSWRITELN2   | : 0441                       |
| 000000006 | EF             |   | FB                   | 00264                                 | PUSHL                    | #1,LIB\$WAIT   | : 0443                       |
|           |                | ŎŎ  | DD<br>DD<br>DD<br>F8 | 00260                                 | PUSHL                    | #1,LIB\$WAIT<br>#0<br>#0<br>#0   | , 0443                       |
|           |                | 00B3804B 8F                                   | 00                   | 00261                                 | PUSHL                    | #11763787  |                              |
| 000000000 | EF             | 000<br>000<br>000<br>000<br>004<br>504        | FB                   | 0026F<br>00271<br>00277<br>0027E 448: | CALLS                    | #4, LIB\$SIGNAL  | . 0/50                       |
| FC        | AD             | FC AD   | D0                   | 0027E 448:<br>00282                   | MOVL<br>PUSHAB           | #4,LIB\$SIGNAL<br>INDEX_LEVEL,-4(FP)<br>-4(FP)                                       | : 0450                       |
| F8        | AD             | F8 AD   | 9F                   | 00282<br>00285<br>00289               | MOVL<br>PUSHAB           | ADDED_NUMBER_RECORDS, -8(FP) -8(FP)  |                              |

| EDF DE S 1 GN<br>704-000 | Genera                    | eted Code  |   |                            | 16-  | 10<br>Sep-19<br>Sep-19 | 984 01:10:<br>984 13:36:              | 30 VAX-11 Pascal V2.4-277<br>36 DISK\$VMSMASTER:[EDF.SRC]EDFDESIG                            | Page<br>N.PAS:1 (3 | 91<br>38)         |
|--------------------------|---------------------------|--|---|----------------------------|--|------------------------|---------------------------------------|--|--------------------|-------------------|
|                          | F4                        | AD   | 52  | 00                         | 00280  |                        | MOVL                                  | INIT_NUMBER_RECORDS,-12(FP) -12(FP)  |                    |                   |
|                          | 0254                      | CF F4  | 03  | 9F<br>FB<br>04             | 00290<br>00293<br>00298                            | 458:                   | PUSHAB<br>CALLS<br>RET                | #3,PROLOGUE3_BUCKETS   | ; 04               | 458               |
| Routine Size: 665 byte   | es, Routine               | Base: \$CODE +                                   | 00254                                     | ,                          |  |                        |                                       |  | •                  |                   |
|                          |                           |  | 0   | 004                        | 00000  | PROLOG                 | GUES DEPTH                            | *^M <r2></r2>  | ; 05               | 508               |
|                          |                           | £1   | 50  | 04                         | 00002  | 10.                    | CLRL                                  | RO   | ; 05               | 521               |
|                          |                           | 51<br>000000006<br>00000006<br>00000006          | EF41                                      | 00<br>04<br>04<br>04       | 00004<br>00007<br>0000E<br>00015                   | 15:                    | MOVL<br>CLRL<br>CLRL<br>CLRL          | RO, I<br>INIT NUMBER BUCKETS[1]<br>ADDED NUMBER BUCKETS[1]<br>RECS_PER_BUCKET[1]             | : 05<br>: 05       | 525<br>526<br>527 |
| 00000000G                | E4<br>EF 000000946        | 50   | 16  | F3                         | 0001C  |                        | AOBLEQ<br>MULL3                       | #512,IDATA+148,BYTES_PER_BUCKET  |                    | 534               |
|                          | 00000000G                 | 00000000   | 8F<br>8F<br>01                            | D4<br>DF<br>FB             | 00030<br>00036<br>0003C<br>00043                   |                        | CLRL<br>PUSHAL<br>CALLS<br>MOVL       | DEEPEST<br>#0<br>#1.CALC_BUC_OVERHEAD<br>RO,BUCKET_OVERHEAD                                  | : 05               | 539<br>545        |
|                          | 000000006                 | 00000000   | 8F<br>01                                  | DF                         | 00046  |                        | PUSHAL                                | <b>#</b> 0   | ; 05               | 546               |
|                          | 00000000                  | 000000E4G  | EF<br>00V                                 | 05                         | 00053  |                        | TSTL                                  | #1.CALC_REC_OVERHEAD<br>IDATA+228  | ; 05               | 548               |
|                          |                           | 51 00000000G                                     | EF<br>OOV                                 | 00                         | 0005B<br>00062                                     |                        | BNEQ<br>MOVL<br>BRB                   | CUR_MAX_REC,RECORD_SIZE  | : 05               | 550               |
|                          | 52 000000D8G              | 51 000000E4G<br>EF 000000CCG<br>52               | EF  | DO C1                      | 00064<br>0006B<br>00077<br>0007A                   | 3\$:<br>4\$:           | MOVL<br>ADDL3<br>CMPL<br>BGEQ         | IDATA+228, RECORD_SIZE<br>IDATA+204, IDATA+216, R2<br>RECORD_SIZE, R2                        | : 05               | 554<br>560        |
| •                        | 50 00000000G<br>000000E8G | 50<br>EF<br>EF                                   | 0000V<br>50<br>50<br>50                   | 31<br>C0<br>C3<br>D1<br>18 | 0007C<br>0007F<br>00082<br>0008A<br>00091          |                        | BRW<br>ADDL2<br>SUBL3<br>CMPL<br>BGEQ | 215 BUCKET_OVERHEAD, RECORD_OVERHEAD RECORD_OVERHEAD, BYTES_PER_BUCKET, RO RO, IDATA+232 .+3 |                    |                   |
|                          | 02                        | 00 000000F0G                                     | 0000v                                     | S1<br>CF                   | 00093<br>00096<br>0009E<br>000A0<br>000A2          |                        | CASEL<br>.DISPL<br>.DISPL<br>.DISPL   | 21\$<br>IDATA+224,#0,#2<br>7\$<br>8\$<br>12\$  | ; 05               | 569               |
| 00000004G                | EF                        | 50 000000ACG<br>50 000043C8                      | EF  | 31<br>4E<br>47             | 000A4<br>000A7<br>000AE<br>000BA                   | 78:                    | CVTLF<br>DIVF3                        | IDATA+172,RO   | ; 05               | 573               |
|                          |                           | 50 000000ACG<br>50 000043C8                      | 8F<br>00V<br>EF<br>8F<br>00V<br>8F<br>00V | 4E                         | 00080  | 8\$:                   | BRB<br>CVTLF<br>DIVF2                 | 17\$ IDATA+172,R0 #^F100.0,R0 #0,BDATA+16,10\$ #^F0.9,R0,RDATA+4                             | : 05               | 577               |
| 00000004G                | 00v00000010G<br>Ef        | EF<br>50 66664066                                | 00<br>8F                                  | E1                         | 000CA  |                        | BBC<br>MULF3                          | #0,BDATA+16,10\$<br>#^f0.9,R0,RDATA+4  | ; 05               | 579               |
| 00000004G                | EF                        | 50 ACDA402A                                      | 8F  | 45                         | 000DE<br>000E0                                     | 10\$:                  | BRB<br>MULF3                          | #^F0.6667,RO,RDATA+4   | ; 05               | 584               |
|                          | 00v000000106              | 50 000000ACG<br>50 000043C8<br>EF<br>50 66664066 | 8F<br>000<br>8F<br>000<br>8F              | 4E<br>46<br>E1             | 000EC<br>000EE<br>000F5<br>000FC<br>00104<br>00110 | 128:                   | BRB<br>CVTLF<br>DIVF2<br>BBC          | 17\$ IDATA+172.R0 #^F100.0.R0 #0.BDATA+16.14\$ #^F0.9.R0.RDATA+4                             | ; 05               |                   |
| 000000046                | EF                        | 50 66664066                                      | 8F<br>OOV                                 | 45                         | 00104  |                        | MULF3<br>BRB                          | 153  | ; 05               |                   |
| 000000046                | EF                        | 50 ACDA402A                                      | 8F  | 45                         | 00112  | 148:                   | MULF3                                 | #*F0.6667,RO,RDATA+4   | : 05               | 98                |

| EDFDESIGN<br>VO4-000     | Gener                     | ated                         | Code   |                                   |  | 16<br>5   | 10<br>-Sep-198<br>-Sep-198       | 14 01:10:<br>14 13:36:                              | 30 VAX-11 Pascal V2.4-277<br>36 DISK\$VMSMASTER:[EDF.SRCJEDF  | Page 9                     |
|--------------------------|---------------------------|------------------------------|--|-----------------------------------|--|---|----------------------------------|---|---|----------------------------|
|                          | 00000000                  | EF                           | 64   | 8F<br>00V                         | 9A<br>11   |   | 15\$:                            | MOVZBL<br>BRB                                       | #100, IDATA<br>17\$   | : 060                      |
| 0                        | 0V0000000FG<br>00000000G  | EF<br>EF                     | 66664066                                       | 00<br>8F                          | E1   | 00128<br>00130<br>0013B   | 16\$:<br>17\$:                   | BBC<br>MOVF   | #0.BDATA+15.19\$  | : 061                      |
|                          | 0000000G                  | EF                           | ACDA402A<br>00000000<br>00000088G<br>000000C0G | 00<br>8F<br>00V<br>8F<br>EF<br>03 | 50<br>DF<br>9F   | 00130<br>00148<br>0014E<br>00154  | 19 <b>\$</b> :<br>20 <b>\$</b> : | BRB<br>MOVF<br>PUSHAL<br>PUSHAB<br>PUSHAB           | 20\$ #^F0.6667,RDATA #0 IDATA+136   | : 0611                     |
|                          | 0254                      | CF<br>50                     | 000000000                                      | EF                                | 50<br>11<br>50<br>0<br>0<br>9<br>6<br>8<br>8<br>8<br>8<br>8<br>8<br>8<br>8<br>8<br>8<br>8<br>8<br>8<br>8<br>8<br>8<br>8<br>8 | 00154<br>0015A<br>0015F<br>00166  |                                  | PUSHAB<br>CALLS<br>MOVL<br>BRB                      | IDATA+136 IDATA+192 #3, PROLOGUE3_BUCKETS DEEPEST, PROLOGUE3_DEPTH 228  | ; 0624                     |
|                          |                           |                              |  | 00v<br>50                         | 04   | 00168<br>0016A  | 21 <b>5</b> :<br>22 <b>5</b> :   | CLRL  | PROLOGUE3_DEPTH   | : 0630<br>: 0632           |
| Routine Size: 363 bytes, | Routine                   | Bas                          | e: \$CODE +                                    |                                   |  |   |                                  |   |   |                            |
|                          |                           | 5E<br>5C                     | 00000000G                                      | CE<br>EF<br>01                    | 9E<br>04<br>00<br>00   | 00002   |                                  | .ENTRY<br>MOVAB<br>CLRL<br>MOVL                     | NATURAL_DEPTH, M <r2, r3,="" r4=""> -512(SP), SP L.EAKPOINT_RIGHT #1, R12</r2,>   | : 0679<br>: 0732<br>: 0738 |
|                          | 00000094G<br>04ED<br>FEF8 | 50<br>52<br>EF<br>CF<br>CD42 |  | 5 C<br>5 2<br>0 0<br>5 0          | DO DO FB DO D4   | 00010<br>00013<br>0001A   | 15:                              | MOVL<br>MOVL<br>CALLS                               | -512(SP), SP<br>£.EAKPOINT_RIGHT<br>#1,R12<br>R12,RANGE<br>RANGE, IDATA+148<br>#0,PRÓLOGUE3 DEPTH<br>R0,DEPTH-4[RANGE]<br>TALLY-4[RANGE]<br>#63,R12,18<br>#^F1.0, CURRENT_WEIGHT<br>CURRENT_DEPTH<br>CURRENT_TALLY<br>#63,R3<br>R3,RANGE<br>DEPTH-4[RANGE],R4<br>(R4) | 074                        |
| E                        |                           | 5 C                          | FDFC<br>00004080                               | CD42<br>3F<br>8F<br>50            | D4<br>F3<br>50   | 00013<br>0001A<br>0001F<br>00025<br>0002A<br>0002E<br>00035<br>00037          |                                  | MOVL<br>CLRF<br>AOBLEQ<br>MOVF                      | TALLY-4[RANGE] #63,R12,1\$ #^F1.0,CURRENT_WEIGHT  | : 0744<br>: 0751<br>: 0752 |
|                          |                           | 53<br>52<br>54               |  | 51<br>3F<br>53                    | F50440000000000000000000000000000000000  | 00035<br>00037<br>00039   | 28:                              | CLRL<br>CLRF<br>MOVL<br>MOVL                        | CURRENT_DEPTH<br>CURRENT_TALLY<br>#63,R3<br>P3 PANGE  | 075<br>075<br>075          |
|                          |                           |                              | FEF8   | CD42<br>64<br>00V                 | DE<br>D5<br>12   | 00045   |                                  | MOVAL<br>TSTL<br>BNEQ                               | 8\$   | : 0759                     |
|                          |                           | 3F                           | FEFC   | 00v<br>CD42                       | 18<br>05   | 00049<br>0004C<br>0004E<br>00053<br>00055                                     |                                  | CMPL<br>BGEQ<br>TSTL                                | RANGE,#63<br>7\$<br>DEPTH[RANGE]  | ; 0763<br>; 0765           |
|                          | FE00                      | CD42                         | FDFC   | 51<br>CD42<br>00V                 | 50<br>04<br>11   | 00055<br>0005B<br>00060   | 78:                              | BGEQ<br>TSTL<br>BLEQ<br>MOVF<br>CLRF<br>BRB<br>CMPL | CURRENT TALLY TALLY [RANGE] TALLY-4[RANGE] 16\$   | : 0767<br>: 0769           |
|                          |                           | 50                           |  | 64<br>00v                         | D1   | 0005B<br>00060<br>00062<br>00065  | 85:                              | Brea  | (R4), CURRENT_DEPTH   | ; 0773                     |
|                          | FEOO                      | 3F<br>CD42                   |  | 00v                               | 18<br>50   | 00067   |                                  | CMPL<br>BGEQ<br>MOVF                                | RANGE,#63 11\$ CURRENT_TALLY,TALLY[RANGE]   | : 0777<br>: 0779           |
|                          |                           | 50                           |  | 64<br>50<br>00v                   | 50<br>11   | 00072<br>00075<br>00078   | 118:                             | MOVL<br>MOVF<br>BRB                                 | CURRENT TALLY, TALLY[RANGE] (R4), CURRENT DEPTH CURRENT_WEIGHT, CURRENT_TALLY 16\$  | 0779<br>0781<br>0782       |
|                          |                           | 21                           |  | 52<br>00v                         | 18   | 0007A   | 125:                             | CMPL<br>BGEQ<br>ADDF2<br>TSTL                       | RANGE ,#33  | ; 0793                     |
|                          |                           | 51                           | 000000986                                      | EF<br>OOV                         | 40<br>05<br>12   | 0006A<br>0006C<br>00072<br>00078<br>0007A<br>0007D<br>00082<br>00088<br>0008A | 165:                             | ENEG  | CURRENT_WEIGHT, CURRENT_TALLY IDATA+152   | 2 0795<br>2 0799           |
|                          |                           | 50                           | CCCD3ECC                                       | 8F                                | 40   | A8000   |                                  | ADDF2   | #^FO.1, CURRENT_WEIGHT  | : 0801                     |

| EDFDESIGN<br>VO4-000 | Genera          | ted Code   | 16<br>5  | 11<br>-Sep-19<br>-Sep-19         | 984 01:10:<br>984 13:36:  | 30 VAX-11 Pascal V2.4-277<br>36 DISK\$VMSMASTER:[EDF.SRC]EDF   | Page 93<br>DESIGN.PAS;T (38) |
|----------------------|-----------------|--|--|----------------------------------|---|--|------------------------------|
|                      |                 | AB 53  | F5 00091   | 18\$:                            | SOBGTR  | R3.2\$   | . 0005                       |
|                      |                 | 53   | D4 00094<br>D4 00096   |                                  | CLRL  | MAX RANGE  | 0805<br>0806<br>0807<br>0812 |
|                      |                 | 51 01<br>50 01<br>52 01<br>60 FEFB CD42  | DO 00098<br>DO 0009B<br>DO 0009E   | 400                              | MOVL  | #1, MIN_BKS  | : 0812                       |
|                      |                 | 01 FEFB CD42   | D1 000A1   | 198:                             | SOBGTR CLRF CLRL MOVL MOVL CMPL BGEQ ADDL3 AOBLEQ MOVL CMPL BLSS MOVL | R3,2\$ MAX_TALLY MAX_RANGE #1,MIN_BKS #1,R12 R12,RANGE DEPTH-4[RANGE],#1   | : 0814                       |
|                      | 51<br>ED        | 52 00v   | 18 000A7   | 210.                             | ADDL3   | #1 RANGE MIN_BKS   | : 0816                       |
|                      | EU              | 52<br>50<br>50<br>51<br>51   | 00 000B1   | 218:                             | MOVL  | #63,R12  | : 0822                       |
|                      |                 | 000  | 19 000B7   | 220.                             | BLSS  | #1 RANGE MIN_BKS #63,R12,19\$ #63,R12 R12,R1 25\$ R12,RANGE TALLY-4[RANGE],MAX_TALLY   |                              |
|                      |                 | 52<br>50 FDFC CD42   | 00 000B9<br>51 000BC   | 22\$:                            | CMPF<br>BLEQ<br>MOVF  | TALLY-4[RANGE], MAX_TALLY  | : 0824                       |
|                      |                 | 50 FDFC CD42   | 15 000C2<br>50 000CA<br>F1 000CD<br>D1 000D7<br>18 000DA<br>D0 000DC<br>D0 000DF<br>D1 000E2<br>15 000E5<br>31 000E7<br>C5 000EA |                                  | MOVE  | TALLY-4[RANGE], MAX_TALLY  | : 0828<br>: 0829             |
| FFE2                 | 5C FFFFFFFF     | 50 FDFC CD42<br>53 52<br>8F 51<br>01 53  | F1 000CD   | 24 <b>\$</b> :<br>25 <b>\$</b> : | MOVL<br>ACBL<br>CMPL<br>BGEQ  | TALLY-4[RANGE], MAX_TALLY RANGE, MAX_RANGE R1,#-1,R12,22\$ MAX_RANGE,#1 27\$   |                              |
|                      |                 | OOV  | 18 000DA   | 634:                             | BGEQ  | 27\$   | ; 0836                       |
|                      |                 | 53 01<br>50 53<br>3F 50  | DO 000DF<br>D1 000E2   | 27\$:                            | MOVL  | #1,MAX_RANGE<br>MAX_RANGE,R12<br>R12,#63   | ; 0838<br>; 0844             |
|                      |                 | 03   | 15 000E5<br>31 000E7   |                                  | BLEQ  | .+3  |                              |
| 54                   | 50<br>FEF8 CD40 | 53 01<br>5C 53<br>3F 5C 03<br>0000V<br>53 04<br>20 00<br>52 5C   | C5 000EA   |                                  | CMPL<br>BLEQ<br>BRW<br>MULL3<br>EXTV<br>MOVL<br>SUBL3<br>MOVAB        | 42\$ #4, MAX_RANGE, R0   |                              |
| 24                   |                 | 52 50  | 00 000F6   | 28\$:                            | MOVL  | R12, RANGE PANCE TEMP D'ST   | . 09/9                       |
|                      | FC AD           | 53<br>20<br>52<br>52<br>53<br>50<br>54<br>55<br>55<br>57<br>57<br>57<br>57<br>57<br>57<br>57<br>57<br>57<br>57<br>57 | DO 000F6<br>C3 000F9<br>9E 000FE<br>D1 00106<br>18 0010A<br>90 0010C   |                                  | MOVAB   | #4, MAX_RANGE, R0 #0, #32, DEPTH-4[R0], R4 R12, RANGE MAX_RANGE, RANGE, TEMP_DIST COLOR_ROW-1[RANGE], R0 TEMP_DIST, #9 30\$ #3, (R0) | : 0848<br>: 0850             |
|                      |                 | 00V  | 18 0010A<br>90 0010C   |                                  | CMPL<br>BGEQ<br>MOVB  | 30\$   | : 0854                       |
|                      |                 | 08 FC AD   | 11 0010F   |                                  | RRR   | 310  | : 0858                       |
|                      |                 | 08 FC AD 00V 15 FC AD 00V  | D1 00111<br>15 00115<br>D1 00117   | 30\$:                            | CMPL<br>BLEQ<br>CMPL<br>BGEQ<br>MOVB<br>BRB                           | TEMP_DIST,#8 33\$ TEMP_DIST_#21  | , 0030                       |
|                      |                 | 60 00v   | 18 0011B<br>90 0011D   |                                  | BGEQ  | TEMP_DIST,#21  | : 0866                       |
|                      |                 | 00V  | 11 00120   |                                  | BRB   | #2 (R0)<br>35\$  |                              |
|                      |                 | 60<br>03<br>60   | 90 00122<br>91 00125<br>12 00128   | 338:<br>358:                     | MOVB<br>CMPB<br>BNEQ<br>CMPL  | #1,(R0)<br>(R0),#3   | : 0874<br>: 0881             |
|                      |                 | 54 FEF8 CD42   | 01 0012A   |                                  | CMPL  | 38\$<br>DEPTH-4[RANGE],R4<br>38\$  |                              |
|                      |                 | 60<br>54 FEF8 CD42   | 12 00128<br>01 0012A<br>13 00130<br>90 00132<br>01 00135<br>18 0013B<br>05 00130<br>12 00143                                     | 38\$:                            | BEQL<br>MOVB<br>CMPL  | #2,(RO)<br>DEPTH-4[RANGE],R4   | 0887<br>0893                 |
|                      |                 | 00000000 EF  | 18 00138<br>05 00130<br>12 00143   | 3001                             | CMPL<br>BGEQ<br>TSTL<br>BNEQ<br>PUSHAL                                | 418<br>BREAKPOINT_RIGHT  | , 00.3                       |
|                      |                 | 0000003F 8F  | 12 00143<br>DF 00145   |                                  | BNEQ  | 41\$ #63   | : 0899                       |
|                      | F8              | AD 52  | DO 00148   |                                  | MOVL<br>PUSHAB  | RANGE, -8(FP) -8(FP)   | , 00//                       |
|                      | 000000006       | 000000000  | 9F 00152   |                                  | PUSHAB  | IDATA+128 #3.MAX FACTOR RO, BREAKPOINT_RIGHT   |                              |
|                      | 00000000G       | EF 03  | FB 00158<br>D0 0015F   |                                  | MOVL  | RO, BREAKPOINT_RIGHT   |                              |

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|   |    | Genera                 | ted                  | Code   |                      | 16  | -Sep-19<br>-Sep-19               | 84 01:10:<br>84 13:36:         | 30 VAX-11 Pascal V2.4-277<br>36 DISK\$VMSMASTER: CEDF.SRCJEDFDESIG          | Page<br>N.PAS; 1 () | 94<br>38)         |
|---|----|------------------------|----------------------|--|----------------------|---|----------------------------------|--------------------------------|---|---------------------|-------------------|
|   | 80 |                        | 5C<br>01             | 3f<br>53<br>00v  | F 3                  | 00166<br>0016A<br>0016D                                     | 41 <b>\$</b> :<br>42 <b>\$</b> : | AOBLEQ<br>CMPL<br>BNEQ         | #63,R12,28\$<br>MAX_RANGE,#1  |                     | 907               |
|   |    | 0000000G               | <b>EF</b> 54         | FEF8 CD43  | 12<br>90<br>00<br>11 | 0016F<br>00176  |                                  | MOV8<br>MOVI                   | #3, COLOR ROW<br>DEPTH-4[MAX_RANGE], LEFT_ADJ_RANGE<br>50\$                 | : 09                | 911               |
|   | 50 |                        | 54<br>53             | FEF4 CD43  | 00                   | 0017C<br>0017E<br>00184<br>00188                            | 448:                             | BRB<br>MOVL<br>SUBL3<br>BLEQ   | DEPTH-8[MAX_RANGE], LEFT_ADJ_RANGE<br>#1, MAX_RANGE, R12<br>50\$            | : 09                | 920               |
|   |    |                        | 52<br>50<br>54       | FFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFF                 | D0<br>9E<br>D1<br>12 | 0018A<br>0018D<br>00195<br>0019B                            | 458:                             | MOVL<br>MOVAB<br>CMPL<br>BNEQ  | R12.RANGE<br>COLOR_ROW-1[RANGE],RO<br>DEPTH=4[RANGE],LEFT_ADJ_RANGE<br>47\$ | : 09                | 926               |
|   |    |                        | 60                   | 02   | 90                   | 0019D<br>001A0  |                                  | MOVB                           | N2, (RO)  | ; 09                | 928               |
|   |    |                        | 60                   | 01   | 90                   | 001A2   | 478:                             | BRB<br>MOVB                    | 48\$<br>#1_(RO)   | ; 09                | 932               |
|   |    |                        | 60<br>E2<br>50<br>52 | 01   | F 5                  | 001A5<br>001A8  | 48 <b>\$</b> :<br>50 <b>\$</b> : | SOBGTR                         | R12.45\$<br>#1,812  | ; 09                | 941               |
|   |    |                        | 01                   | FEF8 CD42  | D0                   | 001AB<br>001AE  | 518:                             | MOVL                           | R12,RANGE<br>DEPTH-4[RANGE].#1  | ; 09                |                   |
|   |    |                        |                      | FFFFFFFFGEF42  | 18<br>94             | 001B4   |                                  | BGEQ                           | 538<br>COLOR_ROW-1[RANGE]   | ; 09                |                   |
|   | EA |                        | 5C                   | 3F   | F3                   | 001BD<br>001C1  | 53\$:                            | AOBLEQ<br>PUSHAL               | #63,RT2,51\$<br>#63   | : 09                |                   |
|   |    | F8                     | AD                   | 0000003f 8F<br>53<br>F8 AD<br>00000080G EF<br>03<br>50 | D0<br>9F<br>9F       | 001C7<br>001CB<br>001CE                                     |                                  | MOVL<br>PUSHAB<br>PUSHAB       | MAX_RANGE,-8(FP) -8(FP) IDATA+128   | ě u                 | 731               |
|   |    | 00000000G<br>00000000G | EF<br>EF             | 000000000 EF   | FB<br>00<br>05       | 001D4   |                                  | CALLS<br>MOVL<br>TSTL<br>BEQL  | #3.MAX_FACTOR<br>RO.BREAKPOINT_MID<br>BREAKPOINT_RIGHT                      | : 09                | 954               |
|   |    |                        |                      | 000000006 EF<br>03<br>0000v                            | 13                   | 001E8<br>001EA  |                                  | BEQL                           | 65\$  |                     |                   |
|   |    |                        | 52                   | 53<br>00v  | DO                   |   |                                  | MONF                           | MAX_RANGE, RANGE  | : 09                | 961               |
|   |    |                        | 7.                   | 52   | D6                   | 001F2   | 55\$:<br>56\$:                   | BRB                            | S6S<br>RANGE  | . 09                | 961<br>963<br>969 |
|   |    |                        | 3F                   | 52<br>52<br>00v  | D1                   | 001F4<br>001F7  | >65:                             | CMPL<br>BGEQ                   | RANGE,#63<br>58\$   |                     |                   |
|   |    |                        | 03                   | FFFFFFFFFEF42  | 91<br>13             | 001F9<br>00201  |                                  | CMPB                           | COLOR_ROW-1[RANGE],#3   |                     |                   |
|   |    |                        |                      | FFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFF                 | 95<br>13             | 00203   | 58\$:                            | BEQL<br>TSTB<br>BEQL           | COLOR_ROW-1[RANGE]  | ; 09                | 971               |
|   |    | F8                     | AD                   | 0000003F 8F 52   | DF<br>DO<br>9F<br>9F | 001F7<br>001F9<br>00201<br>00203<br>0020A<br>0020C<br>00212 |                                  | PUSHAL<br>MOVL<br>PUSHAB       | #63<br>RANGE ,-8(FP)<br>-8(FP)  | : 09                | 973               |
|   |    | 000000006<br>000000006 | EF<br>EF             | 0000003F 8F 52 AD 00000080G EF 03 50                   | 9F<br>FB<br>DO<br>11 | 00216<br>00219<br>0021F<br>00226<br>0022D<br>0023F<br>0023A |                                  | CALLS<br>MOVL                  | IDATA+128 #3,MAX_FACTOR RO_BREAKPOINT RIGHT                                 |                     |                   |
|   |    |                        | 53                   | 00v<br>52  | 01<br>13             | 0022b   | 60\$:                            | BRB<br>CMPL                    | 65\$ RANGE ,MAX_RANGE   | : 09                | 976               |
|   |    |                        |                      | 0000003F 8F  | DF                   | 00232   |                                  | BEQL<br>PUSHAL                 | 62 <b>\$</b><br>#63   | : 09                | 978               |
| 8 | AD |                        | 52                   | F8 AD  | C3                   | 0023A<br>0023F  |                                  | PUSHAL<br>SUBL 3<br>PUSHAB     | #1,RANGE,-8(FP)<br>-8(FP)   |                     |                   |
|   |    | 00000000G<br>00000000G | EF<br>EF             | 00000080G EF<br>03<br>50<br>000                        | 9F<br>FB<br>DO       | 0023F<br>00242<br>00248<br>0024F<br>00256                   |                                  | PUSHAB<br>CALLS<br>MOVL<br>BRB | IDATA+128 #3.MAX_FACTOR RO_BREAKPOINT_RIGHT 65\$                            |                     |                   |

| Genera                 | ted            | Code   |                            | 16-Se  | p-1984 01:10:<br>p-1984 13:36: | 30 VAX-11 Pascal V2.4-277<br>36 DISK\$VMSMASTER:[EDF.SRC]EDFDES  | IGN.PAS; T (38) |
|------------------------|----------------|--|----------------------------|--|--------------------------------|--|-----------------|
|                        | 40             | 0000003F 8F  | DF                         | 00258 62   |                                | #63  | : 0983          |
| FB                     | AD             | 0000003F 8F<br>53<br>F8 AD<br>00000080G EF<br>03<br>50                                       | DF<br>DO<br>9F<br>9F       | 0025E<br>00262<br>00265                            | MOVL<br>PUSHAB                 | MAX_RANGE,-8(FP)<br>-8(FP)   |                 |
|                        |                | 00000080G EF   | 9F                         | 00265  | PUSHAB                         | IDATA+128  |                 |
| 00000000G<br>00000000G | EF             | 0.5  | FB<br>DQ<br>C3             | 0026B<br>00272                                     | MOVL                           | #3.MAX FACTOR<br>RO, BREAKPOINT_RIGHT  |                 |
| 2                      | EF<br>53       | ÕĨ   | C3                         | 00279 65   | SUBL3                          | M1 MAX_RANGE ,RANGE  | : 0991          |
|                        |                | ÖÖV  | 15                         | 0027D  | BLEQ                           | 715  | : 0993          |
|                        |                | 00v<br>00v<br>52<br>52<br>00v  | 07                         | 0027F<br>00281 679                                 | BRB<br>DECL                    | 68\$ RANGE   | 0995            |
|                        | 01             | 52   | D1                         | 00283 68   | S: CMPL                        | RANGE,#1   | : 0997          |
|                        |                | ÖÖV  | 15                         | 00286<br>00288                                     | BLEQ                           | 71\$   |                 |
|                        | 54             | FEF8 CD42  | D1<br>13                   | 00288  | CMPL                           | DEPTH-4[RANGE], LEFT_ADJ_RANGE 67\$  |                 |
|                        |                | 52   |                            | 0028E<br>00290 719                                 | BEQL<br>INCL                   | RANGE  | ; 1002          |
|                        | 53             | 52   | D6                         | 00292  | CMPL                           | RANGE, MAX_RANGE   | : 1004          |
|                        |                | 00v  | 19                         | 00295  | BLSS                           | 73 <b>\$</b><br>#63  |                 |
| F8                     | AD             | 0000003F 8F  | DF                         | 00297<br>0029D                                     | PUSHAL                         |  | : 1006          |
| 10                     | NV             | F8 AD  | D0<br>9F                   | 002A1  | PUSHAB                         | MAX_RANGE,-8(FP) -8(FP)  |                 |
|                        |                | 0000003F 8F<br>53<br>F8 AD<br>00000080G EF<br>03   | 9F                         | 002A1<br>002A4<br>002AA                            | PUSHAB                         | IDATA+128 #3.MAX_FACTOR RO_BREAKPOINT_LEFT   |                 |
| 000000006              | EF             | 03   | FB                         | 002AA  | CALLS                          | #3, MAX_FACTOR   |                 |
| 00000006               | Cr             | 50<br>00v  | DO 11                      | 002B1<br>002B8                                     | MOVL<br>BRB                    | NU BREAKPUINI_LEFT   |                 |
|                        |                | 0000003F 8F  | DF                         | 002BA 73   | S: PUSHAL                      | 74\$<br>#63  | ; 1011          |
| F8                     | AD             | 52   | DO                         | 00200  | MOVL                           | RANGE, -8(FP) -8(FP)   | •               |
|                        |                | 0000003F 8F 52 F8 AD 00000080G EF 03 50  | 9F                         | 002C4<br>002C7                                     | PUSHAB<br>PUSHAB               | -8(FP)<br>IDATA+128  |                 |
| 00000000               | EF             | 03   | FB                         | 002CD  | CALLS                          | #3, MAX_FACTOR   |                 |
| 0000000G               | EF<br>EF<br>50 | 50   | DO                         | 00204  | MOVL                           | RO, BREAKPOINT_LEFT  |                 |
| 00000000               | 50             | 00000000G EF   | DO                         | 002DB 749  |                                | BREAKPOINT LEFT, RO  | : 1017          |
| 00000000               | EF<br>50       | FEF8 CD40<br>00000000G EF  | 00                         | 002EC  | MOVL                           | DEPTH-4[RO], DEPTHPOINT_LEFT   | ; 1018          |
| 00000000G              | EF             | FEF8 CD40  | DO                         | 002F3  | MOVL                           | BREAKPOINT MID, RO<br>DEPTH-4[ROJ, DEPTHPOINT MID  | , 1010          |
| 00000000               | 50             | OOOOOOO FF   | DO                         | 002FD  | MOVL                           | BREAKPOINT RIGHT, RO   | ; 1019          |
| 0000000G               | EF             | 000000006 65   | 9F                         | 00304  | MOVL<br>PUSHAB                 | DEPIN-4LRUJ, DEPINPUINI RIGHT  | : 1024          |
|                        |                | 000000006 EF   | 9F                         | 0030E<br>00314                                     | PUSHAB                         | PAGEPOINT CEFT   | ; 1024          |
|                        |                | FEF8 CD40<br>00000000G EF<br>00000000G EF<br>00000000G EF                                    | 9F                         | 0031A  | PUSHAB                         | NUMPOINT_CEFT  |                 |
|                        | 51             | 000000006 EF   | 96                         | 0031A<br>00320<br>00326                            | PUSHAB                         | BREAKPOINT RIGHT, RO DEPTH-4[RO], DEPTHPOINT RIGHT BREAKPOINT LEFT PAGEPOINT LEFT NUMPOINT LEFT EXAMPOINT LEFT |                 |
| 00V                    | 51<br>AF       | 00000000G EF<br>00000000G EF<br>00000000G EF<br>00000000G EF<br>00000000G EF<br>00000000G EF | D0<br>FB<br>9F<br>9F<br>9F | nn < 29  | MOVL<br>CALLS<br>PUSHAB        | FP.R1<br>#4.EXTEND_INDEX_INFO<br>BREAKPOINT_MID  |                 |
|                        |                | 00000000G EF   | 9F                         | 00320<br>00333<br>00339<br>0033F<br>00345<br>00346 | PUSHAB                         | BREAKPOINT_MID   | ; 1030          |
|                        |                | 000000006 EF<br>000000006 EF   | 9F                         | 00333  | PUSHAB                         | PAGEPOINT MID<br>NUMPOINT MID<br>EXAMPOINT MID   |                 |
|                        |                | 000000006 EF   | QF                         | 00339  | PUSHAB<br>PUSHAB               | EXAMPOINT MID  |                 |
|                        | 51             | 50   | ĎÒ                         | 00345  | MOVL                           | FD D1  |                 |
| 00v                    | S1<br>AF       | 04   | DO<br>FB                   | 00348  | MOVL<br>CALLS<br>PUSHAB        | #4,EXTEND_INDEX_INFO   | 4074            |
|                        |                | 00000000G EF   | 91                         | 00340  | PUSHAB                         | BREAKPOINT RIGHT   | ; 1036          |
|                        |                | 00000000G FF   | 96                         | 00358  | PUSHAB                         | NUMPOINT RIGHT   |                 |
|                        |                | 000000006 EF<br>000000006 EF   | 96                         | 00352<br>00358<br>0035E<br>00364                   | PUSHAB                         | #4 EXTEND INDEX INFO<br>BREAKPOINT RIGHT<br>PAGEPOINT RIGHT<br>NUMPOINT RIGHT<br>EXAMPOINT RIGHT               |                 |
| 001                    | 51             | 50   | 9F<br>9F<br>9F<br>00<br>FB | 00364  | MOVL                           | TF4B1  |                 |
| 00v                    | AF<br>50       | 00000000G EF<br>00000000G EF<br>00000000G EF<br>5D<br>04<br>00000000G EF                     | DO                         | 00367<br>00368<br>00372                            | MOVL                           | #4, EXTEND_INDEX_INFO<br>BREAKPOINT_MID, MATURAL_DEPTH   | . 1042          |
|                        | - 0            |  | 04                         | 00372  | RET                            | Andrew Agree - 115 Street April 111  | 1042            |

| EDFDESIGN<br>V04-000              | Generated Code   | 16-   | 11<br>Sep-1984 01:10:30   | Page 96  |
|-----------------------------------|--|---|---|--|
| ; Routine Size: 883 byte          |  |   |   |  |
| 08<br>. OC                        | 00000094G EF 10 04 08 08 08 000000000 00 00 00000000 00 00 | BC D4 00016<br>BC D4 00016<br>BC D4 00016<br>BC D4 00016<br>BC D4 00016   | EXTEND_INDEX_INFO:  | : 0696<br>: 0707<br>: 0708<br>: 0708<br>: 0716<br>: 0715<br>: 0715<br>: 0724 |
| Routine Size: 79 bytes  000000006 | Routine Base: \$CODE +    SE                               | 0070 00000  AE 9E 00002  EF D1 00006  OOV 12 0000D  EF D4 0000F  20 28 00015  EF D0 00021  EF D0 00028  5C D0 00033  OO E1 0003A  OO D2 00042  EF D4 00045  O1 D0 0004B  OOV 11 00052  EF D1 00054  OOV 12 0005B  EF D1 0005A  OOV 12 0005B  EF D1 00066  EF D1 00066  EF D1 00069  OOV 13 00070  EF D4 00072  OOV 11 00078 | PLOT_GRAPH:  .WORD  MOVAB -100(SP), SP  CMPL  CMPL  GRAPH_TYPE  MOVC3 | : 1094 : 1104 : 1117 : 1118 : 1118 : 1134 : 1144 : 1146 : 1156 : 1167 : 1172 |

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| EDFDESIGN<br>VO4-000 |      |     | Genera                | ted      | Code                   |                      |                                  | 16.   | 11<br>-Sep-198<br>-Sep-198 | 4 01:10:                                     | 30 VAX-11 Pascal V2.4-277 Page<br>36 DISK\$VMSMASTER:[EDF.SRC]EDFDESIGN.PAS;1 (3                            |
|----------------------|------|-----|-----------------------|----------|------------------------|----------------------|----------------------------------|---|----------------------------|--|---|
|                      |      | 52  | 000000006             | 50<br>EF |                        | 5 C                  | DO<br>C5                         | 000AD<br>000B0  | 12\$:                      | MOVL<br>MULL3                                | R12,TEMP_INT2 #32,CURRENT_GRAPH_INDEX,R2 ; 11 TEMP_INT2,R2 COLOR_ROW[TEMP_INT2],COLOR_PLOT[R2] #31,RT2,12\$ |
|                      |      |     | 0000000GE             | 52       | 00000000G              | 50<br>F 40           | DOS COA 5                        | 000AD<br>000BB<br>000BB<br>000CB<br>000CC<br>000D7<br>000DF<br>000E7<br>000ED<br>000FA<br>0010D<br>0010D<br>00114 |                            | MULL3<br>ADDL2<br>MOVZBL<br>AOBLEQ           | TEMP_INT2.RZ<br>COLOR_ROW[TEMP_INT2],COLOR_PLOT[R2]   |
|                      |      | 03  | 00000000G             | EF       |                        | 000v                 | EI                               | 00000   | 135:                       | BBC<br>BRW                                   | #0,AUTO_TUNE+3 ; 11   |
|                      |      | 00v | 00000000G             | EF       | FFFFF55D               | 00                   | 31<br>E1<br>9F                   | 000D7<br>000DF  |                            | BBC<br>PUSHAB                                | #0.REGIS,17\$ : 11<br>C.AAC : 12  |
|                      |      |     |                       |          | 000000006              | EF<br>05<br>EF       | DD<br>9F                         | 000E5   |                            | PUSHAB                                       |   |
|                      |      |     | 000000006             |          | 000000006              | EF<br>01             | FB<br>9F                         | 000ED<br>000F4  |                            | PUSHAB                                       | M3. PASSWRITE STRING PASSFV OUTPUT  |
|                      | ,    |     | 00000000G             | EF       | 00000000G<br>00000000G | EF                   | FB<br>9F<br>9F                   | 00101   |                            | CALLS<br>PUSHAB<br>CALLS<br>PUSHAB<br>PUSHAB | PASSFY OUTPUT #3.PASSWRITE STRING PASSFY OUTPUT #1.PASSWRITELN2 COL ONE LINE ONE #2.LTBSEPASE PAGE          |
|                      | 04   | AD  | 00000000G<br>FFFFF52D | EF       | 00000000               | 02<br>20             | f B<br>28                        | 0010D<br>00114  | 175:                       | MOVC3  | #2,LIBSERASE PAGE<br>#44,C.AAD,-47(FP) ; 12   |
|                      |      |     | D8<br>E4              | AD       | 000000000              | EF                   | 9E                               | 0011D<br>00125  |                            | MOVAB  | COLOR_PLOT,-40(FP) COLOR_PLOT,-28(FP)   |
|                      |      |     | CC                    | AD<br>AD | 010E0020<br>000000006  | AD<br>8F<br>EF       | FB89E9F09F                       | 00110<br>00125<br>00120<br>00130<br>00140<br>00143<br>00149<br>00145  |                            | PUSHAB<br>MOVL                               | #44.C.AAD44(FP)  COLOR_PLOT40(FP)  COLOR_PLOT28(FP)  -44(FP)  #1769475252(FP)  Y_LABEL48(FP)  -52(FP)       |
|                      |      |     | 00                    | AU       | 000000186              | AD<br>EF             | 9f<br>9f                         | 00140   |                            | MOVL<br>MOVAB<br>PUSHAB<br>PUSHAB<br>PUSHAB  | -52(FP)   |
|                      |      |     |                       |          | 000000146<br>000000106 | EF                   | 9F                               | 00149<br>0014F  |                            | PUSHAB                                       | IDATA+24<br>IDATA+20<br>IDATA+16  |
|                      |      |     | C8                    | AD       | 83                     | 56<br>AD             | 9F                               | 00155   |                            | MOVL<br>PUSHAB                               | GRAPH_SWITCH,-56(FP)  |
|                      | 90   | AD  | FFFFF50B              | EF<br>AD | 00000000G              | EF<br>2C             | 00<br>9F<br>9F<br>28<br>9E<br>9F | 00159<br>0015C<br>00162<br>0016B<br>00173<br>0017B  |                            | PUSHAB<br>MOVC3<br>MOVAR                     | CURRENT GRAPH INDEX<br>#44, C.AXE, -100(FP)<br>XY PLOT, -96(FP)<br>XY PLOT, -84(FP)<br>-100(FP)             |
|                      |      |     | AC                    | AD       | 000000006              | Ē F<br>AD            | 9E<br>9F                         | 00173<br>0017B  |                            | MOVC3<br>MOVAB<br>MOVAB<br>PUSHAB            | XY PLOT -84 (FP)<br>-100 (FP)   |
|                      |      | 001 | 00000000G             | EF       | 00000000               | EF<br>09<br>00<br>EF | 9F<br>FB                         | 0017E   | 400                        | CALLS  | #9_EDF\$GRAPH   |
|                      |      | 000 | 00000000              | tr       | 00000000G              | EF                   | FB<br>E1<br>94<br>04             | 0017E<br>00184<br>0018B<br>00193<br>00199   | 18\$:<br>20\$:             | BBC<br>CLRB<br>RET                           | #0.DEC_CRT.20\$ : 12<br>FIRST_PLOT : 12   |
| Routine Size: 410    | byte | es, | Routine               | Basi     | e: \$CODE +            | 00A1A                |                                  |   |                            |  |   |
|                      |      |     |                       |          |                        | 0                    | 000                              | 00000   | WARN_OF                    | ERASE:                                       | *M<> ; 12   |
|                      |      |     | 00000000G             |          |                        | 00<br>0000v          | E 1                              | 00002<br>0000A  |                            | BBC<br>BRW                                   | #0,AUTO_TUNE,.+3 ; 12   |
|                      |      |     | 00000000G             |          | 00000000G              | ÖÖV                  | D1<br>12<br>D0<br>91             | 0000D<br>00018  |                            | BNEQ   | DEF_HEAD, DEF_TAIL ; 12   |
|                      |      |     |                       | 50<br>09 | 00000000G              | A0                   | 91                               | 00021   |                            | MOVL<br>CMPB<br>BNEQ                         | DEF HEAD RO<br>25 (RO) .#9  |
|                      |      |     |                       | 06       | 000001086              | VÕÕOC                | 12<br>31<br>01                   | 00027<br>0002A  | 38:                        | BRW  | 118<br>IDATA+264,#6 ; 13  |
|                      |      |     |                       |          | 00000108G              | 000                  | 13                               | 00027<br>0002A<br>00031<br>0003A<br>0003C   |                            | BEQL   | 58<br>IDATA+264 .#5   |
|                      |      |     |                       |          |                        | 0000V                | 13<br>31                         | 0003A<br>0003C  |                            | BEQL   | 78 3  |

| FOF | DES | IGN  |
|-----|-----|------|
| 100 | 7   | IGN  |
| VUL | -00 | 14.1 |

| Page 98<br>JEDFDESIGN.PAS; 1 (38) | 30 VAX-11 Pascal V2.4-277<br>36 DISK\$VMSMASTER:[EDF.SRC | 984 01:10<br>984 13:36    | 11<br>-Sep-1<br>-Sep-1 | 16-   |                            |                | Code      | ted | Genera    |
|-----------------------------------|--|---------------------------|------------------------|---|----------------------------|----------------|-----------|-----|-----------|
|                                   | #0, ISAM_ORG, .+3  | BBS                       | 58:                    | 0003F<br>00047  | EO                         | 000v           |           | EF  | 0000000G  |
| ; 1311                            | SHIFT  | PUSHAB                    |                        | 0004A   | 9F<br>9F<br>9F<br>9F<br>8B | EF             | 000000006 |     |           |
|                                   | PASSFV_OUTPUT  | PUSHL                     |                        | 00050   | 9F                         | O4<br>EF<br>O3 | 00000000G |     |           |
|                                   | #3.PASSWRITE_STRING<br>ANSI_REVERSE                      | CALLS                     |                        | 00058<br>0005F<br>00065                                     | 9F                         | EF             | 000000006 | EF  | 000000006 |
|                                   | PASSEV_OUTPUT  | PUSHL                     |                        | 00067   | DD<br>9F                   | 04<br>EF       | 0000000G  |     |           |
|                                   | #3.PASSWRITE STRING                                      | PUSHAB                    |                        | 0006D<br>00074  | FB<br>9F                   | EF<br>03<br>EF | FFFFF48E  | EF  | 000000006 |
|                                   | C.AAF<br>#21<br>PAS\$FV_OUTPUT                           | PUSHL<br>PUSHAB           |                        | 0007A<br>0007C  | DD<br>9f                   | 15<br>FF       | 000000006 |     |           |
|                                   | #3.PASSWRITE STRING                                      | CALLS                     |                        | 00082   | FB                         | 03             |           | EF  | 000000006 |
|                                   | #3 IDATA+132 PAS\$FV_OUTPUT                              | PUSHL                     |                        | 00088   | DD<br>9F<br>FB             | EF<br>03       | 00000084G |     |           |
|                                   | #3,PAS\$WRITE_INTEGER                                    | CALLS                     |                        | 00097   | FB                         | 03             | ,         | EF  | 00000000G |
|                                   | C.AAG<br>#18   | PUSHAB                    |                        | 0009E   | 9F<br>DD<br>9F             | EF<br>12       | FFFFF47C  |     |           |
|                                   | PASSFY OUTPUT<br>#3, PASSWRITE_STRING                    | PUSHAB                    |                        | 000AC   | 9F<br>FB                   | EF<br>03       | 00000000G | EF  | 000000006 |
|                                   | CRLF   | CALLS<br>PUSHAB<br>PUSHL  |                        | 000B3<br>000B9  | 9F<br>DD                   | EF<br>02       | 00000000G |     |           |
|                                   | PASSFY OUTPUT<br>#3, PASSWRITE_STRING                    | PUSHAB                    |                        | 000BB<br>000C1  | 9F<br>FB                   | EF<br>03       | 000000006 | EF  | 000000006 |
| . 1717                            | 8\$  | BRB                       | 70.                    | 80000   | 11                         | ŏŏv            | 00000000  | E1  | 00000000  |
| ; 1317                            | SHIFT<br>#4  | PUSHAB                    | 7\$:                   | 00000   | 9F<br>DD                   | EF<br>04       | 00000000G |     |           |
|                                   | PASSFY_OUTPUT<br>#3,PASSWRITE_STRING                     | PUSHAB                    |                        | \$0000<br>\$0000  | 9F<br>FB                   | EF<br>03       | 00000000G | EF  | 900000000 |
|                                   | ANSI_REVERSE   | PUSHAB                    |                        | 000DF<br>000E5  | 9F<br>DD                   | EF<br>04       | 00000000G |     |           |
|                                   | PAS\$FV OUTPUT   | PUSHAB                    |                        | 000E7   | 9F                         | EF             | 000000006 |     | 00000000  |
|                                   | #3.PASSWRITE_STRING<br>C.AAH<br>#42                      | CALLS<br>PUSHAB           |                        | 000F4   | 9f                         | O3<br>EF       | FFFFF43A  | EF  | 00000000G |
|                                   | PASSFV_OUTPUT  | PUSHAB                    |                        | 000F A  | DD<br>9F                   | EF.            | 000000006 |     |           |
|                                   | PASSFY_OUTPUT<br>#3.PASSWRITE_STRING<br>ANSI_RESET       | CALLS                     |                        | 00102   | FB<br>9F                   | O3<br>EF       | 00000000G | EF  | 000000006 |
|                                   | PASSFV_OUTPUT  | PUSHL                     |                        | 0010F   | DD                         | 04<br>EF       | 00000000G |     |           |
|                                   | #3.PASSWRITE_STRING                                      | CALLS                     |                        | 00117   | FB                         | 03             | 00000000G | EF  | 00000000G |
|                                   | #2   | PUSHL                     |                        | 00124   | FB<br>9F<br>9F<br>FB<br>9F | EF<br>02       |           |     |           |
|                                   | PASSFY_OUTPUT<br>#3, PASSWRITE_STRING                    | PUSHAB<br>CALLS<br>PUSHAB |                        | 00120   | FB                         | EF<br>03       | 00000000G | EF  | 000000006 |
|                                   | #3 PASSWRITE STRING PASSFV OUTPUT #1 PASSWRITELN2 #31    | PUSHAB<br>CALLS<br>PUSHAL |                        | 00117<br>0011E<br>00124<br>00126<br>0012C<br>00133<br>00139 | 9F<br>FB                   | EF<br>01       | 000000006 | EF  | 000000006 |
| : 1321                            | #31<br>#1,QUERY  | PUSHAL                    | 85:                    | 00140   | DF                         | 8F             | 0000001F  | EF  | 000000000 |
| ; 1327                            |  | RET                       | 115:                   | 00146<br>0014D  | 04                         | 3.             |           | 24  | 22200000  |

; Routine Size: 334 bytes, Routine Base: \$CODE + 00BB4

0000 00000 NON\_KEY\_DEF:

: 1374

| Genera                    | ted             | Code      |                                   |                | 5-                                   | Sep-198 | 34 01:10:<br>34 13:36:   | 30 VAX-11 Pascal V2.4-27<br>36 DISK\$VMSMASTER:[EDF.S                       | 7<br>RCJEDFDESIGN.PAS; (38)  |
|---------------------------|-----------------|-----------|-----------------------------------|----------------|--------------------------------------|---------|--------------------------|---|------------------------------|
| 000000006                 | EF              | 00000000  | 8F                                | DF C           | 2000<br>8000                         |         | PUSHAL                   | #12<br>#1,QUERY   | : 1381                       |
|                           |                 | 80000000  | 8F<br>01                          | DF C           | 000F                                 |         | PUSHAL                   | #11   | ; 1382                       |
| 000000006                 | EF              | 00000027  | 8F                                |                | 0015<br>001C                         |         | PUSHAL                   | #1 QUERY  | ; 1383                       |
| 00000000G                 | EF<br>EF        |           | 8F<br>01<br>00                    | FB C           | 0022                                 |         | CALLS                    | #1.QUERY  |                              |
| 0000000G                  | ĒF              | 00000000  | ŏŏ                                | FB             | 0029                                 |         | CALLS                    | #0,BDATA+5,7\$ #0,MAKE_SCRATCH DEF_SCRATCH,R12                              | : 1388<br>: 1392             |
|                           | 20              | 00000000G | E F                               | FB 00 00 9F 00 | 0038<br>003F                         |         | MOVL<br>PUSHAB           | 17(R12)   | : 1394<br>: 1401             |
| 000000006                 | EF              | 00000010G | 6F                                | 9F (           | 0042                                 |         | PUSHAB                   | SDATA+16  |                              |
|                           |                 | 00000010G | EF                                | 9F 0           | 004F                                 |         | PUSHAB                   | #2.LIB\$SCOPY_DXDX<br>SDATA+16  | ; 1402                       |
| 00000000G                 | EF<br>AC        |           | 01<br>0F                          | 90 0           | 0055<br>005C                         |         | MOVB                     | #1.STR\$FREE1_DX<br>#15.25(R12)<br>(R12)                                    | : 1404                       |
|                           |                 | 00000000  | 6C<br>8F<br>01                    | 94 0           | 0060                                 |         | MOVB<br>CLRB<br>PUSHAL   | (R12)   | : 1405                       |
| 000000006                 | EF              | 0000000   | 01                                | FB C           | 0068                                 |         | CALLS                    | #1, INSERT_IN_ORDER   | ; 1407                       |
|                           |                 | 00000000  | 00V                               | 11 C           | 006F                                 | 78:     | BRB<br>PUSHAL            | 10\$  | ; 1417                       |
|                           |                 | 00000000  | 8F                                | 9F 0           | 0077<br>007A                         |         | PUSHAB                   | #0<br>#0<br>#15   | •                            |
|                           |                 | OF<br>OD  | 8F                                | 9F 0           | 0800                                 |         | <b>PUSHAB</b>            | #15   |                              |
| 000000006                 | EF              | 00        | 8F<br>8F<br>8F<br>8F<br>050       | 9F C           | 00083                                |         | PUSHAB                   | WO WS, FIND_OBJECT  |                              |
| 000000006                 | EF<br>OOV<br>EF | <b>V</b>  |                                   | E9 0           | 008D                                 |         | BLBC                     | RO.10\$   | : 1419                       |
| 000000006                 | EF<br>50        | 00000000  | 00                                | FB C           | 0097                                 | 10\$:   | CALLS                    | MO DELETE CURRENT<br>MO MAKE STRATCH<br>DEF SCRATCH, RO                     | : 1423                       |
|                           | 50              | 000000006 | EF<br>60                          | 94 C           | 009E                                 |         | MOVL                     | CROY  | 1425                         |
| 19                        | A0              | 00000000  | 0E                                | 90 0           | 00A7                                 |         | MOVB<br>PUSHAL           | #14,25(RO)  | 1425<br>1432<br>1433<br>1435 |
| 000000006                 | EF              | 0000000   | 8F<br>01                          | FB 0           | 00B1                                 |         | CALLS                    | #1.INSERT_IN_ORDER  |                              |
| 000000006                 | EF<br>50        | 000000006 | 00<br>EF                          |                | 000B8                                |         | MOVL                     | #1,INSERT_IN_ORDER<br>#0,MAKE_SCRATCH<br>DEF_SCRATCH,R0                     | : 1439<br>: 1441             |
| 19                        | AU              | 95        | 0E<br>8F<br>1C                    | 90 0           | 000CA                                |         | MOVB<br>MOVB             | #14,25(R0)<br>#-107,30(R0)  | 1448                         |
| 1 <u>E</u><br>23          | AO<br>AO        |           |                                   | 00 0           | 00CF                                 |         | MOVL                     | #28,35(R0)  | : 1450                       |
| 00000000                  | EF              | 00000000  | 01                                | DF C           | 00009                                |         | PUSHAL                   | #1.INSERT IN ORDER  | : 1452                       |
| 0000000G                  | EF<br>EF<br>50  | 000000006 | 00                                | FB C           | 0003<br>0009<br>000E0<br>000E7       |         | MOVL                     | #1,INSERT IN ORDER<br>#0,MAKE SCRATCH<br>DEF_SCRATCH,R0<br>(R0)             | : 1456<br>: 1458             |
| 10                        | _               | 00000000  | 8F<br>00<br>EF<br>608<br>8F<br>00 | 94 (           | JUUEE                                |         | CLRB                     | (RO)  | : 1465                       |
| 19                        | AO              | 00000000  | 8F                                | DF C           | 00F 0                                |         | MOVB<br>PUSHAL           | #8,25(RQ)<br>#0   | : 1466<br>: 1468             |
| 00000000G<br>00V00000004G | EF<br>EF        |           | 01                                | FB (           | 00FA                                 |         | CALLS                    | #1,INSERT_IN_ORDER<br>#0,BDATA+4,17\$<br>#0,MAKE_SCRATCH<br>DEF_SCRATCH,R12 | : 1475                       |
| 000000006                 | ĒF              | 666666666 | 00                                | FB C           | 0109                                 |         | CALLS                    | #O, MAKE_SCRATCH  | : 1479                       |
|                           | 30              | 00000000G | E F                               | 9F 0           | 0110                                 |         | MOVL<br>PUSHAB           | 1778171   | 1481<br>1485                 |
| 000000006                 | EF              | 00000008G | EF<br>02                          | QF (           | 00114                                |         | PUSHAB                   | SDATA+8   |                              |
|                           |                 | 000000086 | EF<br>01                          | 9F (           | 0120<br>0127<br>012D<br>0134<br>0138 |         | CALLS<br>PUSHAB<br>CALLS | SDATA+8 #2.LIB\$SCOPY_DXDX SDATA+8 #1.STR\$FREE1_DX #8.25(R12) #94.30(R12)  | ; 1486                       |
| 00000000G                 | EF<br>AC        |           | 08                                | FB 0           | 0134                                 |         | MOAR                     | #8,25(R12)  | : 1488                       |
| 19<br>1E                  | AC              | 00000000  | 08<br>8F<br>8F                    | 90 C           | 0138                                 |         | MOVB<br>PUSHAL           | #94,30(R12)   | 1489<br>1491                 |

| Gener   | rated Code                                     |  | 16-Sep-19<br>5-Sep-19  | 84 01:10:<br>84 13:36:  | 30 VAX-11 Pascal V2.4-27<br>36 DISK\$VMSMASTER:[EDF.S   | 7 RCJEDFDESIGN.PAS; 1 (38)   |
|---|--|--|--|---|---|--|
| 00000000  | 00000000<br>00000000<br>00000000<br>08<br>01   | 8F 9   | B 00143<br>1 0014A<br>0F 0014C 178:<br>0F 00152<br>0F 00155<br>0F 0015B  | CALLS<br>BRB<br>PUSHAL<br>PUSHAB<br>PUSHAL<br>PUSHAB                        | #1 INSERT_IN_ORDER<br>20\$<br>#0<br>#94<br>#0   | ; 1501   |
| 000000000<br>000000000<br>000000000<br>19<br>1E | G EF<br>OOV<br>G EF                            | 00 F<br>00 F<br>08 9<br>8F 9<br>6 EF 0                   | B 00161<br>9 00168<br>B 00172<br>0 00179<br>0 00180<br>0 00184<br>F 00189<br>00191<br>00193                    | PUSHAB CALLS BLBC CALLS CALLS MOVL MOVB MOVB CASEL DISPL                    | #1 #5,FIND_OBJECT R0,208 #0,DELETE_CURRENT #0,MAKE_SCRATCH DEF_SCRATCH,R0 #8,25(R0) #98,30(R0) IDATA+264,#2,#4 228 248                                | 1503<br>: 1507<br>: 1509<br>: 1516<br>: 1517<br>: 1519             |
| 23<br>23<br>23                                  | A0<br>A0<br>A0                                 | 00V 1<br>1D D<br>00V 1                                   | 00195<br>00197<br>00199<br>1 0019B<br>00 0019D 22\$:<br>1 001A1<br>00 001A3 23\$:<br>1 001A7<br>00 001A9 24\$: | DISPL<br>DISPL<br>DISPL<br>BRB<br>MOVL<br>BRB<br>MOVL<br>BRB<br>MOVL<br>BRB | 22\$ 24\$ 23\$ 22\$ 22\$ 22\$ 25\$ 25\$ 431,35(R0) 26\$ 429,35(R0) 26\$ 430,35(R0)  | : 1523<br>: 1524<br>: 1525   |
| 000000000                                       | AO 00000000                                    | 8F 0<br>01 F<br>00 F<br>6 EF 0<br>60 9                   | 001AF 25\$:<br>001AF 26\$:<br>001B5<br>001BC<br>0001C3<br>001CA<br>0001CC                                      | PUSHAL<br>CALLS<br>CALLS<br>MOVL<br>CLRB<br>MOVB<br>PUSHAL                  | #0 #1,INSERT IN ORDER #0,MAKE STRATCH DEF SCRATCH,R0 (R0) #12,25(R0)  | : 1533<br>: 1537<br>: 1539<br>: 1546<br>: 1547<br>: 1549           |
| 000000000<br>000000000<br>19<br>1E<br>28        | 04 000001080                                   | 00V 1<br>00 F<br>6 EF D                                  | 2 001E4<br>B 001E6<br>0 001ED<br>0 001F4<br>0 001F8  | CALLS<br>CMPL<br>BNEQ<br>CALLS<br>MOVL<br>MOVB<br>MOVB<br>MOVB              | #1,INSERT_IN_ORDER IDATA+264,#4 308 #0,MAKE_SCRATCH DEF_SCRATCH.RO #12,25(RO) #-120,30(RO) BDATA+17,43(RO)  | : 1553<br>: 1560<br>: 1562<br>: 1566<br>: 1567<br>: 1568<br>: 1570 |
| 000000000<br>000000000<br>19<br>16<br>23        | 6 EF<br>50 00000000000000000000000000000000000 | 5 EF D<br>8F 9<br>8F D<br>8F D<br>6 EF D<br>7 F<br>8 F D | ## 00205 ## 00208 ## 00212 ## 00219 ## 00220 ## 00224 ## 00229 ## 00231 ## 00237 ## 0023E ## 00245             | PUSHAL CALLS CALLS MOVL MOVB MOVB MOVL PUSHAL CALLS CMPL BEGL               | #1.INSERT IN ORDER<br>#0.MAKE SCRATCH<br>DEF_SCRATCH.RO<br>#12.25(RO)<br>#-119.30(RO)<br>IDATA+156.35(RO)<br>#0<br>#1.INSERT_IN_ORDER<br>IDATA+264.#4 | 1570<br>1579<br>1581<br>1585<br>1586<br>1587<br>1589               |
|   | 03 000001080<br>0F 000001000                   | S EF D   | 0023E<br>3 00245<br>1 00247<br>2 0024E<br>1 00250 338:   | CMPL<br>BNEQ<br>CMPL  | IDATA+264,#3<br>36\$<br>IDATA+256,#15   |  |

| EDFDESIGN<br>VO4-000     | Generate  | ed Code   |  | 16  | 11<br>-Sep-198<br>-Sep-198 | 4 01:10:<br>4 13:36:  | 30 VAX-11 Pascal V2.4-277<br>36 DISK\$VMSMASTER:[EDF.SRC]EDFDESIG   | Page 101<br>N.PAS;T (38)   |
|--------------------------|---|---|--|---|----------------------------|---|---|--|
|                          | 19<br>1E<br>27<br>000000000G<br>00000000G<br>19<br>1E<br>23<br>00000000G<br>00000000G | 00000000000000000000000000000000000000                      | 00V 12<br>000 FE<br>000 FE<br>00 | 0027E<br>00285<br>00285<br>00293<br>00297<br>00296<br>00284<br>00288<br>00288<br>00285<br>00208 | 368:                       | BNEQ<br>CALLS<br>MOVE<br>MOVE<br>MOVE<br>PUSHAL<br>CALLS<br>CALLS<br>MOVE<br>MOVE<br>MOVE<br>MOVE<br>MOVE<br>MOVE<br>MOVE<br>MOVE | 36\$ #0, MAKE_SCRATCH DEF_SCRATCH, RO #12-25(RO) #-118,30(RO) IDATA+160,39(RO) #0 #1, INSERT_IN_ORDER #0, MAKE_SCRATCH DEF_SCRATCH, RO #12-25(RO) #-117,30(RO) IDATA+256,35(RO) #0 #1, INSERT_IN_ORDER #0, MAKE_SCRATCH DEF_SCRATCH, RO #12-25(RO) #-116,30(RO) IDATA+228,39(RO) #0 #1, INSERT_IN_ORDER | 1606<br>1608<br>1612<br>1613<br>1614<br>1616<br>1624<br>1631<br>1633<br>1633<br>1635<br>1642<br>1644<br>1648<br>1649<br>1650 |
| ; Routine Size: 734 byte | 51 6B284F6E · 85  | 15e: \$CODE +  16C  | 00002<br>00000<br>BC DC<br>5C 4E<br>50 51<br>00V 18<br>8F 50<br>5C 51<br>00V 15<br>5C 46<br>50 47<br>5C 46<br>51 06  | 00002<br>00006<br>00009<br>00013<br>00015<br>000015<br>00028<br>00028<br>00030<br>00037         | 28:<br>48:                 | LOC: .WORD MOVL CVTLF CVTLF CMPF BGEQ MOVF DIVF3 CMPF BLEQ MOVL BRB MULF2 CVTRFL MOVL RET   | AM<> a4(R12).RECORD_TOT RECORD_TOT.BYTES_REAL IDATA+T92.NUMRECS_REAL NUMRECS_REAL.M^F1.0  % AF1.0.NUMRECS_REAL M^F512.0.BYTES_REAL NUMRECS_REAL.M^F1.0E+09.R1 RATIO.RT  % M999999999,CALC_ALLOC  S8 RATIO.NUMRECS_REAL NUMRECS_REAL NUMRECS_REAL CALC_ALLOC CALC_ALLOC,RO                               | : 1701 : 1714 : 1715 : 1717 : 1719 : 1723 : 1725 : 1729 : 1731   |
| ; Routine Size: 67 bytes | 00v000000006<br>00v000000116<br>51 00004500   | SE SCODE + 0  O 000000E8G  F 0 0 0 0 0 0 0 0 E8G  F 0 1 E8F | 0000<br>04 C3<br>EF D0<br>00 E1<br>02 C0<br>00 E0<br>50 48<br>51 47  | 2 00002<br>00005<br>1 0000C   | SEQ_DEF                    | WORD SUBL2 MOVL BBC ADDL2 BBS CVTLF DIVF3 CVTFL DIVL3   | *M<> #4.SP IDATA+232,RECORD_TOT #0.VARIABLE_RECORDS,2\$ #2.RECORD_TOT #0.BDATA+T7.4\$ RECORD_TOT,R1 R1.#^F512.0.RECORD_REAL RECORD_REAL,RECORD_INT RECORD_INT.#512,RECORD_TOT   | : 1778<br>: 1791<br>: 1793<br>: 1795<br>: 1800<br>: 1808<br>: 1809<br>: 1810   |

| EDFDESIGN<br>VO4-000   | Generat   | ted Code   |   | 16-  | 11<br>Sep-1984 01:10:<br>Sep-1984 13:36:  | 30 VAX-11 Pascal V2.4-277<br>36 DISKSVMSMASTER:[EDF.SRC]EDFDE  | Page 102<br>ESIGN.PAS; T (38)  |
|------------------------|---|--|---|--|---|--|--|
| 27                     | 0FE0<br>00000000G<br>19<br>1E<br>27<br>00000000G<br>0000000G<br>19<br>1E<br>00000000G<br>0000000G | AD FC  CF  SC  EF  SO  000000000  AO  AO  AO  AO  AO  O0000000  EF  F  SO  00000000  AO  AO  AO  AO  O0000000  EF  SO  00000000  EF  SO  000000000  EF  SO  000000000  EF  SO  000000000  EF  SO  O00000000  EF  SO  O000000000  EF  SO  O0000000000  EF  SO  O00000000000  SO  SO  SO  SO  SO | 50 DO                           | 00039<br>00030<br>00044<br>00048<br>00056<br>00056<br>00056<br>00056<br>00065<br>00065<br>00078<br>00078<br>00078<br>00097<br>00097<br>00097<br>00097<br>00097   | MOVL PUSHAB CALLS MOVL MOVB MOVB MOVB MOVB MOVB MOVB MOVB MOVB                                      | RECORD_TOT,-4(FP) -4(FP) #1.CALC_ALLOC RO.ALLOC #0.MAKE_SCRATCH DEF_SCRATCH.RO #8.25(RO) #72.30(RO) #1.INSERT_IN_ORDER #0.MAKE_SCRATCH DEF_SCRATCH.RO #8.25(RO) #73.30(RO) #0 #1.INSERT_IN_ORDER #0.MAKE_SCRATCH DEF_SCRATCH.RO #8.25(RO) #0.MAKE_SCRATCH DEF_SCRATCH.RO #8.25(RO) #1.INSERT_IN_ORDER #0.MAKE_SCRATCH DEF_SCRATCH.RO #8.25(RO) #10.ALLOC,39(RO) #10.ALLOC,39(RO) | : 1814<br>: 1819<br>: 1821<br>: 1829<br>: 1830<br>: 1832<br>: 1838<br>: 1845<br>: 1845<br>: 1845<br>: 1863<br>: 1863<br>: 1863<br>: 1865 |
| Routine Size: 186 byte | 000000006<br>5C 000000E4G<br>00V000000006<br>50<br>52   | 38e: \$CODE +  5E 00000020 EF EF 5C 5C 50 00000200   | 0010<br>08 C2<br>8F D1<br>01 FE<br>01 C1<br>00 E1<br>02 C0<br>10 C5 | 2 00002<br>5 00005<br>8 00008<br>1 00012<br>1 0001A<br>0 00022<br>5 00025  | REL_DEF:.WORD SUBL2 PUSHAL CALLS ADDL3 BBC ADDL2 MULL3 DIVL3 CMPL BGEQ MOVL                         | *M <r2,r3,r4> #8,SP #32 #1,QUERY #1,IDATA+228,RECORD_TOT #0,VARIABLE_RECORDS,3\$ #2,RECORD_TOT #16,RECORD_TOT,BUCKET_TOT #512,BUCKET_TOT,BUCKET BUCKET,#1 5\$</r2,r3,r4>   | : 1916<br>: 1931<br>: 1937<br>: 1939<br>: 1941<br>: 1943<br>: 1947   |
| 50                     |   | 52<br>00<br>50<br>00000200<br>50<br>00000200<br>AD<br>00000080G<br>EF<br>52<br>00000200  | 52 00 01 00 07 00 00 00 00 00 00 00 00 00 00 00                     | 7 00029<br>1 00031<br>8 00034<br>0 00036<br>A 00039<br>8 0003E<br>5 00047<br>8 00049<br>0 00052<br>5 00056<br>6 00058<br>0 00058<br>7 00065<br>8 00065<br>8 00065<br>8 00065<br>8 00075<br>8 00075<br>8 00070<br>1 00080 | MOVL EMUL EDIV TSTL BGEQ ADDL2 TSTL BEQL INCL PUSHAL MOVL PUSHAB PUSHAB CALLS MOVL MULL3 DIVL2 CMPL | #1.BUCKET #0.#0.BUCKET TOT.RO #512.RO.RO.RO  85 #512.RO  85 BUCKET #63 BUCKET4(FP) -4(FP) IDATA+128 #3.MAX FACTOR RO.BUCKET.RO RECORD TOT.RO RECS_PER_BUCKET.#1  | : 1949<br>: 1951<br>: 1953<br>: 1958<br>: 1960   |

| EDFDESIGN<br>VO4-000 |              | Gener                                    | ated Code   |  | 16   | -Sep-19<br>-Sep-19 | 84 0 10:3<br>84 13:36:3                                    |  | Page 103<br>PAS; 1 (38)                      |
|----------------------|--------------|--|---|--|--|--------------------|--|--|--|
|                      |              | 5C 000000C0G                             | 50<br>EF<br>01  | 00V<br>01<br>50<br>5C                  | 18 00083<br>00 00085<br>C7 00088<br>01 00090   | 108:               | BGEQ<br>MOVL<br>DIVL3<br>CMPL                              | 10\$ #1,RECS_PER_BUCKET RECS_PER_BUCKET,IDATA+192,NUM_BUCKETS NUM_BUCKETS,#1 12\$  | : 1962<br>: 1964<br>: 1966                   |
|                      | 53 000000c0G | EF<br>53                                 | 5 C<br>0 Q<br>5 3   | 01<br>00<br>50<br>53                   | 18 00083<br>00 00085<br>C7 00088<br>D1 00090<br>18 00095<br>7A 00098<br>7B 000A1<br>D5 000A6<br>18 000A8<br>C0 000AA<br>D5 000AD<br>13 000AF<br>D6 000B1<br>C4 000B3 | 12\$:              | EMUL<br>EDIV<br>TSTL<br>BGEQ                               | WO, WO, IDATA+192, R3 RECS_PER_BUCKET, R3, R3, R3 R3 13\$  | ; 1968<br>; 1970                             |
|                      |              |  | 53<br>50  | 50<br>53<br>00v<br>50                  | CO 000AA<br>D5 000AD<br>13 000AF<br>D6 000B1<br>C4 000B3   | 13 <b>\$</b> :     | ADDL2<br>TSTL  | RECS_PER_BUCKET,R3   | : 1972<br>: 1977                             |
|                      |              | 00000000G<br>19<br>1E<br>27              | 50 00000000G<br>A0<br>A0 48                               |  |  |                    | ADDLŽ<br>CALLS<br>MOVL<br>MOVB<br>MOVL<br>PUSHAL           | NUM BUCKETS BUCKET, NUM BUCKETS IDATA+128, NUM BUCKETS NO, MAKE SCRATCH DEF SCRATCH, RO N8, 25(RO) N72, 30(RO) ALLOC, 39(RO) | 1982<br>1984<br>1991<br>1992                 |
|                      |              | 000000006<br>000000006<br>19<br>1E       | 50 00000000G<br>A0<br>A0 00000000                         | 8F<br>01<br>00<br>EF<br>08<br>8F<br>8F | CO 000B6 FB 000BD DO 000C4 90 000CB 90 000CF DO 000D4 DF 000D8 FB 000E5 DO 000FC 90 000F7 DF 000FC   |                    | CALLS<br>CALLS<br>MOVL<br>MOVB<br>MOVB                     | #1,INSERT_IN_ORDER<br>#0,MAKE_SCRATCH<br>DEF_SCRATCH,R0<br>#8,25(R0)<br>#73,30(R0)   | 1995<br>2001<br>2008<br>2009<br>2011         |
|                      |              | 000000006<br>000000006<br>19<br>1E<br>27 | EF<br>50 000000006<br>A0<br>A0 4A                         | 01<br>00<br>EF<br>08<br>8F<br>52       | FB 00102<br>FB 00109<br>D0 00110<br>90 00117<br>90 00118<br>D0 00120   |                    | MOVB<br>MOVB   | #1,INSERT IN ORDER<br>#0,MAKE SCRATCH<br>DEF SCRATCH,RO<br>#8,Z5(RO)<br>#74,30(RO)<br>BUCKET,39(RO)                          | 2019<br>2017<br>2024<br>2029                 |
|                      |              | 000000006<br>000000006<br>19<br>1E       | 00000000<br>EF<br>53 00000000G<br>A3<br>A3 54<br>3B9AC9FF | 8F<br>01<br>00<br>EF<br>08             | DF 00124 FB 00131 D0 00138 90 00137 90 00148 C7 00148 C7 00154 PF 0015A FB 0015A FB 00164 DF 00168 FB 00164 DF 0018C DF 00194 FB 00194 OUT 00194 FB 00194            |                    | MOVL PUSHAL CALLS CALLS MOVL MOVB MOVB PUSHAL DIVL3 PUSHAB | #1.INSERT_IN_ORDER<br>#0.MAKE_SCRATCH<br>DEF_SCRATCH.R3<br>#8.25(R3)<br>#84.30(R3)<br>#99999999                              | 2028<br>2034<br>2034<br>2043<br>2043         |
|                      | FC           | F8 00000000G 27                          | AD FC   |  | C7 0014E<br>9F 00153<br>D0 00156<br>9F 0015A<br>FB 0015D   |                    | DIVL3 PUSHAB MOVL PUSHAB CALLS                             | #4.ALLOC,-4(FP) -4(FP) BUCKET,-8(FP) -8(FP) #3.MAX_FACTOR R0,39(R3)  | , 2043                                       |
|                      |              | 000000006<br>000000006                   | 0000000   | 8F<br>01<br>00<br>EF<br>08<br>8F       | FB 0015D<br>D0 00164<br>DF 00168<br>FB 0016E<br>FB 00175<br>D0 0017C<br>90 00183<br>90 00187<br>D0 0018C<br>DF 00194   |                    | MOVL PUSHAB CALLS MOVL PUSHAL CALLS CALLS MOVL MOVL        | #1.INSERT_IN_ORDER<br>#0.MAKE_SCRATCH<br>DEF_SCRATCH.RO<br>#8.Z5(RO)<br>#92.30(RO)<br>IDATA+192.39(RO)                       | 2048<br>2052<br>2054<br>2061<br>2062<br>2063 |
|                      |              | 1É<br>27<br>000000006                    | A0 000000006<br>000000000                                 | 8F<br>8F<br>01                         | 90 00187<br>D0 0018C<br>DF 00194<br>FB 0019A<br>04 001A1   |                    | MOVL<br>MOVB<br>MOVB<br>MOVL<br>PUSHAL<br>CALLS<br>RET     | #92,30(R0)<br>IDATA+192,39(R0)<br>#0<br>#1,INSERT_IN_ORDER   | 2062<br>2063<br>2069                         |

| ; Routine Size: 418 bytes, Routin | ne Base: \$CODE +                      | 01000   |  |  |  |
|-----------------------------------|--|---|--|--|--|
|                                   |  | 0000  | O APPEND_DEF:                                |  | ; 211                                  |
|                                   | SE                                     | 00FC 0000<br>04 C2 0000   | .WORD<br>SUBL2                               | ^M <r2,r3,r4,r5,r6,r7></r2,r3,r4,r5,r6,r7>   |  |
|                                   | 05 00000118G                           | EF D1 0000  | CMPL   | #4.SP<br>IDATA+280.#5  | ; 214                                  |
| 04                                | 00 000001186                           | 00V 13 0000<br>EF CF 0000   | C BEQL                                       | 13\$<br>IDATA+280,#0,#4  | ; 214                                  |
|                                   |  | 0000v 000   | 6 .DISPL                                     | 28   | , 614                                  |
|                                   |  | 0000V 0001  | A DISPL                                      | 45   |  |
|                                   |  | 0000V 0001<br>0000V 0001<br>0000V 0001<br>0000V 0001                | BEQL CASEL OISPL DISPL C.DISPL C.DISPL DISPL | 2\$<br>9\$<br>4\$<br>6\$<br>8\$  |  |
|                                   |  | 00V 11 000a   | 0 BRB  | 113  | 224                                    |
| 00000000                          | 0000002B                               | 8F DF 0002  | 2 25: PUSHAL CALLS                           | #43<br>#1,QUERY  | ; 214                                  |
|                                   |  | 00V 11 0002   | F BRB  | 13\$   | . 215                                  |
| 00000000                          | OG EF 00000030                         | 8f DF 0003  | 7 PUSHAL CALLS                               | #1,QUERY   | ; 215                                  |
|                                   | 00000022                               | 00V 11 0003<br>8F DF 0004   | E BRB<br>0 65: PUSHAL                        | 13\$<br>#34  | ; 215                                  |
| 00000000                          | OG EF                                  | 01 FB 0004  | 6 CALLS                                      | M1, QUERY  | , 613                                  |
| 00000000                          | OG EF                                  | OO FR OOO   | F RS. CALLS                                  | NO ASK_KEY_SIZE  | ; 215                                  |
|                                   |  | 00V 11 0005   | 6 BRB CALLS                                  | 148  |  |
| 00000000                          | OG EF                                  | 00 FB 000   | 8 9\$: CALLS                                 | #O.MAKE SCRATCH  | 216                                    |
| 19                                | 50 00000000G                           | OC 90 0006  | D MOVE                                       | #12.25(RO)   | 216                                    |
| 1E<br>27                          | A0 000000E4G                           | 8F 90 0007<br>EF DO 0007  | 6 MOVL<br>D MOVB<br>1 MOVB<br>6 MOVL         | NO.ASK MEAN RECORD SIZE NO.MAKE SCRATCH DEF SCRATCH,RO N12,25(RO) N-116,30(RO) IDATA+228,39(RO)                              | 216<br>216<br>216<br>217<br>217<br>217 |
|                                   | 0000000                                | 8F DF 0007  | E PUSHAL                                     | <b>#</b> 0   | 217                                    |
| 00000000                          | OG EF                                  | 8F 90 0007<br>EF DO 0007<br>8F DF 0007<br>01 FB 0008<br>00V 11 0008 | CALLS BRB                                    | #1 INSERT_IN_ORDER   |  |
| 0456                              |  | 0008  | D 115:                                       |  | . 210                                  |
| 00000000                          | G EF                                   | 00 FB 0008<br>50 DO 0009<br>8F DF 0009                              | D 138: CALLS                                 | #0, NATURAL_DEPTH<br>RO_BUCKET_DEFAULT<br>#37  | : 219                                  |
| 00000000                          | 00000025                               | 8F DF 0009  | PUSHAL CALLS                                 | #37<br>#1 OUERY  | : 219                                  |
| 000000                            |  | 50 D4 000   | CALLS CLRL                                   | N1, QUERY  | : 219                                  |
|                                   | 00000000000000000000000000000000000000 | 50 DO 000/<br>EF4C D4 000/  | 8 158: MOVL<br>CLRL                          | RO.I<br>INIT_PRIMARY_BUCKETS[1]  | : 220                                  |
| EB                                | 50 0000000068                          | 1F F3 000E  | CLRL CLRL AOBLEQ CALLS                       | INIT PRIMARY BUCKETS[1] ADDED PRIMARY_BUCKETS[1] #31.R0.15\$ #0.PROLOGUE3_DEPTH R0.CHOSEN_DEPTH #28 #1.QUERY #13             | : 220                                  |
| 0460                              |  | 00 FB 000E  | D CALLS                                      | #0 PROLOGUE 3 DEPTH  | : 2200                                 |
|                                   | 0000001C                               | 50 DO 0000<br>8F DF 0000  | MOVI. PUSHAL CALLS PUSHAL                    | RO CHOSEN_DEPTH  | ; 221                                  |
| 00000000                          | OG EF 0000000D                         | 01 FB 0000  | B CALLS                                      | #1 QUERY   | ; 2212                                 |
| 00000000                          | OG EF                                  | 8F DF 0000<br>01 FB 0000<br>EF DO 0000<br>53 D4 0000<br>54 D4 0000  | 8 CALLS                                      | #1,QUERY   |  |
|                                   | 50 000000006<br>51 000000006           | EF DO 0000  | f MOVL                                       | ADDED NUMBER BUCKETS, INIT DATA ALLOC  | 221                                    |
|                                   | 2. 00000000                            | 53 D4 0006  | D CLRL                                       | INIT INDEX ACLOC   | 555                                    |
|                                   | 55<br>56                               | 01 DO 0001  | CLRL CLRL MOVL                               | #1 QUERY INIT NUMBER BUCKETS INIT DATA ALLOC ADDED NUMBER BUCKETS, ADDED DATA ALLOC INIT INDEX ACLOC ADDED INDEX ALLOC #1.R5 | 221<br>221<br>222<br>222<br>222        |
|                                   | 56                                     | 52 DO 0001  | 4 MOVL                                       | CHOSEN_DEPTH,R6  |  |

| EDFDESIGN<br>V04-000 | Genera       | ated Code   | 1  | N 11<br>16-Sep-1984 01:10:30 VAX-11 Pascal V2.4-277 Page<br>5-Sep-1984 13:36:36 DISK\$VMSMASTER:[EDF.SRC]EDFDESIGN.PAS;T |   |  |                      |  |  |  |
|----------------------|--------------|---|--|--|---|--|----------------------|--|--|--|
|                      |              | 56 55<br>00v<br>00v   | D1 000F<br>15 000F<br>11 000F                                  | 7<br>A<br>C  |   | R5 R6  |                      |  |  |  |
|                      |              | 5C<br>53 00000000GEF4C<br>54 0000000GEF4C<br>56               | D6 000F<br>D0 0010<br>C0 0010<br>C0 0010                       | 0 195:<br>3<br>8   | CMPL<br>BLEQ<br>BRB<br>INCL<br>MOVL<br>ADDL2<br>ADDL2<br>CMPL | 20\$ R5 R5.I INIT_NUMBER_BUCKETS[I], INIT_INDEX_ALLOC ADDED_NUMBER_BUCKETS[I], ADDED_INDEX_ALLOC R5.R6 18\$            | ; 2230<br>; 2231     |  |  |  |
|                      |              | 00000088G EF  | 19 0011<br>05 0011<br>13 0011                                  | 8 20 <b>s</b> :  | CMPL<br>BLSS<br>TSTL<br>BEQL<br>CVTLF                         | 18\$<br>IDATA+136<br>32\$  | ; 2238               |  |  |  |
|                      |              | 55<br>55 000000046 EF<br>55                                   | 4E 0012<br>44 0012<br>4A 0012                                  | 0<br>3<br>A  | CVTLF<br>MULF2<br>CVTFL<br>INCL                               | INIT DATA ALLOC, R5 RDATX+4, R5 R5, R5 R5  | : 2242               |  |  |  |
|                      |              | 56<br>56 00000004G EF<br>56<br>50 55                          | 06 0012<br>4E 0012<br>44 0013<br>4A 0013                       | D<br>F<br>2<br>9   | MULF2<br>CVTFL  | INIT_INDEX_ALLOC,R6 RDATA+4,R6 R6,R6   | ; 2244               |  |  |  |
|                      | 55           | 50 55   | D6 0013<br>C3 0013   | E  | INCL<br>SUBL3   | USED_DATA_BUCKETS, INIT_DATA_ALLOC, -  | : 2246               |  |  |  |
|                      | 56           | 53 56   | C3 0014  | 2  | SUBL3   | USED_DATA_BUCKETS, INIT_DATA_ALLOC, - UNUSED_DATA_BUCKETS USED_INDEX_BUCKETS, INIT_INDEX_ALLOC, - UNUSED_INDEX_BUCKETS | ; 2247               |  |  |  |
|                      |              | 55 51 00v   | D1 0014  | 6  | CMPL<br>BLEQ<br>SUBL2   | ADDED_DATA_ACLOC, UNUSED_DATA_BUCKETS  | : 2249               |  |  |  |
|                      |              | 55 51<br>00v<br>51 55   | 11 0014  | B  | BRB   | UNUSED_DATA_BUCKETS,ADDED_DATA_ALLOC 24\$  | : 2251               |  |  |  |
|                      |              | 31  | 01 0015  |  | CLRL<br>CMPL<br>BLEQ  | ADDED_DATA_ALLOC ADDED_INDEX_BUCKETS 26\$  | 2255                 |  |  |  |
|                      |              | 56 54<br>00V<br>56 00V<br>56                                  | 15 0015<br>C2 0015   | 7  | SUBT 5  | UNUSED_INDEX_BUCKETS_ADDED_INDEX_ALLOC   | : 2259               |  |  |  |
|                      |              | 51  | D4 0015<br>D5 0015<br>15 0016                                  | A<br>C 26\$:<br>E 27\$:  | BRB<br>CLRL<br>TSTL   | ADDED_INDEX_ALLOC ADDED_DATA_ALLOC   | 2265                 |  |  |  |
|                      |              | 50 51<br>54   | D5 0015<br>15 0016<br>C0 0016<br>D5 0016<br>15 0016<br>C0 0016 | 2<br>5 29 <b>\$</b> :  | 298: ADDL2<br>TSTL<br>BLEQ<br>ADDL2<br>328: DIVL3             | ADDED_DATA_ALLOC, INIT_DATA_ALLOC ADDED_INDEX_ALLOC 32\$   | : 2267<br>: 2269     |  |  |  |
|                      | 54 389AC9FF  | 53<br>8F 000000946 EF<br>54                                   | CO 0016<br>C7 0016<br>D1 0017                                  | 0 00169<br>7 0016C 328:  |   | ADDED_INDEX_ALLOC_INIT_INDEX_ALLOC IDATA #148, #999999999, RZ INIT_DATA_ALLOC, R4 34\$                                 | : 2271<br>: 2280     |  |  |  |
|                      |              | 56 3B9AC9FF 8F  | 15 0017<br>00 0017   | D  | MOVL  | #9999999, DATA_ALLOC   | ; 2282               |  |  |  |
|                      | 56           | 50 000000946 EF<br>53   | 11 0018<br>C5 0018<br>D1 0018                                  | 6 348:   | BRB<br>MULL3<br>CMPL<br>BLEQ                                  | 35\$ IDATA+148, INIT_DATA_ALLOC, DATA_ALLOC INIT_INDEX_ALLOC, R4 37\$  | : 2286<br>: 2288     |  |  |  |
|                      |              | 54 3B9AC9FF 8F  | 01 0018<br>15 0019<br>00 0019<br>11 0019                       | 3  | MOVL  | #99999999.INDEX_ALLOC  | ; 2291               |  |  |  |
|                      | 54 00000000G | 54 3B9AC9FF 8F 00V 53 00000094G EF 00000000 8F 08 8F 00 8F 05 | FB 001A<br>DF 001A<br>9F 001B                                  | C 3/8:<br>4 388:<br>B  | BRB MULL3 CALLS PUSHAL PUSHAB PUSHAB PUSHAB                   | 38\$ IDATA+148,INIT_INDEX_ALLOC,INDEX_ALLOC #0.POINT_AT_DEFINITION #0 #0   | 2295<br>2301<br>2303 |  |  |  |
|                      | 0000000G     | 08 8F<br>00 8F<br>EF 05                                       | 01 001B<br>9F 001B<br>9F 001B<br>FB 001C                       | A<br>D   | PUSHAB<br>PUSHAB<br>CALLS                                     | #8<br>#0<br>#5,FIND_OBJECT   |                      |  |  |  |

| EDFDESIGN<br>VO4-000 |    | Genera                   | ited Code                          | 16-<br>16-<br>5-   | Sep-1984 01:10<br>Sep-1984 13:30                     | 0:30 VAX-11 Pascal V2.4-277<br>6:36 DISK\$VMSMASTER:[EDF.SRC]EDFDESIGN.                                       | Page 106<br>PAS; 1 (38)                       |
|----------------------|----|--------------------------|------------------------------------|--|--|---|---|
|                      |    | 53 00000000G             | 00V<br>EF<br>08                    | 50 E9 001C7<br>19 C1 001CA<br>63 91 001D2<br>00V 12 001D5                                | BLBC ADDL3 CMPB                                      | RO,50\$ W25,DEF_CURRENT,R3 (R3),WB  | 2307  |
|                      |    | 00000098                 | 50 00000000G<br>50 1E              | 00v 12 001D5<br>EF DO 001D7<br>AO 9A 001DE<br>50 D1 001E2<br>00v 1E 001E9<br>50 E1 001EB | MOVL<br>MOVZBI                                       | R0,50\$ #25,DEF_CURRENT,R3 (R3),#8 43\$ DEF_CURRENT,R0 30(R0),R0 R0,#152 43\$                                 | , 250.  |
|                      |    | 00VFFFFECA2<br>00000000G | EF<br>EF                           | 00V 1E 001E9<br>50 E1 001EB<br>00 FB 001F3<br>00V 11 001FA                               | CMPL<br>BGEQU<br>BBC<br>CALLS                        | RO.C.AAI.43\$ #0.DELETE_CURRENT   | ; 2316  |
|                      |    | 000000006                | EF                                 | 00v 11 001FA<br>00 FB 001FC<br>50 94 00203   | BRB<br>43\$: CALLS<br>44\$: CLRB                     | 445   | ; 2320  |
|                      |    |                          | 0000000G                           | EF D5 00205<br>00v 12 0020B  | TSTL   | RO<br>DEF_CURRENT<br>46\$<br>RO<br>R1   |   |
|                      |    | 53 000000036             | EF<br>08                           | 63 91 00219  | INCB<br>CLRB<br>ADDL3<br>CMPB                        | (R3), #8  |   |
|                      |    |                          | 51<br>AC                           | 51 F9 00223  | BEQL<br>INCB<br>BISB2<br>BLBC                        | R1<br>R0 R1<br>R1 40\$  |   |
| 00000084G EF         | 75 | 8F                       | AC<br>07                           | 00 ED 00226<br>00V 15 00230<br>02 C5 00232<br>00V 11 0023A                               | 50\$: BLBC<br>CMPZV<br>BLEQ<br>MULL3<br>BRB          | RO,R1<br>R1,40\$<br>WO,W7,W^X7F,IDATA+132<br>52\$   | : 2329  |
|                      |    | 53 000000846             | EF 53 FE                           | 02 C5 00232<br>00V 11 0023A<br>8F 9A 0023C   | MULL3<br>BRB<br>52\$: MOVZB                          | #2,IDATA+132,DATA_AREA_NUMBER   | ; 2331  |
|                      |    | 55 00000000G             | 53 FE<br>53 EF<br>50 00000000G     | 01 C1 00240<br>00 FB 00244<br>EF D0 0024B  | 52\$: MOVZBI<br>53\$: ADDL3<br>CALLS<br>MOVL<br>CLRB | L #254,DATA_AREA_NUMBER<br>#1,DATA_AREA_NUMBER,INDEX_AREA_NUMBER<br>#0,MAKE_SCRATCH<br>DEF_SCRATCH,R0<br>(R0) | 233<br>234<br>234                             |
|                      |    | 19<br>1A                 | A0<br>A0<br>00000000               | EF DO 0024B<br>60 94 00252<br>05 90 00254<br>53 DO 00258<br>8F DF 0025C<br>01 FB 00262   | MOVB<br>MOVL<br>PLISHA                               | DATA_AREA_NUMBER, 26(RO)  | 233<br>233<br>234<br>234<br>235<br>235<br>235 |
| 00000084G EF         | 7F | 8F 00000000G             | EF<br>07                           | 01 FB 00262<br>00 ED 00269<br>00V 15 00273   | CALLS<br>CMPZV<br>BLEQ<br>CLRL                       | #1, INSERT IN ORDER<br>#0, #7, #^x7F, IDATA+132<br>56\$   | : 2362  |
|                      |    |                          | 0000000                            | 5C D4 00275<br>00V 11 00277  | HRH  | 60%   | : 2364  |
|                      |    |                          | 00000000<br>1B<br>000000FE<br>05   | 8F 9F 0027F<br>8F 9F 00282<br>8F 9F 00288  | 56\$: PUSHAI<br>PUSHAI<br>PUSHAI<br>PUSHAI<br>PUSHAI | MO<br>B W27<br>L W254<br>B W5   | ; 2366  |
|                      |    | 000000006                | 05<br>01<br>EF                     | 8F 9F 0028B<br>05 FB 0028E<br>50 E9 00295  | PUSHAI<br>CALLS<br>BLBC<br>MOVL                      |   |   |
|                      |    |                          | EF<br>00V<br>50 000000000<br>5C 27 | 05 FB 0028E<br>50 E9 00295<br>EF D0 00298<br>AO D0 0029F<br>00V 11 002A3                 | MOVL   | SY(RU), TEMP_ALLUC  | ; 2368  |
|                      |    | 0000000G                 | EF 50 00000000G                    | AO DO 0029F<br>00V 11 002A3<br>5C D4 002A5<br>00 FB 002A7                                | 58\$: CLRL<br>60\$: CALLS<br>MOVL                    | TEMP ALLOC #0.MAKE_SCRATCH DEF_SCRATCH,R0 #5,25(R0) DATA_AREA_NUMBER,26(R0) #27,30(R0) TEMP_ALLOC,DATA_ALLOC  | 2377<br>2377<br>2376<br>2383<br>2384<br>2385  |
|                      |    | 19<br>1A<br>1E           | A0<br>A0<br>A0<br>56               | 6F DO 002AE<br>05 90 002B5<br>53 DO 002B9<br>1B 90 002BD<br>5C CO 002C1                  | MOVB<br>MOVL<br>MOVB<br>ADDL2                        | #5,25(RO) DATA_AREA_NUMBER,26(RO)   | 2383<br>2384                                  |

| EDFDESIGN<br>VO4-000 |    | Genera   | ated Code                                      |   | C 12<br>16-Sep-<br>5-Sep-   | 1984 01:10:<br>1984 13:36:   | 30 VAX-11 Pascal V2.4-277<br>36 DISK\$VMSMASTER:[EDF.SRC]ED  | Page 107<br>PFDESIGN.PAS; T (38)   |
|----------------------|----|--|--|---|---|--|--|--|
|                      | FC | 27<br>000000006<br>000000006<br>19<br>1A<br>1E<br>000000006<br>000000006<br>00000006<br>19<br>1A<br>1E<br>27 | A0 00000000                                    | 58F10F53CF10F53DFF530F4D                          | DO 002C4 DF 002C8 FB 002CE FB 002DC 90 002E3 DO 002EF FB 002F FB 002F FB 002F FB 003F FB 0031E FB 0031E FB 0032B DO 0031E FB 0032B DO 00332 PO 00339 DO 00339 DO 00341 DF 00345 C7 0034B PF 00353 FB 00359 DO 00360 | MOVL<br>PUSHAL<br>CALLS<br>MOVL<br>MOVB<br>MOVL<br>MOVB<br>PUSHAL<br>CALLS<br>MOVL<br>MOVB<br>MOVL<br>MOVB<br>MOVL<br>PUSHAL<br>CALLS<br>CALLS<br>MOVL | DATA_ALLOC,39(RO)  #1,INSERT_IN_ORDER #0,MAKE_SCRATCH DEF_SCRATCH,RO  #5,25(RO) DATA_AREA_NUMBER,26(RO) #28,30(RO) #0  #1,INSERT_IN_ORDER #0,MAKE_SCRATCH DEF_SCRATCH,RO #5,25(RO) DATA_AREA_NUMBER,26(RO) #29,30(RO) IDATA+148,39(RO) #0  #1,INSERT_IN_ORDER #0,MAKE_SCRATCH DEF_SCRATCH,R7 #5,25(R7) DATA_AREA_NUMBER,26(R7) #32,30(R7) #999999999 | 2389<br>2399<br>2403<br>2404<br>2406<br>2410<br>2410<br>2410<br>2412<br>2424<br>2424<br>2428<br>2424<br>2428<br>2428<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430<br>2430 |
|                      |    | 00000000G<br>27<br>00000000G<br>0000000G   | 000000946  EF A7 000000000  EF EF 50 000000006 | EF<br>03<br>50<br>8F<br>01<br>00<br>EF            | 9F 00353<br>FB 00359<br>D0 00360<br>DF 00364<br>FB 0036A<br>FB 00371<br>D0 00378<br>94 0037F  | MOVL<br>MOVB<br>PUSHAL<br>DIVL3<br>PUSHAB<br>PUSHAB<br>CALLS<br>MOVL<br>PUSHAL<br>CALLS<br>CALLS   | #4,R6,-4(FP) -4(FP) IDATA+148 #3,MAX_FACTOR R0,39(R7) #0 #1,INSERT_IN_ORDER #0,MAKE_SCRATCH DEF_SCRATCH,R0   | : 2445<br>: 2449<br>: 2451<br>: 2458   |
| 00000084G EF         | 7F | 19<br>1A<br>00000000G<br>00000000G   | A0<br>A0<br>00000000<br>EF<br>EF<br>07         | 60<br>05<br>55<br>8F<br>01<br>00<br>00<br>00<br>V | 90 00381<br>00 00385<br>DF 00389<br>FB 00386<br>ED 00390<br>15 003A7  | CLRB<br>MOVB<br>MOVL<br>PUSHAL<br>CALLS<br>CALLS<br>CMPZV<br>BLEQ  | (RO)<br>#5,25(RO)<br>INDEX_AREA_NUMBER,26(RO)<br>#0<br>#1.INSERT_IN_ORDER<br>#0,MAKE_STRATCH<br>#0,M7,M=X7F,IDATA+132<br>67\$  | : 2458<br>: 2459<br>: 2462<br>: 2468   |
|                      |    | 000000006  | 00000000<br>18<br>000000FF<br>05<br>01         | 5 C<br>0 O V<br>8 F<br>8 F<br>8 F<br>8 F          | 04 003A9<br>11 003AB<br>DF 003AD 67\$:<br>9F 003B3<br>DF 003B6<br>9F 003BC<br>9F 003BF  | CLRL<br>BRB  | TEMP_ALLOC<br>71\$<br>#0<br>#27<br>#255<br>#5<br>#1<br>#5,FIND_OBJECT  | ; 2470<br>; 2472   |
|                      |    |  | 00v<br>50 000000006<br>50 27                   | 05<br>50<br>EF<br>AO<br>00V                       | E9 003C9<br>D0 003CC<br>D0 003D3  | TIVEL  | RO,69\$ DEF CURRENT,RO 39(RO),TEMP_ALLOC   | : 2474   |
|                      |    | 12   | 50 00000000G<br>A0<br>A0                       | SC EF   | FB 003C2<br>E9 003C9<br>D0 003CC<br>D0 003D3<br>11 003D7<br>D4 003D9 69\$:<br>D0 003DB 71\$:<br>90 003E2<br>D0 003E6  | BRB<br>CLRL<br>MOVL<br>MOVB<br>MOVL  | TEMP_ALLOC<br>DEF_SCRATCH,RO<br>#5,25(RO)<br>INDEX_AREA_NUMBER,26(RO)  | 2478<br>2480<br>2487<br>2488   |

EV

|    |     | Genera         | ted      | Code                   |                      |   |   | p-1984<br>p-1984 | 01:10:<br>13:36:                    | 30<br>36       | VAX-11 Pascal V2.4-277<br>DISK\$VMSMASTER:[EDF.SRC]ED  | Page<br>OFDESIGN.PAS; T | (38)   |
|----|-----|----------------|----------|------------------------|----------------------|---|---|------------------|-------------------------------------|----------------|--|-------------------------|--|
|    |     | 18             | AO<br>5C |                        | 1B                   | 90  | 003EA<br>003EE<br>003F1<br>003F5<br>00402<br>00409<br>00410<br>00414          |                  | NOVB                                | #27            | 30(RO)<br>X_ALLOC_TEMP_ALLOC<br>_ALLOC_39(RO)  | :                       | 2489<br>2490   |
|    |     | 27             | AO       | 00000000               | 54<br>55<br>8F<br>00 | 9000 F B B D 900                          | 003F1   | 1                | PUSHAL                              |                |  |                         | 2492   |
|    | 000 | 000000G        | EF       |                        | 01                   | FB  | 003FB   |                  | ALLS                                | #1.II          | NSERT IN ORDER<br>AKE STRATCH<br>SCRATCH,RO<br>5(RO)<br>X AREA_NUMBER,26(RO)<br>30(RO)                 | •                       |  |
|    | 000 |                | 50       | 000000006              | EF                   | DÖ  | 00409   | 1                | 10VL                                | DEF            | SCRATCH, RO  |                         | 2496<br>2498   |
|    |     | 19<br>1A       | AO       |                        | 05<br>55             | 00  | 00414   |                  | 10VB                                | INDE           | X_AREA_NUMBER,26(RO)   |                         | 2505<br>2506   |
|    |     | 18             | AO       | 00000000               | 8F                   | 90<br>DF                                  | 00418<br>0041C  | - 1              | OVL<br>OVB<br>USHAL<br>ALLS<br>ALLS |                |  | 6                       | 2506<br>2507<br>2509   |
|    | 000 | 0000006        | EF       |                        | 01                   |   | 0041C<br>00422<br>00429<br>00430<br>00437<br>0043B                            |                  | ALLS                                | #1.II          | NSERT_IN_ORDER<br>AKE_STRATCH<br>SCRATCH,RO<br>5(RO)<br>X_AREA_NUMBER,26(RO)<br>30(RO)<br>A+148,39(RO) |                         |  |
|    |     | 19             | 50<br>A0 | 0000000G               | EF                   | FB 00 90 00 00 00 00 00 00 00 00 00 00 00 | 00430   |                  | 10VL<br>10VB                        | DEF            | SCRATCH, RO  | •                       | 2513<br>2515<br>2522<br>2523<br>2524<br>2524<br>2525<br>2527 |
|    |     | 1A             | AO       |                        | 05                   | 00  | 0043B   |                  | 10VB                                | INDE           | X AREA_NUMBER, 26(RO)  |                         | 2523   |
|    |     | 1E<br>27       | AO<br>AO | 00000094G              | 1D<br>EF             |   | 00431   | i                | OVE<br>OVE<br>OVE                   | IDAT           | 30(R0)<br>A+148,39(R0)   | •                       | 2524<br>2525   |
|    | 000 | 00000G         | EF       | 00000000               | 8F<br>01             | DF  | 0044B<br>00451<br>00458<br>0045F<br>00466<br>0046A<br>0046E<br>00472<br>0047D |                  | PUSHAL                              |                |  | •                       | 2527   |
|    | 000 | 00000G         | EF<br>54 | 000000006              | 00<br>EF             | FB  | 00458   | (                | ALLS                                | MO M           | NSERT IN ORDER<br>AKE STRATCH<br>SCRATCH,R4<br>5(R4)   |                         | 2531<br>2533   |
|    |     | 19             | A4       | 00000000               | 05<br>55             | 90  | 00466   |                  | 10VB                                | #5,2           | 5(R4)  | •                       | 2540<br>2541   |
|    |     | 1A<br>1E       | A4<br>A4 | 200.000                | 20                   | 90  | 0046E   |                  | 10VL<br>10VB                        | #32,           | X AREA_NUMBER,26(R4)<br>30(R4)<br>999999   | •                       | 2542<br>2543   |
| FC | AD  |                | 50       | 3B9AC9FF               | 8F<br>04             | DF<br>C7                                  | 00472   | i                | PUSHAL<br>DIVL3                     | #9999          | 999999<br>12,-4(FP)<br>P)  | •                       | 2543   |
|    |     |                |          | 00000094G              | AD                   | 9F<br>9F                                  | 0047D<br>00480  |                  | PUSHAB<br>PUSHAB                    | -4(FI          | P)<br>A+148  |                         |  |
|    | 000 | 0000006        | EF<br>A4 |                        | 03<br>50             | FB<br>DO                                  | 00480<br>00486<br>0048D<br>00491  |                  | ALLS                                | #3.M/<br>R0.39 | AX FACTOR  |                         |  |
|    | 000 |                |          | 00000000               | 8F                   | DF  | 00491   | F                | PUSHAL                              | #0             |  |                         | 2548   |
|    | 000 | 000000G        | EF       |                        | 01                   | FB<br>FB                                  | 00497<br>0049E  | (                | ALLS                                | #0,M           | NSERT_IN_ORDER<br>AKE_SCRATCH  | :                       | 2552   |
|    |     |                | 50       | 000000006              | EF<br>60             | 94  | 004A5<br>004AC  |                  | IOVL                                | DEF S          | SCRATCH, RO  |                         | 2554<br>2561   |
|    |     | 1A             | AO       | 000000846              | EF<br>8F             | DO  | 004AE<br>004B6  |                  | PUSHAL                              | IDATA          | A+132,26(R0)   |                         | 2562<br>2564   |
|    | 000 | 900000G        | EF<br>EF |                        | 01                   | FB  | 004BC<br>004C3  | ġ                | ALLS                                | #1.1           | NSERT_IN_ORDER   |                         |  |
|    | 000 |                | 50       | 000000006              | EF                   | FB<br>DO                                  | 004CA   | P                | IOVL                                | DEF_S          | SCRATCH, RO  |                         | 2568<br>2570   |
|    |     | 1A<br>1E       | AO       | 000000846              | EF<br>8F             | 90<br>90                                  | 004D1   | P                | IOVE                                | #119           | NSERT IN ORDER<br>AKE SCRATCH<br>SCRATCH,RO<br>A+132,26(RO)<br>,30(RO)<br>A+21,43(RO)                  |                         | 2578   |
|    |     | 28             | AO       | 00000015G<br>00000000  | EF<br>8F             | 90<br>DF                                  | 004D1<br>004D9<br>004DE<br>004E6<br>004EC                                     | P                | OVB                                 |                |  |                         | 2577<br>2578<br>2579<br>2581                                 |
|    | 000 | 00000G         | EF       |                        | 01                   | FB<br>FB                                  | 004EC<br>004F3  |                  | ALLS                                | #1.IN          | NSERT IN ORDER   |                         |  |
|    | 000 |                | 50       | 000000006              | EF                   | DO  | 004FA   | Į.               | IOVL                                | DEF            | NSERT IN ORDER<br>AKE STRATCH<br>SCRATCH, RO<br>A+132, 26(RO)<br>,30(RO)                               |                         | 2587   |
|    |     | 1A<br>1E<br>27 | A0<br>A0 | 000000846<br>78        | 8F<br>53             | 90<br>00                                  | 00509   | P                | IOVB                                | #120           | ,30(RO)  |                         | 2595   |
|    |     |                |          | 00000000               | 8F<br>01             | DF  | 004FA<br>00501<br>00509<br>0050E<br>00512                                     | F                | PUSHAL                              | #0 A           | AREA_NUMBER, 39(RU)  |                         | 2585<br>2587<br>2594<br>2595<br>2596<br>2598                 |
|    | 000 | 00000G         | EF<br>50 |                        | 01                   | FR  | 00518<br>0051F<br>00526<br>0052D<br>00535                                     | (                | ALLS                                | #1 . IA        | NSERT IN ORDER   |                         |  |
|    |     |                | 50<br>A0 | 000000006<br>000000846 | ĒF<br>ĒF             | FB<br>DO                                  | 00526   | P                | IOVL                                | DEF            | KE STRATCH<br>SCRATCH, RO<br>A+132, 26(RO)<br>,30(RO)  |                         | 2602<br>2604   |
|    | •   | 1A<br>1E       | AO       | 79                     | 8F                   | 90  | ŎŎŚ <b>3</b> 5  |                  | BVOI                                | #121           | 30(RO)   |                         | 2611<br>2612   |

| 00000000  |  | CJEDFDESIGN.PAS; T |   | 984 01:10:<br>984 13:36: | Sep-19 |                |       |                        |          | Genera                 |
|---|--|--------------------|---|--------------------------|--------|----------------|-------|------------------------|----------|------------------------|
| 00000000  | 2613   | •                  | IDATA, 39(RO)                           | MOVL<br>PUSHAL           |        | 0053A<br>00542 | F DF  | 000000000<br>000000000 | AO       | 27                     |
| 1 A AO 00000006   | : 2619                                       | •                  | #1,INSERT_IN_ORDER<br>#0.MAKE_STRATCH   | CALLS                    |        |                | 01 FB |                        | EF<br>EF | 00000000G              |
| 00000000  | 2621<br>2628<br>2629                         |                    | DEF SCRATCH RO                          | MOVL                     |        | 00556          | F DO  |                        | 50       | 1.4                    |
| 00000000  | 2629   |                    | #122,30(R0)                             | MOVB                     |        | 00565          | F 90  | 7A                     | AO       | 1 E                    |
| 00000000  | 2630<br>2630                                 |                    | WU .                                    | PUSHAL                   |        | 00572          |       | 00000000               |          |                        |
| 1   | 2636<br>2638                                 | :                  | #1, INSERT IN ORDER<br>#0, MAKE_SCRATCH | CALLS                    |        | 0057F          | 00 FB |                        | EF       | 000000006              |
| 1A A0 00000084G EF D0 00595 MOVL DATA+132,26(RO)  1E A0 78 BF 90 00595 MOVB #123,30(RO)  00000000   | ; 2638                                       | *                  | IDATA+132<br>83\$                       | 121F                     |        | 00586<br>0058C | F D5  | 000000846              |          |                        |
| O0000000  | 2642   | •                  | DEF SCRATCH, RO                         | MOVL                     |        | 0058E          | F DO  |                        |          | 1.6                    |
| O0000000  | : 2650                                       |                    | #123,30(R0)                             | MOVB                     |        | 0059D          | F 90  | 7B                     | AO       | 16                     |
| O00000006   | 265  |                    | #U                                      | PUSHAL                   |        | 005AA          | F DF  | 00000000               |          |                        |
| 10  | : 2657                                       | :                  | #1,INSERT IN ORDER<br>#0,MAKE_SCRATCH   | CALLS                    |        | 005B7          | 00 FB |                        | EF       | 000000006              |
| 00000000  | 266  | •                  | DEF_SCRÄTCH.RO<br>IDATA+132.26(RO)      | MOVL                     | 83\$:  | 005BE<br>005C5 | F D0  |                        | 50       | 1A                     |
| 00000000  | 2669<br>2670                                 |                    | #124,30(R0)                             | MOVB                     |        | 005CD          | 3F 90 | 70                     | AO       | 1E                     |
| 000000000   | 267  |                    | #11                                     | PUSHAL                   |        | 005DA          | BF DF | 00000000               |          |                        |
| 000000000   | : 2676                                       | ;                  | #O MAKE STRATCH                         | CALLS                    |        | 005E7          | 00 FB |                        | EF       | 000000006              |
| 000000000   | 2678<br>268                                  | •                  | IDATA+132,26(RO)                        | MOVL                     |        | 005F5          | F DO  | 00000084G              |          | 1A                     |
| 00000000  | ; 2686<br>; 2687                             |                    | #125,30(RO) INDEX AREA NUMBER.39(RO)    | MOVB                     |        | 005FD<br>00602 | 3F 90 | 70                     |          | 1E<br>27               |
| 00000000  | 2689   | •                  | #1 INCEDT IN ODDED                      | PUSHAL                   |        | 00606          | BF DF | 00000000               |          |                        |
| 000000006   | 2693<br>2695                                 | •                  | #O.MAKE STRATCH                         | CALLS                    |        | 00613          | 00 FB | 00000000               | EF       | 000000006              |
| 000000006   | : 2702                                       | •                  | IDATA+132,26(RO)                        | MOVL                     |        | 00621          | F DO  | 000000846              | AO       | 1A                     |
| 000000006   | 2703<br>2704                                 |                    | 10ATA,39(RO)                            | WOAR                     |        | 00628          | EF DO | 000000006              | AO       | 27                     |
| 000000006   | 2706   | •                  | #1.INSERT IN ORDER                      | PUSHAL                   |        | 00636<br>0063C | BF DF | 00000000               | EF       | 000000006              |
| 1A A0 00000084G EF D0 00651 MOVL IDATA+132,26(R0) 1E A0 7E 8F 90 00659 MOVB M126,30(R0) 2B A0 0000000EG EF 90 0065E MOVB BDATA+14,43(R0) 00000000 8F DF 00666 PUSHAL MO 00000000G EF 01 FB 0066C CALLS M1,1NSERT IN ORDER 00V0000013G EF 00 E0 00673 BBS M0,BDATA+T9,90\$ 00000000G EF 00 FB 0067B CALLS M0,MAKE SCRATCH 50 00000000G EF D0 00682 MOVL DEF SCRATCH,R0 | 2710<br>2712<br>2719<br>2720<br>2721<br>2721 | •                  | WO MAKE STRATCH                         | CALLS                    |        | 00643          | 00 FB | 000000006              | EF       | 0000000G               |
| 2B A0 0000000EG EF 90 0065E MOVB BDATA+14,43(RO) 000000000 8F DF 00666 PUSHAL #0 00000000G EF 01 FB 0066C CALLS #1,1NSERT IN ORDER 0000000013G EF 00 E0 00673 BBS #0.BDATA+T9,90\$ 00000000G EF 00 FB 0067B CALLS #0,MAKE SCRATCH 50 0000000G EF DO 00682 MOVL DEF SCRATCH.RO   | 2719   |                    | IDATA+132,26(RO)                        | MOVE                     |        | 00651          | F 00  | 00000084G              | AO       | 14                     |
| 00000000  | 2721   | •                  | BDATÁ+14,43(RO)                         | MOVB                     |        | 0065E          | F 90  | 000000066              |          | 28                     |
| 00V00000013G  |  | :                  | #1 , INSERT_IN_ORDER                    | CALLS                    |        | 00660          | )1 FB | 00000000               | EF       | 0000000G               |
| 50 00000000 FF DO 00682 MOVE DEF SCRATCH RO   | 2727<br>2731<br>2733<br>2740<br>2741<br>2742 | •                  | #0,BDATA+19,90\$<br>#0,MAKE_SCRATCH     | CALLS                    |        | 00673<br>0067B | 00 E0 |                        | EF       | 000000013G<br>0000000G |
| 1A A0 00000084G EF D0 00689 MOVL IDATA+132,26(RO)   | 273  | 0                  | DEF SCRATCH RO<br>IDATA+132,26(RO)      | MOVL                     |        | 00682          | EF DO | 00000000G              |          |                        |
| 1A AO 00000084G EF DO 00689 MOVL IDATA+132,26(RO) 1E AO 85 8F 90 00691 MOVB #-123,30(RO) 27 AO 000000D8G EF DO 00696 MOVL IDATA+216,39(RO)  | 2741   | •                  | #-123,30(RO)                            | MOVB                     |        | 00691          | F 90  | 85                     | AO       | 16                     |
| OUDDOOD OF DECOMPE PUSHAL #0  | 2742   | 0                  | ***                                     | PUSHAL                   |        | 0069E          |       | 00000000               |          |                        |
| 00000000G EF 01 FB 006A4 CALLS #1 INSERT_IN_ORDER 00V 11 006AB BRB 95\$ 53 D4 006AD 90\$: CLRL R3   | : 2752                                       |                    | 95\$                                    | BRB                      |        | 006AB          |       |                        | EF       | 000000006              |

| Generated  | Code  | f 12<br>16-Sep-1984<br>5-Sep-1984                   | 01:10:30 VAX-11 Pascal V2.4-277<br>13:36:36 DISK\$VMSMASTER:[EDF.SRC]EDFDE  | Page 110<br>SIGN.PAS; T (38)                 |
|--|---|---|---|--|
| 00000000G EF<br>50<br>00V00000000GEF 40<br>0000000G EF | 000000006 EF<br>00<br>00                              | DO 00686<br>E1 0068D                                | MOVL R3.SEGMENT NUMBER MOVL SEGMENT NUMBER, R0 BBC #0.SEGMENT WANTED[R0],948  | ; 2756                                       |
| 1A A0<br>1E A0   | 00000000G EF<br>00000084G EF<br>85 8F                 | DO 006CD  | MOVL SEGMENT NUMBER, RO BBC #0, SEGMENT WANTED[RO], 94\$ CALLS #0, MAKE SCRATCH MOVL DEF SCRATCH, RO MOVL IDATA+132, 26(RO) MOVB #-123,30(RO) | 2760<br>2762<br>2769<br>2770<br>2771         |
| 27 A0<br>1F A0   | 00000000G EF<br>00000000G EF<br>00000000 BF<br>01     | DO 006E8<br>DO 006F1<br>DF 006F9                    | MOVL SEGMENT_LENGTH(R4], 39(R0) MOVL SEGMENT_NUMBER, 31(R0) PUSHAL #0   | : 2772<br>: 2774                             |
| AS 00000000G EF 53                                     | 01<br>07<br>00<br>000000006 EF                        | FB 0070A 95\$:                                      | CALLS #1,INSERT_IN_ORDER ADBLEQ #7.R3.91\$ CALLS #0,MAKE_SCRATCH MOVL DEF_SCRATCH,R0 MOVL IDATA+132,26(R0) MOVB #-128,30(R0)                  | 2782<br>2784                                 |
| 1A A0<br>1E A0<br>27 A0                                | 00000084G EF<br>80 8F<br>55                           | 00 00718<br>90 00720<br>00 00725                    | MOVL IDATA+132,26(RO)  MOVB #-128,30(RO)  MOVL INDEX_AREA_NUMBER,39(RO)  PUSHAL #0  | 2791<br>2792<br>2793<br>2795                 |
| 00000000G EF<br>00000000G EF<br>55                     | 01<br>00<br>00<br>00<br>00<br>00<br>00                | FB 0072F<br>E1 00736<br>FB 0073E<br>D0 00745        | CALLS #1,INSERT_IN_ORDER BBC #0,BDATA+8,100\$ CALLS #0,MAKE_SCRATCH MOVL DEF SCRATCH.R5   | 2802<br>2806<br>2808<br>2812                 |
| 00000000G EF   | 00000018G EF<br>000000018G EF<br>01                   | 9F 0074F<br>FB 00755<br>9F 0075C                    | PUSHAB 17(R5) PUSHAB SDATA+24 CALLS #2.LIB\$SCOPY_DXDX PUSHAB SDATA+24 CALLS #1,STR\$FREE1_DX   | 2812   |
| 1A A5<br>1E A5   | 00000084G EF<br>81 8F<br>00000000 8F                  | DO 00769<br>90 00771<br>DF 00776                    | CALLS #1,STR\$FREE1_DX MOVL IDATA+132,26(R5) MOVB #-127,30(R5) PUSHAL #0 CALLS #1,INSERT_IN_ORDER   | 2815<br>2816<br>2818                         |
|  | 00000000 8F<br>81 8F<br>00000084G EF                  | 11 00783<br>DF 00785 100\$:<br>9F 0078B<br>9F 0078E | BRB 103\$ PUSHAL #0 PUSHAB #-127 PUSHAB IDATA+132   | ; 2828                                       |
| 00000000G EF<br>000<br>00000000G EF                    |   | 9F 00797<br>FB 0079A<br>E9 007A1                    | PUSHAB #11 PUSHAB #1 CALLS #5.FIND_OBJECT BLBC R0,103\$ CALLS #0,DELETE_CURRENT   | . 2870                                       |
| 00V00000033G EF  | 00000084G EF<br>00V<br>00<br>00                       | D5 007AB 103\$:<br>12 007B1<br>F1 007B3             | TSTL IDATA+132  | 2830<br>2834                                 |
| 000000006 EF<br>50<br>1A A0<br>1E A0<br>27 A0          | 000000006 EF<br>000000846 EF<br>84 8F<br>000000F86 EF | FB 007BB  | BBC #0.VDATA+51.107\$ CALLS #0.MAKE_SCRATCH MOVL DEF_SCRATCH,R0 MOVL IDATA+132.26(R0) MOVB #-124.30(R0) MOVL IDATA+248.39(R0)                 | 2842<br>2844<br>2851<br>2852<br>2853<br>2853 |
| 000000000 EF<br>000000000 EF<br>000000000 EF<br>50     | 00000000 8F<br>01<br>00<br>00<br>00000000 EF          | FB 007EB 107\$:<br>FB 007F3                         | CALLS #1 INCEDT IN ODDED  | : 2861<br>: 2865                             |
| 1A A0<br>1E A0<br>27 A0                                | 00000084G EF<br>86 8F<br>000000CCG EF                 |   | BBS #0,BDATA+T9,T10\$ CALLS #0,MAKE_SCRATCH MOVL DEF_SCRATCH,R0 MOVL IDATA+132,26(R0) MOVB #-122,30(R0) MOVL IDATA+204,39(R0)                 | 2867<br>2874<br>2875<br>2876                 |

|          | Genera                               | ted                         | Code  | 16   | 12<br>-Sep-19<br>-Sep-19 | 84 01:10:<br>84 13:36:                                | 30 VAX-11 Pascal V2.4-277<br>36 DISK\$VMSMASTER:[EDF.SRC]EDFDE  | Page 111<br>SIGN.PAS; 1 (38)                         |
|----------|--------------------------------------|-----------------------------|---|--|--------------------------|---|---|--|
|          | 000000006                            | EF                          | 00000000 8F<br>01<br>00V                                  | DF 00816<br>FB 00816<br>11 00823                                     |                          | PUSHAL<br>CALLS<br>BRB<br>CLRL                        | #0<br>#1 INSERT_IN_ORDER<br>115\$   | 2878   |
| 00       | 000000006<br>V000000006<br>000000006 |                             | 000000000 EF  | FB 00810<br>11 00823<br>D4 00825<br>D0 00826<br>E1 00835<br>FB 00836 | 1108:                    | MOVL<br>BBC   | R5 R5, SEGMENT NUMBER SEGMENT NUMBER, R0 #0, SEGMENT WANTED[R0], 114\$  | ; 2886<br>; 2890                                     |
|          | 1A<br>1E                             | EF 50 A0 53                 | 000000006 EF<br>000000846 EF<br>86 8F<br>000000006 EF     | 00 00845<br>00 00846<br>90 00854<br>00 00855                         |                          | MOVL<br>MOVL<br>MOVB<br>MOVL                          | RS, SEGMENT NUMBER SEGMENT NUMBER, RO WO, SEGMENT WANTED[RO], 114\$ WO, MAKE SCRATCH DEF SCRATCH, RO IDATA+132, 26(RO) W-122, 30(RO) SEGMENT NUMBER, R3 SEGMENT POSITION[R3], 39(RO) SEGMENT NUMBER, 31(RO) | 2894<br>2896<br>2903<br>2904<br>2905                 |
| A5       | 27<br>1F<br>00000000G                | AO<br>AO<br>EF<br>55        | 00000000GEF43<br>00000000G EF<br>000000000 8F<br>01<br>07 | DO 00869<br>DF 00871<br>FB 00877                                     | `                        | MOVL<br>MOVL<br>MOVL<br>PUSHAL<br>CALLS<br>AOBLEQ     | #1 INCERT IN CORER  | 2906<br>2908   |
| A        | 00000000G<br>1A<br>1E<br>23<br>1F    | EF 50 A0 A0 A0              | 000000000 EF<br>00000084G EF<br>87 8F<br>000000DCG EF     | F3 00878<br>FB 00883<br>D0 00889<br>D0 00898<br>D0 00898             | 1158:                    | CALLS<br>MOVL<br>MOVL<br>MOVB<br>MOVL<br>MOVL         | #7,R5,1115 #0,MAKE_SCRATCH DEF_SCRATCH,R0 IDATA+132,26(R0) #-121,30(R0) IDATA+220,35(R0) #7,31(R0)  | 2919<br>2921<br>2925<br>2926<br>2927<br>2932<br>2934 |
|          | 1F<br>00000000G                      | A0<br>EF                    | 00000000 8F<br>01<br>000000846 EF<br>00V                  | DO 008A5<br>DF 008A5<br>FB 008A6<br>D5 008B6<br>12 008B6             |                          | MOVL<br>PUSHAL<br>CALLS<br>TSTL<br>BNEQ               | #1, INSERT_IN_ORDER IDATA+132   | : 2932<br>: 2934<br>: 2942                           |
| 00       | 000000006<br>v000000146<br>000000006 | EF<br>EF<br>50<br>A0        | 000000000 EF<br>08  | FB 00886<br>FB 00800<br>D0 00804<br>90 00808                         |                          | CALLS<br>BBC<br>CALLS<br>MOVL<br>MOVB                 | #0,ASK GLOBAL WANTED<br>#0,BDATA+20,120\$<br>#0,MAKE_SCRATCH<br>DEF_SCRATCH,RO<br>#8,25(RO)<br>#85,30(RO)<br>IDATA+184,39(RO)   | 2946<br>2951<br>2955<br>2957<br>2961<br>2962<br>2963 |
|          | 1É<br>27<br>000000006                | AO<br>AO<br>EF              | 000000088G EF<br>000000000 8F<br>01<br>00V                | 90 0080F<br>00 008E4<br>DF 008E6<br>FB 008F2<br>11 008F9             |                          | MOVB<br>MOVL<br>PUSHAL<br>CALLS<br>BRB                | #85,30(R0)<br>IDATA+184,39(R0)<br>#0<br>#1,INSERT_IN_ORDER<br>124\$   | 2962<br>2963<br>2965                                 |
|          | 00000000                             | EE                          | 00000000 8F<br>00000000 8F<br>08 8F<br>01 8F              | DF 008FE<br>9F 00904<br>9F 00904<br>9F 00906                         | 1205:                    | PUSHAL<br>PUSHAL<br>PUSHAL<br>PUSHAB<br>PUSHAB        | #85<br>#0<br>#8   | ; 2975   |
| 55<br>03 | 00000000G<br>00000000G               | EF<br>000<br>EF<br>52<br>EF | 00<br>01<br>00  | E9 00917<br>FB 00917<br>C1 00921                                     | 1248:                    | CALLS<br>BLBC<br>CALLS<br>ADDL3<br>BBC                | #\$,FIND_OBJECT RO.124\$ #O.DELETE_CURRENT #1,CHOSEN_DEPTH_CHOSEN_DEPTH2 #0,AUTO_TONE+3   | 2977<br>2986<br>2988                                 |
|          |                                      |                             | 00000000 EF<br>02<br>00000000 EF<br>03                    | 9F 00936<br>9D 00936<br>9F 00938                                     |                          | PUSHAB<br>PUSHL<br>PUSHAB                             | 127\$ CRLF #2 PAS\$FV_OUTPUT #3.PAS\$WRITE_STRING   | : 2992   |
|          | 000000006                            | Ef<br>Ef                    | 00000000G EF<br>00000000G EF<br>FFFFE549 EF               | FB 00938<br>9F 00945<br>9F 00946<br>FB 00953                         |                          | CALLS<br>PUSHAB<br>PUSHL<br>PUSHAB<br>CALLS<br>PUSHAB | SHIFT #4 PASSFV_OUTPUT #3,PASSWRITE_STRING C.AAJ  |  |

| EDFDESIGN<br>V04-000 | Genera           | ted Code                           | N 12<br>16-Sep-1984 01:10:30 V<br>5-Sep-1984 13:36:36  | /AX-11 Pascal v2.4-277 Page 112<br>DISK\$VMSMASTER:[EDF.SRC]EDFDESIGN.PAS;T (38) |
|----------------------|------------------|------------------------------------|--|--|
|                      | 000000006        | 000000006                          | DD 00960 PUSHL #16 9F 00962 PUSHAB PAS\$FV FB 00968 CALLS #3, PAS  | OUTPUT<br>SWRITE_STRING  |
|                      | 00000000G        | 00000084G<br>00000000G<br>FFFFE52F | YF UUY84 PUSHAB C.AAK  | 132<br>OUTPUT<br>SWRITE_INTEGER  |
|                      | 000000006        | EF 00000000G                       | DD 0098A PUSHL #30 9F 0098C PUSHAB PAS\$FN FB 00992 CALLS #3.PAS 9F 00999 PUSHAB CRLF_S                      | OUTPUT<br>SWRITE_STRING<br>SHIFT   |
|                      | 00000000G        | EF 00000000G<br>FFFFE525           | DD 0099F PUSHL #6 9F 009A1 PUSHAB PAS\$FV FB 009A7 CALLS #3.PAS 9F 009AE PUSHAB C.AAL DD 009B4 PUSHL #5      | SWRITE_STRING  |
|                      | 00000000G<br>F C | 00000000G<br>EF<br>AD FC           | FB 009BC CALLS #3,PAS  | OUTPUT<br>SWRITE_STRING<br>I_DEPTH,-4(FP)  |
|                      | 000000006        | EF                                 | FB 009CA CALLS #1.NUM<br>DD 009D1 PUSHL RO   | I_LEN  |
|                      | 000000006        | EF 00000000G                       | YF UUYEZ PUSHAB C.AAM  | N_DEPTH<br>/ OUTPUT<br>SSWRITE_INTEGER   |
|                      | 00000000G<br>F C | 00000000G<br>EF<br>AD              | DD 009E8 PUSHL #24 9F 009EA PUSHAB PAS\$FN FB 009F0 CALLS #3.PAS DO 009F7 MGVL CHOSEN 9F 009FB PUSHAB -4(FP) | OUTPUT<br>SWRITE STRING<br>LDEPTH2,-4(FP)  |
|                      | 000000006        | EF FC                              | DD 00A05 PUSHL RO  | I_LEN  |
|                      | 000000006        | EF 00000000G                       | 9F DUATO PUSHAB C.AAN  | N_DEPTH2<br>V_OUTPUT<br>SSWRITE_INTEGER  |
|                      | 00000000G        | EF 00000000G                       | 9F 00A1E PUSHAB PASSFY   | OUTPUT<br>SWRITE STRING  |
|                      | 000000006        | 0000001F                           | FB 00A31 CALLS #1.PAS  | OUTPUT<br>SWRITELN2 : 3001   |
|                      | 00000000G        | EF                                 | FB 00A3E CALLS #1, QUE 04 00A45 127\$: RET   | : 3005   |
| ; Routine Size: 2630 | bytes, Routine   | Base: \$CODE                       |  |  |
|                      |                  |                                    | 0000 00000 LINK_RESULTS:   | ; 3052   |
|                      | 000000006        | 00000003                           | FB 00002 CALLS #0.EDF  | SRESET_SCROLL : 3059   |
|                      | 000000006        | EF                                 | FB 0000F CALLS #1.CLE<br>94 00016 CLRB VISIBL  | AR<br>E QUESTION : 3061  |
|                      | 000000006        | 000000006<br>000000006             | 94 0001C CLRB WAIT F<br>90 00022 MOVB #1,TAK   | E QUESTION : 3061<br>IECP : 3062<br>KE_DEFAULTS : 3063                           |

| EDFDESIGN<br>VO4-000      | Generat                   | ed Code  |   | 16-                                       | 12<br>Sep-1984 01:10:<br>Sep-1984 13:36:   | 30 VAX-11 Pascal V2.4-277<br>36 DISK\$VMSMASTER:[EDF.SRC]EDFDESIGN.   | Page 113<br>PAS; T (38)                      |
|---------------------------|---------------------------|--|---|---|--|---|--|
|                           | 0D02<br>127F<br>00000000G | 00000084G  | EF 05<br>00V 12<br>00 FB<br>00 FB<br>01 90                          | 00020                                     | TSTL<br>BNEQ<br>CALLS<br>CALLS<br>MOVB<br>RET  | IDATA+132 2\$ #0, NON KEY DEF #0, APPEND DEF #1, LINKED   | 3068<br>3070<br>3075<br>3077<br>3079         |
| ; Routine Size: 67 bytes, | Routine Ba                | se: \$CODE +   | 01005   |   |  |   |  |
|                           | FC                        | 5E<br>52<br>04<br>00<br>64<br>00<br>65<br>10<br>66<br>14<br>50<br>18 | 0FFC<br>08 C2<br>BC D0<br>BC D0<br>BC D0<br>BC D0<br>BC D0<br>BC D0 | . 00000                                   | MERGE_AREA: .WORD SUBL2 MOVL MOVL MOVL MOVL MOVL MOVL                                | *M <r2.r3.r4.r5.r6.r7.r8.r9.r10.r11> #8.SP a4(R12), CURKEY a8(R12), MAXKEY a12(R12), SRCDATA a16(R12), DSTDATA a20(R12), SRCIDX a24(R12), DSTIDX #3.SOURCE_DATA_BUCKET SOURCE_DATA_ALEOC SOURCE_DATA_EXT #3.SOURCE_INDEX_BUCKET SOURCE_INDEX_ALEOC SOURCE_INDEX_EXT</r2.r3.r4.r5.r6.r7.r8.r9.r10.r11> | ; 3132                                       |
|                           |                           | 5C 18<br>57<br>5A<br>00000000  | 59 D4<br>03 D0<br>58 D4<br>53 D4                                    | 00023<br>00025<br>00028                   | MORD SUBL2 MOVL MOVL MOVL MOVL MOVL MOVL CLRL CLRL CLRL CLRL CLRL CLRL CLRL CL       | #3, SOURCE DATA BUCKET SOURCE DATA ALLOC SOURCE DATA EXT #3, SOURCE INDEX BUCKET SOURCE INDEX ALLOC SOURCE INDEX_EXT #0   | 3148<br>3149<br>3150<br>3151<br>3152<br>3153 |
|                           |                           | 1D<br>F8<br>05<br>01   | 8F 0F<br>8F 9F<br>54 00<br>AD 9F<br>8F 9F<br>8F 9F                  | 00032<br>00035<br>00039<br>0003C          | PUSHAB<br>MOVL<br>PUSHAB<br>PUSHAB<br>PUSHAB   | #29<br>SRCDATA,-8(FP)<br>-8(FP)<br>#5   |  |
|                           |                           | 60 0000000006<br>57 000000000000000000000000000000000000             | 05 F8<br>50 E9<br>EF D0<br>A0 D0<br>8F DF<br>8F 9F                  | 00042<br>00049<br>00040<br>00053<br>00057 | CALLS BLBC MOVL MOVL PUSHAL PUSHAB   | #5,FIND_OBJECT R0,2\$ DEF_CURRENT,R0 39(R0),SOURCE_DATA_BUCKET #0 #27   | ; 3165<br>; 3167                             |
|                           |                           | F 8 05 01  |   | 00060<br>00064<br>00067<br>0006A          | MOVL PUSHAB MOVL PUSHAB PUSHAB PUSHAB PUSHAB CALLS BLBC MOVL MOVL MOVL PUSHAL PUSHAB | SRCDATA,-8(FP) -8(FP) #5 #1 #5,FIND_OBJECT  |  |
|                           |                           | 000000000<br>0000000000000000000000000000                            | AO DO<br>8F DF<br>8F 9F   | 00074<br>00077<br>0007E<br>00082          | BLBC<br>MOVL<br>MOVL<br>PUSHAL<br>PUSHAB   | RO,4\$ DEF_CURRENT_RO 39(RO),SOURCE_DATA_ALLOC #0 #32   | : 3169<br>: 3171                             |
|                           |                           | F 8 05 01 EF   | 54 00<br>AD 9F<br>8F 9F<br>8F 9F                                    | 0008B<br>0008F<br>00092<br>00095          | MOVL PUSHAB PUSHAB CALLS BLBC MOVL MOVL PUSHAL PUSHAB                                | SRCDATA,-8(FP) -8(FP) #5 #1   |  |
|                           |                           | 00000000000000000000000000000000000000                               | 05 FE<br>50 E9<br>EF D0<br>80 D0<br>8F DF<br>8F 9F<br>56 D0         | 0009F<br>000A2<br>000A9<br>000A9          | BLBC<br>MOVL<br>MOVL<br>PUSHAL   | #5,FIND_OBJECT R0,6\$ DEF_CURRENT.R0 39(R0),SOURCE_DATA_EXT #0 #29  | ; 3173<br>; 3175                             |
|                           | F8                        | AD 1D  | 56 DO   | 00085                                     | MOVL   | SRCIDX,-8(FP)   |  |

| E | DF | DE | : 5 | 1 | GN |
|---|----|----|-----|---|----|
|   |    | -( |     |   |    |

|   | delle.    | ted Code               |   |  | -34b-11 | 084 01:10:<br>084 13:36:                            |   | 310N.FA3;1 (30)          |
|---|-----------|------------------------|---|--|---------|---|---|--------------------------|
|   | 000000006 | EF<br>00V<br>50 000000 | 58 AD<br>05 8F<br>01 05<br>50<br>00G EF<br>27 AO<br>00 8F<br>18 8F                  | 9F 000BA<br>9F 000BD<br>9F 000C0<br>FB 000C3<br>E9 000CA<br>D0 000CD   |         | PUSHAB<br>PUSHAB<br>PUSHAB<br>CALLS<br>BLBC<br>MOVL | -8(FP) #5 #1 #5,FIND_OBJECT R0,8\$ DEF_CURRENT,R0                       | ; 3177                   |
|   |           | 5A 000000              | 00 8F   | DO 00004<br>DF 00008<br>9F 000DE   | 88:     | MOVL<br>PUSHAL                                      | 39(RO), SOURCE_INDEX_BUCKET #0 #27                                      | : 3179                   |
|   | F8        | AD                     | 18 8F<br>56<br>F8 AD<br>05 8F<br>01 8F  | 00 000E1<br>9F 000E5<br>9F 000E8   |         | PUSHAB<br>MOVL<br>PUSHAB<br>PUSHAB                  | SRCIDX,-8(FP) -8(FP) #5   |                          |
|   | 000000006 | EF<br>00V<br>50 000000 | 05<br>50  | 9F 000EB<br>FB 000EE<br>E9 000F5<br>D0 000F8   |         | PUSHAB<br>CALLS<br>BLBC<br>MOVL                     | #1 #5,FIND_OBJECT R0,10\$ DEF_CURRENT,R0                                | ; 318                    |
|   |           | 000000                 | 00G EF<br>27 A0<br>00 8F<br>20 8F<br>56   | DF 00103<br>9F 00109   | 10\$:   | MOVL<br>PUSHAL<br>PUSHAB                            | 39(RO),SOURCE_INDEX_ALLOC<br>#0<br>#32                                  | ; 318                    |
|   | F8        | AD                     | 56<br>F8 AD<br>05 8F<br>01 8F   | 00 0010C<br>9F 00110<br>9F 00113   |         | MOVL<br>PUSHAB<br>PUSHAB                            | SRCIDX,-8(FP) -8(FP) #5   |                          |
|   | 0000000G  | EF<br>00V              | 05<br>50  | 9F 00116<br>FB C0119<br>E9 00120   |         | PUSHAB<br>CALLS<br>BLBC                             | #5,FIND_OBJECT  |                          |
|   |           | 50 000000<br>53<br>55  | 27 A0   | DO 00123<br>DO 0012A<br>D1 0012E   | 12\$:   | MOVL<br>MOVL<br>CMPL<br>BNEQ                        | DEF CURRENT, RO<br>39 (RO), SOURCE INDEX_EXT<br>SRCDATA, DSTDATA        | ; 3189<br>; 319          |
|   |           | 50                     | 00\<br>57<br>58<br>59<br>56<br>00\  | 12 00131<br>04 00133<br>04 00135<br>04 00137<br>01 00139   |         | BNEQ<br>CLRL<br>CLRL<br>CLRL<br>CMPL                | 14\$ SOURCE_DATA_BUCKET SOURCE_DATA_ALLOC SOURCE_DATA_EXT SRCIDX,DSTIDX | 319<br>319<br>319<br>320 |
|   |           | ,                      | 00\<br>5A<br>5B   | 12 0013C<br>04 0013E<br>04 00140<br>04 00142   |         | BNEQ<br>CLRL<br>CLRL<br>CLRL                        | 16\$ SOURCE_INDEX_BUCKET SOURCE_INDEX_ALLOC SOURCE_INDEX_EXT            | 320:<br>320:             |
|   |           | 000000                 | 00 8F   | D4 00140<br>D4 00142<br>DF 00144<br>9F 0014A   | 16\$:   | PUSHAL  | #0<br>#29   | 321                      |
|   | F8        | AD                     | 5A<br>5B<br>5B<br>53<br>00 8F<br>1D 8F<br>55<br>8F<br>05 8F<br>05 8F<br>05 27<br>57 | DO 0014D<br>9F 00151<br>9F 00154<br>9F 00157<br>FB 0015A<br>E9 00161   |         | MOVL<br>PUSHAB<br>PUSHAB<br>PUSHAB                  | DSTDATA,-8(FP) -8(FP) #5  |                          |
|   | 00000006  | EF<br>00v              | 05  | FB 0015A<br>E9 00161   |         | CALLS   | #5.FIND_OBJECT  |                          |
| 0 | 0000000G  | EF<br>60               | 27<br>57  | C1 00164<br>D1 0016C   |         | BLBC<br>ADDL3<br>CMPL                               | #39.DEF_CURRENT_RO<br>SOURCE_BATA_BUCKET, (RO)<br>20\$                  | ; 3217                   |
|   |           | 60 000000              | 00\<br>57<br>00 8F<br>18 8F   | 15 0016F<br>DO 00171<br>DF 00174<br>9F 0017A   | 20\$:   | BLEQ<br>MOVL<br>PUSHAL<br>PUSHAB                    | SOURCE_DATA_BUCKET, (RO) #0 #27   | 3219<br>3221             |
|   | F8        | AD                     | 00 8F<br>18 8F<br>55<br>F8 AD<br>05 8F<br>01 8F<br>05                               | 15 0016F<br>D0 00171<br>DF 0017A<br>PF 0017A<br>D0 0017D<br>PF 00181<br>PF 00184<br>PF 00187<br>FB 0018A<br>E9 00191 |         | MOVL<br>PUSHAB<br>PUSHAB                            | DSTDATA,-8(FP) -8(FP) #5  |                          |
|   | 0000000G  | EF<br>00V              | 01 8F<br>05   | 9F 00187<br>FB 0018A<br>E9 00191   |         | PUSHAB<br>CALLS<br>BLBC                             | #1<br>#5,FIND_OBJECT<br>R0,228  |                          |

|    | Genera    | ted Code       |   | K 12<br>16-Sep-<br>5-Sep-  | -1984 01:10:1<br>-1984 13:36:   | 50 VAX-11 Pascal V2.4-277<br>56 DISK\$VMSMASTER:[EDF.SRC]ED                                      | Page 115<br>OFDESIGN.PAS; T (38)        |
|----|-----------|----------------|---|--|---------------------------------|--|---|
| 50 | 00000000G | EF<br>60       | 27  | C1 00194   | ADDL3                           | #39 DEF_CURRENT_RO<br>SOURCE_DATA_ALLOC,(RO)   | ; 3223                                  |
|    |           | 0000000        | 27<br>58<br>00 8F<br>20 8F                | CO 0019C<br>DF 0019F 22\$  | ADDLZ<br>PUSHAL                 | SOURCE_DATA_ALLOC,(RO)   | ; 3225                                  |
|    | F8        | AD             | 20 8F                                     | DF 0019F 22\$<br>9F 001A5<br>DO 001A8  | PUSHAB                          | #32<br>DSTDATA -#(68)  | , ,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,, |
|    | ro        | AU .           | F8 AD                                     | 9F 001AC   | PUSHAB                          | DSTDATA,-8(FP) -8(FP)  |   |
|    |           |                | F8 AD<br>05 8F<br>01 8F                   | 9F 001AF<br>9F 001B2<br>FB 001B5   | PUSHAB<br>PUSHAB                |  |   |
|    | 00000000G | EF<br>00V      | 05<br>50                                  | FB 001B5<br>E9 001BC   | CALLS<br>BLBC_                  | #5,FIND_OBJECT   |   |
| 50 | 0000000G  | EF             | 27  | C1 001BF<br>C0 001C7   | ADDL3                           | RO 248<br>#39 DEF CURRENT, RO<br>SOURCE DATA EXT, (RO)   | ; 3227                                  |
|    |           | 000000         | 00 8F                                     | DF 001CA 248   | ADDL2<br>PUSHAL                 | #0<br>#29  | ; 3229                                  |
|    | F8        | AD             | 1D 8F<br>5C                               | 9F 001D0<br>D0 001D3   | PUSHAB<br>MOVL                  | M29<br>DSTIDX,-8(FP)   |   |
|    |           |                |   | 9F 001D7<br>9F 001DA   | PUSHAB<br>PUSHAB                | -8(FP)   |   |
|    |           |                | F8 AD<br>05 8F<br>01 8F<br>05             | 9F 001DD   | PUSHAB                          | #5<br>#1   |   |
|    | 000000006 | EF<br>00V      | 50  | FB 001E0<br>E9 001E7   | BLBC                            | #5,FIND_OBJECT<br>RO,28\$  |   |
| 50 | 00000000G | EF<br>60       | 27<br>5A                                  | C1 001EA<br>D1 001F2   | ADDL3<br>CMPL                   | #39, DEF_CURRENT, RO   | ; 3231                                  |
|    |           |                | 000                                       | 15 001F5   | BLEQ                            | SOURCE_INDEX_BUCKET, (RO) 28\$   |   |
|    |           | 0000000        | 00 8F                                     | DO 001F7<br>DF 001FA 28\$  | MOVL<br>PUSHAL                  | SOURCE_INDEX_BUCKET, (RO)  | ; 3233<br>; 3235                        |
|    | F8        | AD             | 18 8F<br>5C                               | DF 001FA 28\$<br>9F 00200<br>DO 00203  | PUSHAB                          | #0<br>#27<br>DSTIDX,-8(FP)   | •                                       |
|    | 10        |                | F8 AD                                     | 9F 00207   | PUSHAB                          | -8(FP)   |   |
|    |           |                | F8 AD<br>05 8F<br>01 8F<br>05<br>50<br>27 | 9F 0020A<br>9F 0020D   | PUSHAB<br>PUSHAB                | #5<br>#1   |   |
|    | 000000006 | EF<br>00V      | 05  | FB 00210<br>E9 00217   | BLBC                            | #5,FIND_OBJECT<br>RO,30\$  |   |
| 50 | 00000000G | EF             | 27  | C1 0021A   | ADDL3                           | #39.DEF CURRENT.RO   | ; 3237                                  |
|    |           | 0000000        | 00 8F                                     | CO 00222<br>DF 00225 30\$  | ADDL2<br>PUSHAL                 | SOURCE_INDEX_ALLOC, (RO)   | ; 3239                                  |
|    | F8        | AD             | 00 8F<br>20 8F<br>5C                      | DF 00225 308<br>9F 0022B<br>DO 0022E<br>9F 00232   | PUSHAB                          | #0<br>#32<br>DSTIDX -8(EP)   |   |
|    |           |                | F8 AD                                     | 9F 00232   | PUSHAB                          | DSTIDX,-8(FP) -8(FP)   |   |
|    |           |                | F8 AD<br>05 8F<br>01 8F                   | 9F 00238   | PUSHAB<br>PUSHAB                | #5<br>#1   |   |
|    | 000000006 | EF<br>00V      | 05  | FB 0023B<br>E9 00242   | CALLS                           | #5,FIND_OBJECT   |   |
| 50 | 0000000G  | EF             | 50<br>27<br>53                            | c1 00245   | CALLS<br>BLBC<br>ADDL3<br>ADDL2 | #5, FIND_OBJECT R0, 32\$ #39, DEF_CURRENT, R0 SOURCE_INDEX_EXT, (RO) MAXKEY, R3 R2, R3 34\$ 41\$ | ; 3241                                  |
|    |           | 60<br>53<br>53 | FC AD                                     | CO 0024D<br>DO 00250 328   | : MOVL                          | MAXKEY, R3   | : 3243                                  |
|    |           | 53             | 52<br>00v                                 | 01 00254<br>15 00257   | : MOVL<br>CMPL<br>BLEQ          | R2, R3   |   |
|    |           |                | 0000v                                     | 31 00259   | BRW                             | 418  |   |
|    |           | 5B             | 52<br>52<br>00 8F                         | 06 0025C 338<br>00 0025E 348   | MOVL                            | RZ, KEYNUM   |   |
|    |           | 000000         | 00 8F<br>78 8F                            | 06 0025C 338<br>00 0025E 348<br>0F 00261<br>9F 00267   | PUSHAL<br>PUSHAB                | #0<br>#120   | ; 3250                                  |
|    | FC        | AD             | 5B  | DF 00225 30\$ PF 0022B D0 0022E PF 00232 PF 00235 PF 00238 FB 00238 E9 00242 C1 00245 C0 00240 D0 00250 32\$ D1 00254 15 00257 31 00257 31 00259 D6 0025C 33\$ DF 0026A PF 0026A PF 0026A PF 00271 PF 00274 FB 00277 | MOVL<br>PUSHAB                  | KEYNUM,-4(FP)  |   |
|    |           |                | FC AD<br>08 8F<br>01 8F                   | 00 0026A<br>9F 0026E<br>9F 00271   | PUSHAB                          | -4(FP)   |   |
|    | 000000006 | EF             | 01 8F                                     | 9F 00274<br>FB 00277   | PUSHAB                          | #1<br>#5,FIND_OBJECT   |   |

| EDFDESIGN<br>104-000     | Genera    | ated Code           |  | 165  | 12<br>-Sep-198<br>-Sep-198 | 34 01:10:<br>34 13:36:                                 | 30 VAX-11 Pascal V2.4-277<br>36 DISKSVMSMASTER:[EDF.SRC]EDFD | Page 116<br>ESIGN.PAS;1 (38) |
|--------------------------|-----------|---------------------|--|--|----------------------------|--|--|------------------------------|
|                          |           | 00V<br>50 000000006 | 50 E9  | 0027E<br>00281<br>00288<br>0028C<br>00292<br>00295<br>00296<br>00296                                     |                            | BLBC   | RO,36\$ DEF_CURRENT_RO DSTDATA,39(RO)                        | ; 3252                       |
|                          | 27        | A0 00000000         | אַט כֹכָּ  | 00288  | 36\$:                      | MOVL<br>PUSHAL<br>PUSHAB                               | DSTBATA, 39(RO)  | ; 3254                       |
|                          | FC        | AD 7D               | 8F 9F  | 00292  | 300.                       | PUSHAB   | #0<br>#125<br>KEYNUM,-4(FP)                                  | , 5254                       |
|                          | 7.0       | FC                  | 8F 0F<br>5B 00<br>AD 9F<br>8F 9F<br>8F 9F                            | 00299  |                            | MOVL<br>PUSHAB<br>PUSHAB<br>PUSHAB                     | -4(FP)   |                              |
|                          | 00000000  | FC<br>0B<br>01      |  | 0029F  |                            | PUSHAB   | #11<br>#1  |                              |
|                          | 000000006 | 00V                 | 05 FE<br>50 E9<br>50 D0<br>8F DF<br>8F 9F<br>8F 9F<br>8F 9F<br>8F 9F | 002A9  |                            | BLBC   | #5, FIND_OBJECT R0,38\$ DEF_CURRENT_R0 DSTIDX,39(R0)         | 2054                         |
|                          | 27        | 50 00000000G<br>A0  | EF DO  | 002AC  |                            | MOVL   | DETIDX, 39 (RO)  | ; 3256                       |
|                          |           | 00000000            | 8F 9F<br>5B DO<br>AD 9F<br>8F 9F<br>8F 9F                            | 002BD  | 38\$:                      | PUSHAL<br>PUSHAB                                       | #-128  | ; 3258                       |
|                          | FC        | AD FC               | 5B DO<br>AD 9F   | 002C0<br>002C4   |                            | MOVL<br>PUSHAB   | KEYNUM, -4(FP)   |                              |
|                          |           | F C<br>0B<br>01     | 8F 9F  | 002C7  |                            | PUSHAB<br>PUSHAB                                       | -4(FP)<br>#11<br>#1  |                              |
|                          | 0000000G  | EF<br>00V           | 05 FE  | 00200  |                            | CALLS  | #5,FIND_OBJECT   |                              |
|                          | 27        | 50 00000000G        | 50 E9<br>EF D0<br>5C D0  | 002D7  |                            | MOVL   | #5,FIND_OBJECT R0,40\$ DEF_CURRENT,R0 DSTIDX,39(R0) R2,R3    | ; 3260                       |
|                          | 6.1       | A0<br>53            | 52 D1  | 002E2  | 40\$:                      | CMPL<br>BGEQ   | R2,R3  |                              |
|                          |           | 55 F                | 03 18<br>F72 31  | 002A9<br>002B3<br>002B7<br>002B0<br>002C4<br>002C4<br>002CA<br>002CA<br>002CA<br>002D7<br>002E5<br>002E7 | 418:                       | BRW  | 33\$   | . 3247                       |
|                          | 8.6       |                     | 54 D1  | 002ED  | 415:                       | CMPL<br>BEQL<br>MOVL                                   | SRCDATA, DSTDATA   | ; 3267                       |
|                          | FC        | AD FC               | AD 9F  | 002F3  |                            | PUSHAB   | SRCDATA,-4(FP)   | : 3269                       |
|                          | 0000000G  | EF<br>5C            | 54 DO<br>AD 9F<br>8F 9F<br>02 F8<br>56 D1<br>00V 13                  | 002EF<br>002F3<br>002F6<br>002F9   | 470                        | PUSHAB   | #5<br>#2.DELETE_PRIMARY_SECTION<br>SECIDX.DSTIDX             | 2074                         |
|                          |           |                     | 00V 13   | 00300  | 438:                       | BEQL   | 45%  | ; 3271                       |
|                          | FC        | AD FC               | 56 DO<br>AD 9F<br>8F 9F<br>02 FB                                     | 00305<br>00309<br>0030C<br>0030F<br>00316  |                            | MOVL<br>PUSHAB<br>PUSHAB<br>CALLS<br>RET               | SRCIDX,-4(FP) -4(FP) #5                                      | ; 3273                       |
|                          | 0000000G  | FC<br>05            | 8F 9F  | 0030C  |                            | PUSHAB   | #5<br>#2,DELETE_PRIMARY_SECTION                              |                              |
|                          |           |                     | 04   | 00316  | 458:                       | RET  |  | ; 3275                       |
| Routine Size: 791 bytes. | Routine   | Base: \$CODE +      | 01008  |  |                            |  |  |                              |
|                          |           |                     | 0004   | 00000  | SHUFFLE                    | AREAS:   | ^M <r2></r2>   | ; 3323                       |
|                          |           | 5E 01               | 9.73   | 00002  |                            | WORD<br>SUBL2<br>PUSHAB<br>CALLS                       | #16,SP   | ; 3336                       |
|                          | 0000000G  | EF<br>01 000000006  | 8F 9F<br>01 FE<br>EF D1<br>00V 15                                    | 00008  |                            | CALLS  | #1,SCAN_DEFINITION   | : 3351                       |
|                          |           |                     | 00v 15   | 00016  |                            | CMPL<br>BLEQ<br>CMPL<br>BEQL                           | HIGH_KEY,#1  | . 3331                       |
|                          |           | 04 000000BCG        |  | 0001F  |                            | BEQL   | IDATA+188,#4   | . 7750                       |
| 52                       |           | 5C 000000006        | 02 C   | 00028  | 38:                        | MULL3  | HIGH KEY, TEMP_KEY #2, TEMP_KEY, TEMP_AREA                   | 3359<br>3366<br>3368         |
| FC AD                    |           | 52 00000003         | 00V 13<br>EF DO<br>02 C5<br>8F DF<br>01 C1<br>AD 9F<br>8F DF         | 00000<br>00000<br>00005<br>00008<br>00006<br>00016<br>00018<br>00021<br>00028<br>00025<br>00037          |                            | MOVE<br>MULL 3<br>PUSHAL<br>ADDL 3<br>PUSHAB<br>PUSHAL | #3   | ; 3368                       |
|                          |           | 00000002            | AD 9F<br>8F DF   | 00037<br>0003A   |                            | PUSHAB   | #1,TEMP_AREA,-4(FP) -4(FP) #2                                |                              |

|    | Genera | ated | Code  |                      | 16-<br>5-                                 | 12<br>Sep-19<br>Sep-19 | 84 01:10:<br>84 13:36:                     | 30 VAX-11 Pascal V2.4-277<br>36 DISK\$VMSMASTER: LEDF. SR | CJEDFDESIGN.PAS; 1 (38) |
|----|--------|------|---|----------------------|---|------------------------|--|---|-------------------------|
|    | F8     | AD   | 52  | DO                   | 00040                                     |                        | MOVL                                       | TEMP AREA8(FP)  |                         |
|    | F4     | AD   | F8 AD 50 F0 AD 50 50 50 50 50 50 50 50 50 50 50 50 50   | 9F                   | 00040<br>00044<br>00047                   |                        | PUSHAB                                     | TEMP AREA, -8(FP) -8(FP)                                  |                         |
|    |        | אט   | F4 AD   | 9F                   | 0004B                                     |                        | MOVL<br>PUSHAB                             | TEMP KEY,-12(FP)<br>-12(FP)                               |                         |
|    | FO     | AD   | FO AD   | D0<br>9F             | 0004B<br>0004E<br>00052<br>00055          |                        | MOVL                                       | TEMP KEY,-16(FP) -16(FP)                                  |                         |
|    | 1008   | CF   | 06  | FB                   | 00055                                     |                        | PUSHAB                                     | #6,MERGE_AREA   |                         |
|    |        |      | 50  | D7                   | 0005A                                     |                        | DECL                                       | TEMP_KEY,#2   | ; 3370                  |
|    |        | 02   | č?  | D1<br>18             | 0005C<br>0005F                            |                        | BGEQ                                       | 3\$   |                         |
| 04 |        | 00   | 000000BCG EF  | CF                   | 00061                                     | 58:                    | CASEL .DISPL .DISPL .DISPL .DISPL          | IDATA+188,#0,#4   | ; 3376                  |
|    |        |      | 0000  | V                    | 00069<br>0006B<br>0006D<br>0006F<br>00071 |                        | DISPL                                      | 6\$<br>9\$  |                         |
|    |        |      | 0000  | V                    | 00000                                     |                        | DISPL                                      | 128<br>138  |                         |
|    |        |      | 0000  | V                    | 0006F                                     |                        | .DISPL                                     | 138<br>148  |                         |
|    |        |      | 0000<br>0000<br>0000  | v 31                 | 00073                                     |                        | BRW  | 15\$  |                         |
|    |        | 01   | 00000000G EF  | D1                   | 00076                                     | 65:                    | CMPL                                       | HIGH_AREA,#1  | : 3382                  |
|    |        |      | 00000000 85   |                      | 0007b<br>0007f                            |                        | BLEQ<br>PUSHAL                             | 85  | ; 3384                  |
|    |        |      | 00000003 8F   | DF                   | 00085                                     |                        | PUSHAL                                     | <b>%0 %3</b>  | , 5501                  |
|    |        |      | 00000000 8F<br>00000002 8F  | DF<br>DF             | 0008B<br>00091                            |                        | PUSHAL<br>PUSHAL                           | WO W2   |                         |
|    |        |      | 00000000 EF   | 9F                   | 00097                                     |                        | PUSHAB                                     | HIGH_KEY  |                         |
|    | 1000   |      | 00000001 8F   | DF                   | 00097<br>00090                            |                        | PUSHAL<br>CALLS<br>PUSHAL                  | #1  |                         |
|    | 1008   | CF   | 00000000 8F   | FB<br>DF             | 000A3                                     | 88:                    | PUSHAL                                     | #6,MERGE_AREA   | ; 3386                  |
|    |        |      | 00000001 8F   | DF                   | 000AE                                     |                        | PUSHAL                                     | #1  | , 3300                  |
|    |        |      | 00000000 8F   | DF<br>DF             | 000BA                                     |                        | PUSHAL<br>PUSHAL                           | #O  |                         |
|    |        |      | 00000000 EF   | 9F                   | 00000                                     |                        | PUSHAB                                     | HIGH_KEY  |                         |
|    | 1000   |      | 00000000 8F   | DF                   | 00006                                     |                        | PUSHAL                                     | #0  |                         |
|    | 1008   | CF   | 06  | FB<br>V 11           | 000CC<br>000D1                            |                        | CALLS<br>BRB                               | #6.MERGE_AREA   |                         |
|    |        |      | 000000006 EF  | V 15                 |   | 98:                    | TSTL                                       | HIGH_KEY  | ; 3395                  |
|    |        |      | 00000001 8F   | V 15                 | 00009                                     |                        | TSTL<br>BLEQ<br>PUSHAL                     | 16\$  | ; 3399                  |
|    |        |      | 00000003 8F   | DF<br>DF             | 000E1                                     |                        | PLISHAL                                    | <b>#3</b>   | ; 3399                  |
|    |        |      | 00000001 8F   | DF                   | 000E7                                     |                        | PUSHAL                                     | <b>#1</b>   |                         |
|    |        |      | 00000001 8F<br>000000001 8F<br>000000001 8F<br>000000001 8F<br>000000001 8F<br>000000002 8F<br>000000002 8F<br>000000002 8F<br>000000002 8F<br>000000000 8F | DF<br>DF<br>9F       | 000DB<br>000E1<br>000E7<br>000ED<br>000F3 |                        | PUSHAL<br>PUSHAL<br>PUSHAB<br>PUSHAL       | #2<br>HIGH_KEY  |                         |
|    |        |      | 00000001 8F   | DF                   | 000F 9                                    |                        | PUSHAL                                     | #1  |                         |
|    | 1D08   | CF   | 06  | FB                   | 000FF<br>00104<br>00106                   |                        | CALLS<br>BRB<br>PUSHAL<br>PUSHAL<br>PUSHAL | #6 MERGE_AREA   |                         |
|    |        |      | 00000002 86   | DF                   | 00106                                     | 128:                   | PUSHAL                                     | 16\$  | ; 3407                  |
|    |        |      | 00000002 8F<br>00000003 8F  | DF                   | 0010C                                     |                        | PUSHAL                                     | #2<br>#3<br>#2  | • 5.55                  |
|    |        |      | 00000002 86   | DF                   | 00112                                     |                        | PUSHAL                                     | #2  |                         |
|    |        |      | 00000002 8F<br>000000006 EF<br>000000001 8F   | DF<br>DF<br>DF<br>PF | 0011E                                     |                        | PUSHAB                                     | HIGH_KEY  |                         |
|    | 1000   |      | 00000001 8F   | DF<br>FB<br>V 11     | 0010C<br>00112<br>00118<br>0011E<br>00124 |                        | PUSHAL                                     | M1  |                         |
|    | 1008   | CF   | 00  | v 11                 | 0012F                                     |                        | CALLS<br>BRB                               | #6_MERGE_AREA   |                         |
|    |        |      | 00  | V 11                 | 00131                                     | 138:<br>148:           | BRB  | 16\$<br>16\$  |                         |
|    |        |      | 00  | v 11                 | 00133                                     | 158                    | BRB  | 105   |                         |
|    |        |      | 00000000 EF   | D4                   | 00133<br>00135<br>00135<br>00137          | 15 <b>5</b> :          | CLRL                                       | PROLOG_FOR_KEYS   | : 3436<br>: 3442        |
|    |        |      | 00000000 EF   | D5                   | 00137                                     |                        | TSTL                                       | HIGH KEY  | : 5442                  |

| EDFDESIGN<br>VO4-000 |          |       |      |                | Genera                 | ited C                     | ode                                  |  |   | 16<br>5  | 12<br>-Sep-19<br>-Sep-19         | 84 01:10:<br>84 13:36:  | 30 VAX-11 Pascal V2.4-277<br>36 DISK\$VMSMASTER: LEDF. SRCJEDFDESIGN.PA  | Page 118<br>S;1 (38)                 |
|----------------------|----------|-------|------|----------------|------------------------|----------------------------|--------------------------------------|--|---|--|----------------------------------|---|--|--------------------------------------|
|                      | 50<br>50 | 00000 | 0006 | 52<br>EF<br>50 | 0000000G               | EF<br>00<br>50             |                                      | 00V<br>05<br>00<br>05<br>50  | 15<br>C7<br>78<br>D5<br>18                          | 0013D<br>0013F<br>00147<br>00150<br>00155  |                                  | BLEQ<br>DIVL3<br>EMUL<br>EDIV<br>TSTL<br>BGEQ<br>ADDL2<br>TSTL  | 21\$ #5,HIGH_KEY.PROLOG_FOR_KEYS #0,#0,HIGH_KEY,R0 #5,R0,R0,R0   | ; 3446<br>; 3448                     |
|                      | 50       |       |      | 50<br>50<br>50 | 00000000G              | 50<br>EF<br>50<br>00<br>50 |                                      | 05<br>05<br>05<br>05<br>05<br>05<br>05<br>05<br>05<br>07<br>07<br>07<br>07<br>07<br>07 | CO D 5 3 6 6 1 7 A 8 7 B                            | 00157<br>00150<br>00150<br>00160<br>00162<br>00164<br>00170<br>00175   | 18\$:<br>21\$:                   | ADDL2 TSTL BEQL INCL INCL ADDL3 DIVL3 EMUL EDIV TSTL BGEQ ADDL2 | #5,R0 R0 21\$ PROLOG_FOR_KEYS PROLOG_FOR_KEYS #1,HIGH_AREA,RO #7,RO,PROLOG_FOR_AREAS #0,#0,RO,RO R0                            | ; 3450<br>; 3457<br>; 3463<br>; 3465 |
|                      |          |       |      |                |                        | 0                          | 0000000<br>1B<br>0000000<br>05<br>01 | 00V<br>07<br>50<br>00V<br>5C<br>8F<br>8F<br>8F<br>8F                                   | D5<br>18<br>CD5<br>13<br>D6<br>DF<br>PF<br>PF<br>PF | 0017C<br>0017E<br>00181<br>00183<br>00185<br>00187<br>0018D<br>00190<br>00196  | 22 <b>\$</b> :<br>24 <b>\$</b> : | BEQL<br>INCL<br>PUSHAL<br>PUSHAB<br>PUSHAL<br>PUSHAB<br>PUSHAB  | 228<br>#7.R0<br>R0<br>248<br>PROLOG_FOR_AREAS<br>#0<br>#27<br>#0   | : 3467<br>: 3473                     |
|                      |          |       | FC   | AD<br>5C       | 00000000G<br>00000000G | 52<br>EF 01                | 0000059<br>0000080G                  | 05<br>50<br>85<br>AD<br>EF<br>027<br>50  | FB<br>E9<br>DF<br>C1<br>9F<br>FB<br>C0<br>04        | 0017A<br>0017C<br>0017E<br>00181<br>00183<br>00185<br>00187<br>00187<br>00190<br>00190<br>00190<br>001A6<br>001A6<br>001B1<br>001B4<br>001C1 | 268:                             | CALLS BLBC PUSHAL ADDL3 PUSHAB PUSHAB CALLS ADDL3 ADDL2 RET     | #5,FIND_OBJECT R0,26\$ #89 PROLOG_FOR_AREAS,PROLOG_FOR_KEYS,-4(FP) -4(FP) IDATA+128 #3,MAX_FACTOR #39,DEF_CURRENT,R12 R0,(R12) | : 3475<br>: 3480                     |
| ; Routine !          | Size     | : 461 | byte | 5,             | Routine                | Base:                      | \$CODE +                             |  | )1 <u>F</u> C                                       |  | CALC_A                           | RRAY:   | ^M <r2,r3,r4,r5,r6,r7,r8></r2,r3,r4,r5,r6,r7,r8>   | : 3526                               |
|                      |          |       |      |                | 00000000G              | EF FI                      | 0000000G<br>0000000G<br>FFFDF7F      | EF<br>04<br>EF<br>03<br>EF<br>0B   | 9F DDF FB PFB D12011                                | 00002<br>00008<br>0000A<br>00010<br>00017<br>00015<br>00025<br>00039<br>00037<br>00041<br>00048<br>0004A                                     |                                  | PUSHAB<br>PUSHAB<br>CALLS<br>PUSHAB<br>PUSHL                    | SHIFT #4 PASSFV_OUTPUT #3.PASSWRITE_STRING C.AAO   | ; 3536                               |
|                      |          |       |      |                | 00000000G<br>00000000G | EF OF                      | 00000006<br>00000006<br>00001186     | EF<br>01<br>EF<br>00V  | 9F<br>FB<br>FB<br>D5                                | 0001F<br>00025<br>0002C<br>00032<br>00039<br>0003F   |                                  | CALLS PUSHAB CALLS TSTL BNEQ                                    | PASSFV OUTPUT #3.PASSWRITE STRING PASSFV OUTPUT #1.PASSWRITELN2 IDATA+280 28   | ; 3538                               |
|                      |          |       |      | 04             | 00000000G<br>00000000G | EF 00 00                   | 00001186                             | 02<br>00v<br>01<br>EF  | D0<br>11<br>D0<br>CF                                | 00041<br>00048<br>0004A<br>00051   | 28:<br>38:                       | MOVL<br>BRB<br>MOVL<br>CASEL                                    | #2,GRAPH_TYPE 3\$ #1,GRAPH_TYPE IDATA+280,#0,#4  | : 3540<br>: 3544<br>: 3546           |

CO

CO

EF

00185

185:

198:

208:

ADDL2

BRB ADDL2

BRB

ADDL2

IDATA+24, IDATA+232

IDATA+24,IDATA+216

IDATA+24, IDATA+192

000000E8G

**000000086** 

EF 00000018G

EF 00000018G

000000COG EF 00000018G

E

: 3636

: 3639

: 3642

| DFDESIGN<br>04-000 | Genera                   | ated Code                      |                  | 165  | 13<br>-Sep-19<br>-Sep-19         | 984 01:10:<br>984 13:36:   | 30 VAX-11 Pascal V2.4-277<br>36 DISK\$VMSMASTER: [EDF.SR  | Page 12<br>DEDFDESIGN.PAS: 1 (38 |
|--------------------|--------------------------|--------------------------------|------------------|--|----------------------------------|--|---|----------------------------------|
|                    | 00000088G                | EF 00000018G                   | 00V<br>EF<br>00V | 11 00190<br>00 00192<br>11 0019b   | 218:                             | BRB<br>ADDL2<br>BRB  | 23\$<br>IDATA+24, IDATA+136<br>23\$   | ; 364                            |
| FF56               | 50                       | 01                             | 00               | 0019F<br>F1 0019F<br>04 001A5  | 22 <b>\$</b> :<br>23 <b>\$</b> : | ACBL<br>RET  | #12,#1,R12,14\$   | ; 365                            |
| Routine Size: 422  | bytes, Routine           | Base: \$CODE +                 | 021EC            |  |                                  |  |   |                                  |
|                    |                          |                                | 00               | 00000  | SETUP                            | GRAPH:   | AMAN  | : 370                            |
|                    | 00v0000000G<br>00000000G | 00000000                       | EF<br>EF         | 00 00000<br>04 00002<br>04 00008<br>04 0000E<br>E0 00014<br>9F 0001C<br>FB 00022 |                                  | .WORD<br>CLRL<br>CLRL<br>CLRL<br>BBS<br>PUSHAB<br>CALLS                          | *M<> IDATA+20 IDATA+16 IDATA+24 #0 AUTO_TUNE, 2\$ PA\$\$FV_UTPUT #1 PA\$\$WRITELN2 IDATA+280,#2 | 370<br>371<br>371<br>371         |
|                    |                          | EF<br>02 00000118G             | ĔF<br>OOV        | DI OOOZY   | 2\$:                             | CMDI   | IDATA+280,#2  | ; 372                            |
|                    | 00000000G                | 00000032                       | 8F<br>01<br>8F   | DF 00032<br>FB 00038<br>DF 0003F   |                                  | PUSHAL<br>CALLS<br>PUSHAL  | 6\$<br>#49<br>#1 QUERY<br>#50   | ; 372<br>; 372                   |
|                    | 00000000G                | 3B9AC9FF<br>000000000<br>EF    | 8F<br>8F         | FB 00045<br>DF 0004C<br>DF 00052<br>FB 00058                                     |                                  | PUSHAL<br>CALLS<br>PUSHAL<br>CALLS<br>PUSHAL<br>PUSHAL<br>CALLS<br>BRB           | #1 QUERY<br>#999999999<br>#0<br>#2,AUTO_SCALE   | : 372                            |
|                    | 00000000                 | 00000030                       | ÖÖV              | 11 0005F<br>DF 00061   | 6\$:                             | BRB<br>PUSHAL  | 8\$<br>#48  | ; 373                            |
|                    | 0000000G                 | EF 00000038                    | 01               | FB 00067   |                                  | CALLS  | #1 QUERY  |                                  |
|                    | 00000000G                | EF                             | 01               | FB 00074   | 09:                              | CALLS  | #1 QUERY  | ; 373                            |
|                    | 00000000G                | 00000017<br>EF<br>03 000001186 | 01               | FB 00081<br>D1 00088   |                                  | CALLS  | #1.QUERY<br>IDATA+280.#3  | ; 373<br>; 373                   |
|                    | 00000006                 | 00000023                       | 8F               | DF 00091   |                                  | PUSHAL   | #35   | : 374                            |
|                    | 00000000G                | 00000024                       | 8F               | FB 00097<br>DF 0009E   |                                  | PUSHAL   | #1 QUERY  | ; 374                            |
|                    | 00000000G                | 3B9AC9FF<br>00000000           | 8F               | FB 000A4<br>DF 000AB<br>DF 000B1<br>FB 000B7<br>11 000BE                         |                                  | PUSHAL<br>CALLS<br>PUSHAL<br>CALLS<br>PUSHAL<br>PUSHAL<br>CALLS<br>BRB<br>PUSHAL | #1 QUERY<br>#999999999<br>#0<br>#2 AUTO_SCALE   | ; 374                            |
|                    | 00000000G                |                                | 00v              | FB 000B7   |                                  | BRB  | 103   | 994                              |
|                    | 0000000G                 | 00000022<br>EF                 | 8F<br>01         |  | 148:                             | CALLS  | #34<br>#1,QUERY   | ; 374                            |
|                    | 000000006                | 00000016                       | 8F<br>01         | DF 000CD<br>FB 000D3   | 168:                             | CALLS<br>PUSHAL<br>CALLS<br>PUSHAL<br>CALLS<br>TSTL                              | #1 QUERY<br>#22<br>#1 QUERY<br>#29<br>#1 QUERY<br>IDATA+280                                     | ; 375                            |
|                    | 000000006                | 0000001D                       | 8F               | DF 000DA   |                                  | PUSHAL   | #29<br>#1.QUERY   | ; 375                            |
|                    | 0000000                  | 000001186                      | EF               | D5 000E7   |                                  | TSTL   | IDATA+280   | ; 375                            |
|                    | 00000000                 | 00000020                       | 8F               | FB 000C6 DF 000CD FB 000D3 DF 000DA FB 000E0 D5 000E7 12 000ED DF 000EF          |                                  | PUSHAL   | 22\$<br>#44   | ; 375                            |
|                    | 00000000G                | 00000020                       | 8F               | DF OOOFC   |                                  | PUSHAL   | #1 QUERY  | : 375                            |
|                    | 0000000G                 | EF 00000064                    | 01<br>8F         | FB 00102<br>DF 00109   |                                  | CALLS<br>PUSHAL<br>PUSHAL  | #1 QUERY<br>#100  | : 376                            |

| EDFDESIGN<br>VO4-000       | Generat                                  | ted            | Code                   |  |                         | 16.  | 13<br>Sep-1984<br>Sep-1984       | 01:10:  | 30<br>36   | VAX-11 Pascal V2.4-277<br>DISK\$VMSMASTER: [EDF.SRC]ED                | Page 121  |
|----------------------------|--|----------------|------------------------|--|-------------------------|--|----------------------------------|---|--|---|---|
| 00                         | 0000006                                  |                |                        | 92                                     | FB                      | 00115  |                                  | CALLS   |  | UTO_SCALE   | , DE 0. 0. 0. 1. 1. 0. 1. 1. 1. 0. 1. 1. 1. 1. 1. 1. 1. 1. 1. 1. 1. 1. 1. |
|                            |  |                | 00000028               | 02<br>00v<br>8F<br>01                  | FB<br>11<br>DF          | 0011C<br>0011E                                     | 24 <b>\$</b> :                   | PUSHAL #41 CALLS #1 PUSHAL #64 CALLS #1 CMPL ID     | #43  |   | ; 3766  |
|                            |  | EF             | 00000040               | 01<br>8F<br>01                         | DF<br>FB                | 00124<br>0012B                                     |                                  |   | #64  |   | ; 3768  |
| 00                         | 000000G                                  | EF<br>01       | 000001186              | O1<br>EF<br>OOV                        |                         | 00131  |                                  |   | #1.0   | UERY<br>A+280,#1  | ; 3770  |
|                            |  |                | 00000044               | 8F                                     | DF                      | 00138<br>0013F<br>00141                            |                                  | BNEQ<br>PUSHAL                                      | 295<br>#68   |   | ; 3774  |
|                            |  | EF             | 00000045               | 8F                                     | PB                      | 00147<br>0014E                                     |                                  | CALLS   | #69  |   | ; 3775  |
| 00                         | 000000G                                  | EF             | 000000006              | 8F<br>01<br>EF<br>8F                   | FB<br>9F                | 00154<br>0015B                                     |                                  | PUSHAB  | W1 Q   | UERY<br>MAX_REC   | ; 3776  |
| 00                         | 000000G<br>0000E4G                       | EF<br>EF       | 00000001<br>000000106  | 02<br>EF<br>00V                        | DF<br>FB<br>DO          | 00167<br>0016E<br>00179<br>00178                   |                                  | PUSHAL<br>CALLS<br>MOVL<br>BRB                      | #2,A   | 2.AUTO_SCALE<br>DATA+18.IDATA+228                                     | ; 3777  |
|                            |  | EF             |                        |  | D0<br>11<br>FB          |  |                                  |   | 30\$   |   |   |
|                            |  | EF             | 00000037               | 8F<br>01                               | DF                      | 00182<br>00188<br>0018F<br>00195                   | 29 <b>\$</b> :<br>30 <b>\$</b> : | CALLS<br>PUSHAL<br>CALLS                            | #55<br>#1,0  |   | 3783<br>3785  |
|                            |  | EF             | 0000001A               | 8F<br>01                               | DF                      | 0018F  |                                  | CALLS<br>PUSHAL<br>CALLS                            | #26  |   | : 3786  |
|                            |  |                | 000000006<br>000001186 | EF<br>EF                               | FB<br>04<br>01          | 0019C  |                                  | CLRL SI<br>CMPL II<br>BNEQ 3<br>PUSHAL #            | SEGM   | EGMENT_NUMBER<br>DATA+280.#4  | 3787<br>3789  |
| 000                        | 000000G                                  | EF             | 00000034               | 00V<br>8F<br>01                        | DF<br>FB                | 001AB<br>001B1                                     |                                  |   | 36\$<br>#52<br>#1,Q  | LIFPY   | : 3793  |
|                            |  | 00000035       | 8F<br>01               | DF                                     | 001B8<br>001BE          |  | CALLS<br>PUSHAL                  | #53<br>#1,0   |  | ; 3794  |   |
|                            |  |                | 00000000<br>00000001   | EF<br>8F                               | 9F<br>DF<br>FB          | 00165  |                                  | CALLS<br>PUSHAB<br>PUSHAL                           | MAX_   | KEY_SIZE  | ; 3795  |
| 000                        | 000000G                                  | EF             | 00000001               | 00v                                    |                         | 001CB<br>001D1<br>001D8                            |                                  | CALLS   | #2 A   | #2.AUTO_SCALE   |   |
| 000<br>000<br>000          |  | EF<br>EF<br>EF | 00                     | FB 00'                                 | 001DA<br>001E1<br>001E8 | 365:<br>375:                                       | CALLS                            | #0.A  | VO.ASK_KEY_SIZE<br>VO.ASK_KEY_POSITION<br>VO.ASK_KEY_DUPS<br>V62 | 3801<br>3803<br>3804<br>3805  |   |
|                            |  |                | 0000003E               | 8F                                     | DF<br>FB<br>FB          | B 001F5<br>B 001FC<br>B 00203<br>B 0020A           |                                  | CALLS<br>PUSHAL<br>CALLS<br>CALLS<br>CALLS<br>CALLS | #62<br>#1.0  | UERY  | 3805  |
| 000                        | 000000G<br>000000G<br>000000G<br>000000G | EF<br>EF       |                        | 00                                     |                         |  |                                  |   | #0.A   | SK_KEY_COMP<br>SK_REC_COMP  | 3806<br>3807  |
| 000                        | 0000006                                  | ĒF<br>EF       |                        | 00                                     | FB                      |  |                                  | CALLS   | A, O.  | SK IDX COMP   | 3808<br>3810  |
|                            |  |                | 000000006              | 00<br>8f<br>01<br>00<br>00<br>00<br>EF | E0                      | 00219  |                                  | BBS<br>PUSHAB                                       | PASS   | SKTIDXTCOMP<br>UTO TUNE,40\$<br>FV OUTPUT<br>AS\$WRITELN2<br>A+280,#5 | 3812  |
|                            | 000000                                   | EF<br>05       | 000001186              | EF<br>OOV                              | FB<br>D1<br>13          | 00226  | 408:                             | CALLS   | IDAT   | A+280,#5  | ; 3819  |
|                            | 21EC                                     | CF             |                        | 00                                     | FB<br>04                | 00219<br>0021F<br>00226<br>0022D<br>0022F<br>00234 | 428:                             | BEQL<br>CALLS<br>RET                                | 42 <b>\$</b>   | ALC_ARRAY   | 3824<br>3826  |
| ; Routine Size: 565 bytes, | Routine B                                | Base           | : \$CODE +             | 0239                                   | 5                       |  |                                  |   |  |   |   |
|                            |  |                |                        |  | 0000                    | 00000  | PLOT_AND                         | _DESIGN   | :<br>^M<>  |   | : 3876  |
| 00                         | 0000006                                  | . (            | 00000046               | 8F                                     | DF<br>FB                | 00002<br>00008<br>0000F<br>00014                   |                                  | PUSHAL  | #70  | IEDV  | ; 3883  |
| 00                         | 000000G<br>000000G                       | EF<br>CF<br>EF |                        | 8F<br>01<br>00<br>01                   | f B                     | 0000F  |                                  | CALLS<br>CALLS<br>MOVB                              | #0.S   | UERY<br>ETUP GRAPH<br>ISIBCE QUESTION                                 | 3889<br>3890  |

| EDFDESIGN<br>V04-000 | Generated Code  | E 13<br>16-Sep-1984 01:10:30 VAX-11 Pascal V2.4-277 Page 122<br>5-Sep-1984 13:36:36 DISK\$VMSMASTER: LEDF.SRCJEDFDESIGN.PAS; 1 (38) |
|----------------------|---|---|
|                      | 00000000G EF 00000000G EF 00000000G EF 00000000G EF 00000000G EF 001 00000000G EF 00000000G EF 00000000G EF 00000000G EF 000000000G EF 0000000000 | 90 00018  |

| EDFDESIGN<br>V04-000 | General   | ted Code    |  | 1  | 13<br>-Sep-19<br>-Sep-19 | 984 01:10:30<br>984 13:36:36  | VAX-11 Pascal V2.4-277<br>DISK\$VMSMASTER:[EDF.SRC]EDF   | Page 123<br>DESIGN.PAS;T (38) |
|----------------------|-----------|-------------|--|--|--------------------------|---|--|-------------------------------|
|                      |           |             | 0080<br>0080<br>0080<br>0080<br>0080<br>0080<br>0080<br>008      | 00000<br>00000<br>00000<br>00000<br>00000<br>00000<br>0000                       |                          | DISPL 1 | 28<br>28<br>28<br>28<br>55<br>28<br>56<br>65<br>28<br>8<br>8<br>28<br>28<br>28<br>28<br>28<br>28<br>28<br>28<br>28 |                               |
|                      | 00000000  | 00000040    | 0080<br>0000v<br>0080<br>0080<br>0080<br>0000v<br>0000v<br>0000v | 000E<br>000E<br>000E<br>000E<br>000E<br>000E<br>31 000F                          |                          | DISPL 1 DISPL 2 DISPL 1 DISPL 5 BRW 3 PUSHAL #  | 28<br>28<br>4\$<br>28<br>4\$<br>28<br>\$<br>0\$  | ; 3927                        |
|                      | 000000006 | EF          | 0000V<br>0000V<br>0000V<br>0000V<br>0000V<br>8F                  | 51 00101   |                          | CALLS #<br>BRW 3  | 1\$  | 3020                          |
|                      |           | EF          | 0000v  | FB 00104<br>31 00108<br>FB 00108   | 78:                      | CALLS W   | O ASK_MEAN_RECORD_SIZE   | ; 3929                        |
|                      | 000000006 | Ef          | 0000v  | 31 00115   |                          | CALLS #<br>BRW 3  | 0.ASK_KEY_SIZE   | ; 3931                        |
|                      | 000000006 | 0000002E    | 8F<br>01   | ED 00116   | 98:                      | PUSHAL #  | O.ASK_KEY_SIZE   | : 3933                        |
|                      |           | 00000024    | 8F   | FB 00118<br>31 00128<br>DF 00128<br>FB 00128<br>31 00138<br>DF 00138             | 11 <b>\$</b> :           | LOSHAL  | 1\$<br>38<br>1, QUERY<br>1\$<br>48   | ; 3935                        |
|                      | 00000000  | 00000030    | 8F   | DF 00138   | 135:                     | PUSHAL  | 48   | : 3937                        |
|                      | 000000006 |             | ööv  | FB 00136   | 15\$:                    | CALLS #<br>BRB 3  | 1,QUERY  | 7070                          |
|                      | 000000006 |             | 00V  | FB 00147   | 155:                     | CALLS #   | O.ASK_KEY_POSITION   | ; 3939                        |
|                      | 00000006  | 00000038    | 8 8 F  | DF 00150<br>FB 00150   | 168:                     | BRB 3<br>PUSHAL #<br>CALLS #  | 56<br>1 QUERY<br>1\$   | : 3941                        |
|                      | 00000006  | 00000022    | 01<br>00v<br>00v<br>8f<br>01<br>00v<br>8f<br>01<br>00v           | DF 00150<br>FB 00150<br>11 00150<br>DF 00150<br>FB 00165                         | 18\$:                    | BRB 5   | 1\$<br>34<br>1 QUERY<br>1\$  | : 3943                        |
|                      | 000000006 |             |  | FB 00165<br>11 00166<br>FB 00166   | 20\$:                    | BRB 3   | 1 \$   | ; 3945                        |
|                      |           |             | 00<br>00v  | 11 0017  |                          | BKB 3   | O ASK KEY DUPS   |                               |
|                      | 000000006 |             |  | FB 00177   | 218:                     | CALLS #   | O ASK_REC_COMP   | ; 3947                        |
|                      | 000000006 |             | 00<br>00v  | 11 0018  | 228:                     |   | O,ASK_KEY_COMP   | : 3949                        |
|                      | 000000006 | EF          | 00v  | FB 00189   | 238:                     | CALLS #   | O_ASK_IDX_COMP   | ; 3951                        |
|                      | 000000006 | EF 00000038 | 00<br>00v<br>8f<br>01<br>00v                                     | FB 00180<br>11 00187<br>FB 00189<br>11 00190<br>DF 00190<br>11 00190<br>DF 001A1 | 248:                     | BRB 3<br>PUSHAL W<br>CALLS W<br>BRB 3   | O.ASK_IDX_COMP<br>18<br>62<br>1 QUERY<br>18  | ; 3953                        |
|                      |           | 00000037    | ÖÖV<br>8F  | DF 001A1   | 268:                     | BRB 3<br>PUSHAL #   | 55   | : 3955                        |

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| EDFDESIGN<br>V04-000                   | enerate  | d Code                |                                  |                      | 16                      | 13<br>-Sep-198<br>-Sep-198 | 4 01:10:<br>4 13:36:  | 30 VAX-11 Pascal V2.4-277<br>36 DISK\$VMSMASTER:[EDF.SRC]EDF        | Page 126<br>DESIGN.PAS; T (38) |
|--|----------|-----------------------|----------------------------------|----------------------|-------------------------|----------------------------|---|---|--------------------------------|
| 0000                                   | 000G E   | F                     | 01                               | FB                   | 001A7                   |                            | CALLS   | #1 QUERY  |                                |
|  | CC5 C    | F                     | 00V<br>00V<br>00V                | FB                   | 001AE<br>001B0          | 28\$:                      | BRB   | #0,LINK_RESULTS   | ; 395                          |
| 0000                                   | 000G EI  | F                     | 01                               | 90                   | 001B5<br>001B7          | 295:                       | BRB<br>MOVB   | #1 FIRST PLOT   |                                |
|  | A1A CI   | F                     | 00<br>00v                        | 90<br>FB<br>11       | 001BE<br>001C3          |                            | CALLS<br>BRB  | NO PLOT GRAPH   | ; 396<br>; 396                 |
|  | 0        | 3 000000A8G           | EF<br>00V                        | 01                   | 001C5                   | 30\$:<br>31\$:             | CMPL  | IDATA+168,#3  | ; 398                          |
| 00v0000                                | 000G E   |                       | 00                               | 13<br>E0             | 001CC                   |                            | BEQL  | #0.LINKED.37\$<br>IDATA+280.#5                                      |                                |
|  |          | 5 00000118G           | 00V                              | 13<br>FB             | 00106                   |                            | CMPL<br>BEQL<br>BBS<br>CMPL<br>BEQL   | 555   | : 398                          |
| 07 000                                 | 1EC CI   |                       | 00                               | FB                   | 001DF<br>001E4          | 35\$:<br>37\$:             | CALLS   | #0,CALC_ARRAY<br>#0,PLOT_GRAPH<br>#0,LINKED,.+3                     | ; 398<br>; 398                 |
| 03 0000                                |          |                       | FE68                             | E0                   | 001E4<br>001E9<br>001F1 | 3/5:                       | BBS<br>BRW  | 33  | 700                            |
| 0000                                   | 000G E   |                       | 00                               | FB<br>04             | 001F4<br>001FB          |                            | RET   | #0,EDF\$RESET_SCROLL  | 399                            |
| Routine Size: 508 bytes, Ro            | tine Ba  | se: \$CODE +          | 025C7                            |                      |                         |                            |   |   |                                |
|  |          |                       |                                  | 000                  | 00000                   | SEQ_REL                    | -WORK:  | AMZ   | : 404                          |
| 0000                                   | 000G EI  | 0000003D              |                                  | 000<br>DF            | 00000                   |                            | PUSHAL  | ^M<><br>#61   | : 405                          |
|  |          | 00000040              | 8F<br>01<br>8F<br>01<br>00<br>00 | FB                   | 00008<br>0000F          |                            | PUSHAL  | #1 QUERY  | ; 405                          |
|  | 000G E   | 00000018              | 8F                               | FB                   | 00015<br>0001C          |                            | PUSHAL  | #1,QUERY  | : 405                          |
| 0000                                   | 000G EI  |                       | 00                               | FB                   | 0001C<br>00022<br>00029 |                            | CALLS   | #0,ASK_MEAN_RECORD_SIZE   | : 405                          |
| 0000                                   | D05 C1   |                       | 00                               | FB                   | 00037<br>0003C          |                            | CALLS   | #1.QUERY #0.ASK_MEAN_RECORD_SIZE #0.INIT_DEF #0.NON_REY_DEF         | : 405<br>: 405<br>: 406        |
| Doubles Class (1 buts - Day            | D        | ** ******             | 02767                            | 04                   | 00030                   |                            | RET   |   | : 406                          |
| Routine Size: 61 bytes, Rou            | ine base | e: \$CODE +           | 02763                            |                      | 00000                   | INDEVED                    | DECTON.   |   |                                |
|  |          | 2 0/                  | 00                               | 010                  | 00000                   | INDEXED                    | -WORD   | ^M <r2,r3,r4></r2,r3,r4>  | : 4112                         |
|  | 5        | 04                    | BC<br>BC<br>8F<br>01             | 90                   | 00002                   |                            | MOVB  | AM <r2,r3,r4> a4(R12),REDESIGN_FLAG a8(R12),ADD_KEY_FLAG</r2,r3,r4> |                                |
| 00000000000000000000000000000000000000 | 000G E   | 00000020              | 01                               | FB                   | 0000A                   |                            | CALLS   | #32<br>#1.QUERY   | : 412                          |
| 0000000                                | 000G E   | 0<br>0<br>0<br>0<br>0 | 52                               | E9                   | 00017<br>0001F          |                            | BLBC  | #1,QUERY<br>#0,OPTIMIZING,10\$<br>REDESIGN_FLAG,7\$                 | 412                            |
|  |          | 00000021              | 8F                               | DF                   | 00022                   |                            | PUSHAL  | ADD_KEY_FLAG,6\$  | 414                            |
| 0000                                   | 000G E   | 00000084G             | EF.                              | 900 FB0 FB0 D011     | 0002B                   | 65:                        | MOVL  | #1.QUERY<br>IDATA+132.BEGINING_KEY                                  | : 414                          |
|  | 5        |                       | 00v                              | 11                   | 00039<br>0003C          | 70                         | -DESIGN: -WORD MOVB MOVB PUSHAL CALLS BBS BLBC BLBS PUSHAL CALLS MOVL MOVL BRB PUSHAL | BEGINING_KEY, ENDING_KEY  |                                |
| 0000                                   | 000G E   | 0000003C              | 8F<br>01                         | DF<br>FB<br>D4<br>C3 | 0003E<br>00044<br>0004B | 7\$:                       | CALLS   | #1.QUERY  | ; 4153                         |
| 54 0000                                | OFOG E   | F                     | 01                               | D4<br>C3             | 0004D                   |                            | CLRL<br>SUBL3<br>BRB<br>PUSHAB  | BEGINING KEY<br>#1, IDATA 240, ENDING KEY                           | : 415                          |
|  |          | 01                    | 00V<br>8F                        | 11<br>9F             | 00055<br>00057          | 10\$:                      | BRB<br>PUSHAB   | 115   | : 4165                         |

| EDFDESIGN<br>V04-000 |           | Genera                    | ited Code                         |  |                                  | 16<br>5                                   | 13<br>-Sep-19<br>-Sep-19 | 984 01:10:<br>984 13:36:   | 30 VAX-11 Pascal V2.4-277<br>36 DISK\$VMSMASTER:[EDF.SRCJEDFDE  | Page 125<br>SIGN.PAS;1 (38)          |
|----------------------|-----------|---------------------------|-----------------------------------|--|----------------------------------|---|--------------------------|--|---|--------------------------------------|
|                      | 000000F0G | EF 00000000G              | EF<br>54 000000006<br>54          | 01<br>01<br>53<br>EF<br>53<br>00<br>50<br>00<br>00 | FB<br>C1<br>D4<br>D1<br>14<br>8A | 0005A<br>00061<br>0006F<br>00076<br>00078 | 11\$:                    | CALLS ADDL3 CLRL MOVL CMPL BGTR BICB2 BRB INCL MOVL MOVL BLBC CALLS CMPL | #1.SCAN_DEFINITION #1.HIGH_KEY.IDATA+240 BEGINING_KEY HIGH_KEY.ENDING_KEY R3.R4 16\$ ADD_KEY_FLAG,REDESIGN_FLAG | : 4168<br>: 4168<br>: 4179           |
|                      |           | 00000084G<br>0884<br>25C7 | 5C<br>EF<br>OOV<br>CF<br>CF<br>54 | 555550005E002                                      | D6<br>D0<br>E9<br>FB             | 0008F<br>00094<br>00099                   | 12\$:<br>13\$:           | INCL<br>MOVL<br>MOVL<br>BLBC<br>CALLS<br>CALLS<br>CMPL                   | R3 R3.ACTIVE_KEY_INDEX ACTIVE_KEY_INDEX,IDATA+132 R2.15\$ #0.WARN_OF_ERASE #0.PLOT_AND_DESIGN R3.R4 12\$        | : 4179<br>: 4181<br>: 4189<br>: 4189 |
|                      |           | 00V00000000G<br>000002F3G | EF<br>EF                          | 00   | 19<br>E1<br>D0<br>04             | 0009E                                     | 16\$:<br>18\$:           | BLSS<br>BBC<br>MOVL<br>RET   | #0.AUTO_TUNE.18\$ #2.QTAB=755   | : 419<br>: 419<br>: 420              |

; Routine Size: 174 bytes, Routine Base: \$CODE + 02800

028AE .END

EDFDESIGN VO4-000

Pascal Compilation Statistics

16-Sep-1984 01:10:30 5-Sep-1984 13:36:36

VAX-11 Pascal V2.4-277 Page 126 DISK\$VMSMASTER: [EDF.SRC]EDFDESIGN.PAS; 1 (38)

## COMMAND QUALIFIERS

PASCAL/MACHINE/NODEBUG/NOCHECK/LIS=LIS\$:EDFDESIGN/OBJ=OBJ\$:EDFDESIGN MSRC\$:EDFDESIGN

/CHECK=(NOBOUNDS,NOCASE\_SELECTORS,NOOVERFLOW,NOPOINTERS,NOSUBRANGE)
/DEBUG=(NOSYMBOLS,NOTRACEBACK)
/ENVIRONMENT= \$255\$DUA28: [EDF.OBJ]EDFDESIGN.PEN; 1
/LIST= \$255\$DUA28: [EDF.LIS]EDFDESIGN.LIS; 1
/OBJECT= \$255\$DUA28: [EDF.OBJ]EDFDESIGN.OBJ; 1
/NOCROSS\_REFERENCE /ERROR\_LIMIT=30 /NOG\_FLOATING /MACHINE\_CODE /NOOLD\_VERSION /OPTIMIZE /NOSTANDARD /WARNINGS

## COMPILER INTERNAL TIMING

| Phase             | Faults | CPU Time | Elapsed Time |
|-------------------|--------|----------|--------------|
| Initialization    | 95     | 00:00.5  | 00:03.3      |
| Source Analysis   | 2039   | 00:25.8  | 04:44.4      |
| Source Listing    | 55     | 00:05.2  | 00:11.5      |
| Tree Construction | 513    | 00:03.0  | 00:08.8      |
| Flow Analysis     | 102    | 00:01.5  | 00:03.4      |
| Profit Analysis   | 233    | 00:02.2  | 00:05.0      |
| Context Analysis  | 503    | 00:20.1  | 00:42.1      |
| Name Packing      | 21     | 00:00.6  | 00:01.2      |
| Code Selection    | 201    | 00:03.1  | 00:06.3      |
| Final             | 288    | 00:10.3  | 00:24.8      |
| TOTAL             | 4058   | 01:12.4  | 06:31.0      |

## COMPILATION STATISTICS

01:12.4 06:31.0 4058 CPU Time: Elapsed Time:

Page faults: Compilation Complete (3483 Lines/Minute)

0126 AH-BT13A-SE

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